

# Applications

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Lijun Zhang

[zlj@nju.edu.cn](mailto:zlj@nju.edu.cn)

<http://cs.nju.edu.cn/zlj>





# Outline

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- Norm Approximation
  - Basic Norm Approximation
  - Penalty Function Approximation
  - Approximation with Constraints
- Least-norm Problems
- Regularized Approximation
- Projection
  - Projection on a Set
  - Projection on a Convex Set



# Basic Norm Approximation

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## □ Norm Approximation Problem

$$\min \|Ax - b\|$$

- $A \in \mathbf{R}^{m \times n}, b \in \mathbf{R}^m$  are problem data
- $x \in \mathbf{R}^n$  is the variable
- $\|\cdot\|$  is a norm on  $\mathbf{R}^n$
- Approximation solution of  $Ax \approx b$ , in  $\|\cdot\|$

## □ Residual

$$r = Ax - b$$

## □ A Convex Problem

- $b \in \mathcal{R}(A)$ , the optimal value is 0
- $b \notin \mathcal{R}(A)$ , more interesting ( $m > n$ )



# Basic Norm Approximation

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## □ Approximation Interpretation

$$Ax = x_1 a_1 + \cdots + x_n a_n$$

- $a_1, \dots, a_n \in \mathbf{R}^m$  are the columns of  $A$
- Approximate the vector  $b$  by a linear combination
- Regression problem
  - ✓  $a_1, \dots, a_n$  are regressors
  - ✓  $x_1 a_1 + \cdots + x_n a_n$  is the regression of  $b$



# Basic Norm Approximation

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## □ Estimation Interpretation

- Consider a linear measurement model

$$y = Ax + v$$

- $y \in \mathbf{R}^m$  is a vector measurement
- $x \in \mathbf{R}^n$  is a vector of parameters to be estimated
- $v \in \mathbf{R}^m$  is some measurement error that is unknown, but presumed to be small
- Assume smaller values of  $v$  are more plausible  $\hat{x} = \operatorname{argmin}_z \|Az - y\|$



# Basic Norm Approximation

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## □ Geometric Interpretation

- Consider the subspace  $\mathcal{A} = \mathcal{R}(A) \subseteq \mathbf{R}^m$ , and a point  $b \in \mathbf{R}^m$
- A projection of the point  $b$  onto the subspace  $\mathcal{A}$ , in the norm  $\|\cdot\|$

$$\begin{array}{ll} \min & \|u - b\| \\ \text{s. t.} & u \in \mathcal{A} \end{array}$$

- Parametrize an arbitrary element of  $\mathcal{R}(A)$  as  $u = Ax$ , we see that norm approximation is equivalent to projection



# Basic Norm Approximation

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## □ Weighted Norm Approximation Problems

$$\min \|W(Ax - b)\|$$

- $W \in \mathbf{R}^{m \times m}$  is called the weighting matrix
  - ✓ The weighting matrix is often diagonal
- A norm approximation problem with norm  $\|\cdot\|$ , and data  $\tilde{A} = WA, \tilde{b} = Wb$
- A norm approximation problem with data  $A$  and  $b$ , and the  $W$ -weighted norm

$$\|z\|_W = \|Wz\|$$



# Basic Norm Approximation

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## □ Least-Squares Approximation

$$\min \|Ax - b\|_2^2 = r_1^2 + r_2^2 + \cdots + r_m^2$$

- The minimization of a convex quadratic function

$$f(x) = x^T A^T A x - 2b^T A x + b^T b$$

- A point  $x$  minimizes  $f$  if and only if

$$\nabla f(x) = 2A^T A x - 2A^T b = 0$$

- Normal equations

$$A^T A x = A^T b$$





# Basic Norm Approximation

## □ Chebyshev or Minimax Approximation

$$\min \|Ax - b\|_\infty = \max\{|r_1|, \dots, |r_m|\}$$

- Be cast as an LP

$$\begin{aligned} \min \quad & t \\ \text{s.t.} \quad & -t \mathbf{1} \preceq Ax - b \preceq t \mathbf{1} \end{aligned}$$

with variables  $x \in \mathbf{R}^n$  and  $t \in \mathbf{R}$

## □ Sum of Absolute Residuals Approximation

$$\min \|Ax - b\|_1 = |r_1| + \dots + |r_m|$$

- Be cast as an LP

$$\begin{aligned} \min \quad & \mathbf{1}^\top t \\ \text{s.t.} \quad & -t \preceq Ax - b \preceq t \end{aligned}$$

with variables  $x \in \mathbf{R}^n$  and  $t \in \mathbf{R}^m$



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# $l_p$ -norm Approximation

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- $l_p$ -norm approximation, for  $1 \leq p \leq \infty$

$$(|r_1|^p + \dots + |r_m|^p)^{1/p}$$

- The equivalent problem with objective

$$|r_1|^p + \dots + |r_m|^p$$

- A separable and symmetric function of the residuals
- Objective depends only on the **amplitude** distribution of the residuals



# Penalty Function Approximation

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## □ The Problem

$$\begin{aligned} \min \quad & \phi(r_1) + \cdots + \phi(r_m) \\ \text{s. t.} \quad & r = Ax - b \end{aligned}$$

- $\phi: \mathbf{R} \rightarrow \mathbf{R}$  is called the penalty function
- $\phi$  is convex
- $\phi$  is symmetric, nonnegative, and satisfies  $\phi(0) = 0$
  
- A penalty function assesses a cost or penalty for each component of residual



# Example

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## □ $\ell_p$ -norm Approximation

$$\phi(u) = |u|^p$$

■ Quadratic penalty:  $\phi(u) = u^2$

■ Absolute value penalty:  $\phi(u) = |u|$

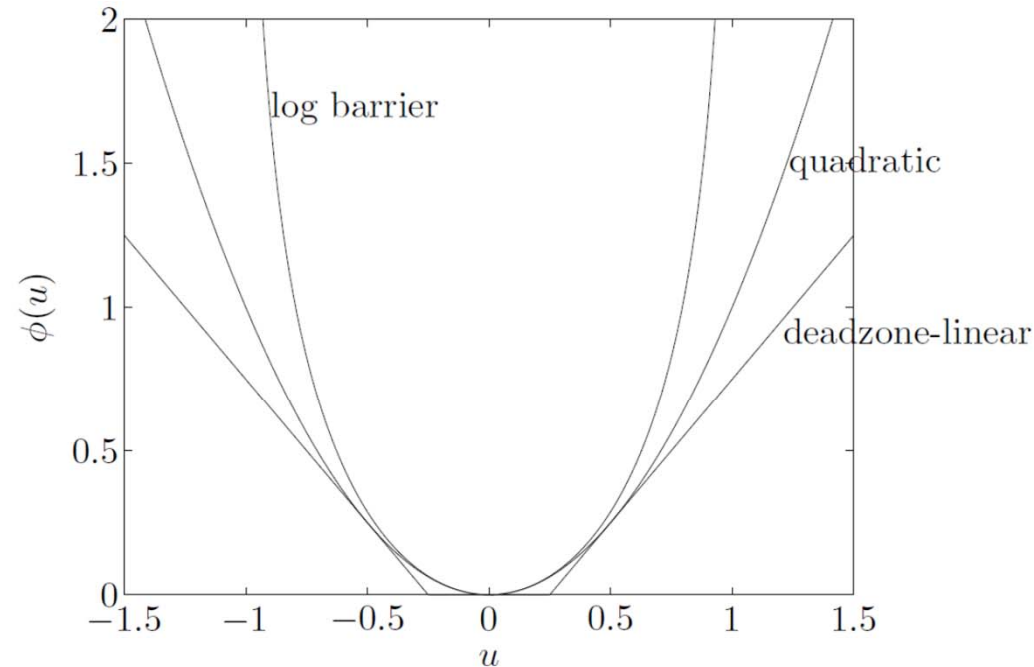
## □ Deadzone-linear Penalty Function

$$\phi(u) = \begin{cases} 0 & |u| \leq a \\ |u| - a & |u| > a \end{cases}$$

## □ The Log Barrier Penalty Function

$$\phi(u) = \begin{cases} -a^2 \log(1 - (u/a)^2) & |u| < a \\ \infty & |u| \geq a \end{cases}$$

# Example



**Figure 6.1** Some common penalty functions: the quadratic penalty function  $\phi(u) = u^2$ , the deadzone-linear penalty function with deadzone width  $a = 1/4$ , and the log barrier penalty function with limit  $a = 1$ .

- Log barrier penalty function assesses an infinite penalty for residuals larger than  $a$
- Log barrier function is very close to the quadratic penalty for  $|u/a| \leq 0.25$





# Discussions

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- Roughly speaking,  $\phi(u)$  is a measure of our dislike of a residual of value  $u$
- If  $\phi$  is very small for small  $u$ , it means we care very little if residuals have these values
- If  $\phi(u)$  grows rapidly as  $u$  becomes large, it means we have a strong dislike for large residuals
- If  $\phi$  becomes infinite outside some interval, it means that residuals outside the interval are unacceptable



# Discussions

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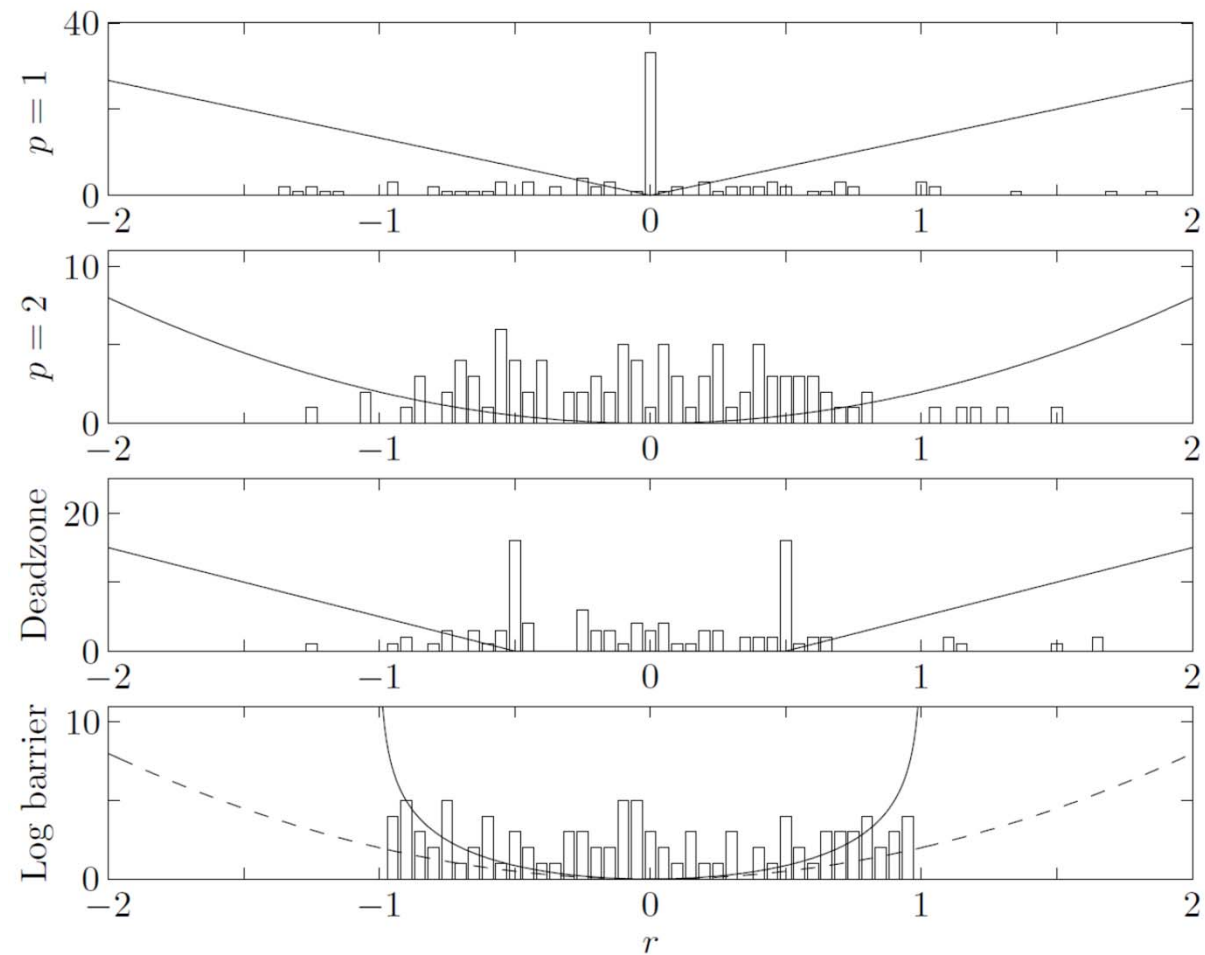
- $\phi_1(u) = |u|$ ,  $\phi_2(u) = u^2$ 
  - For small  $u$  we have  $\phi_1(u) \gg \phi_2(u)$ , so  $\ell_1$ -norm approximation puts relatively larger emphasis on small residuals
  - The optimal residual for the  $\ell_1$ -norm approximation problem will tend to have **more zero and very small residuals**
  - For large  $u$  we have  $\phi_2(u) \gg \phi_1(u)$ , so  $\ell_1$ -norm approximation puts less weight on large residuals
  - The  $\ell_2$ -norm solution will tend to have **relatively fewer large residuals**





# Example

□  $A \in \mathbf{R}^{100 \times 30}$ ,  $b \in \mathbf{R}^{100}$



# Observations of Penalty Functions

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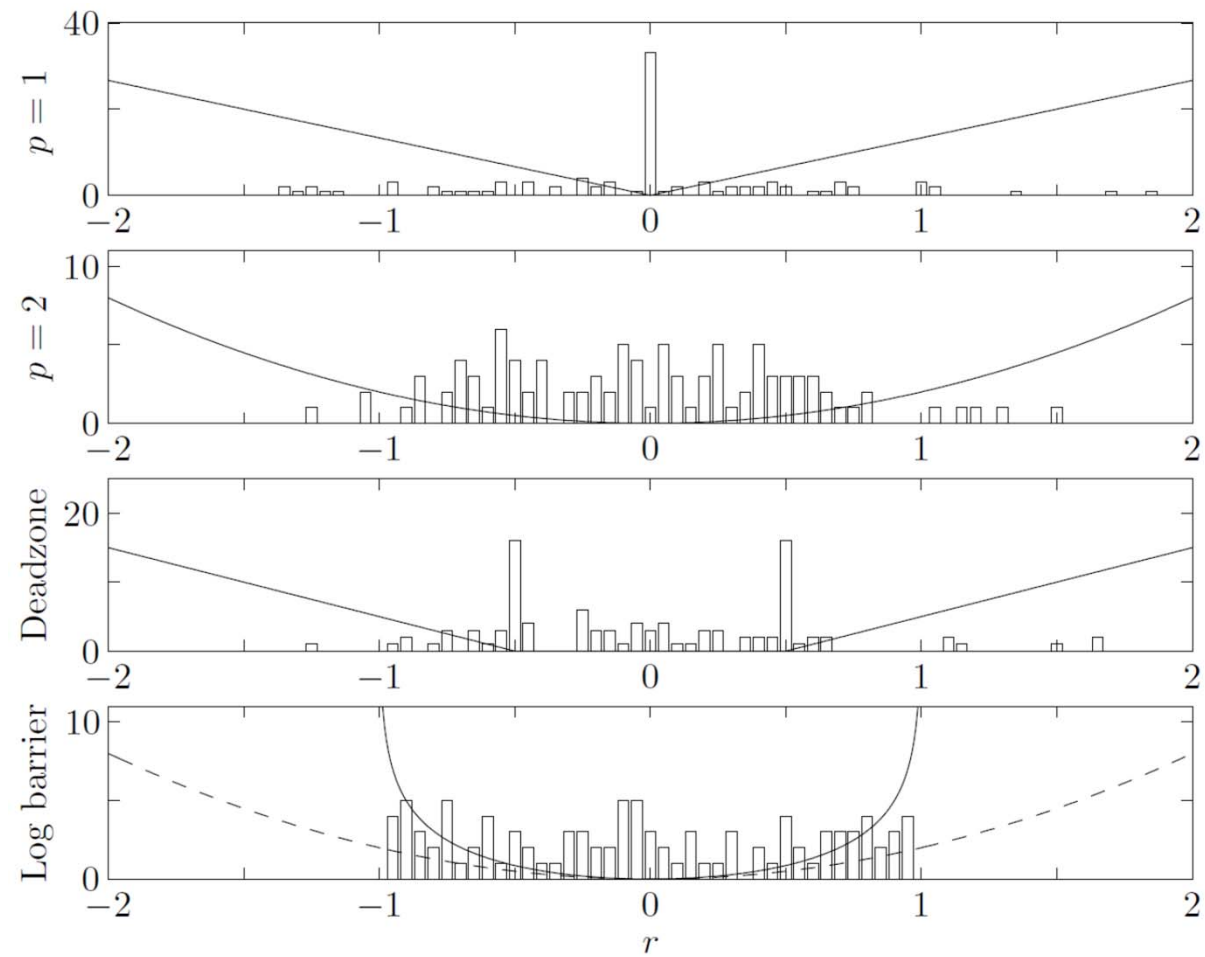


- The  $\ell_1$ -norm penalty puts the most weight on small residuals and the least weight on large residuals.
- The  $\ell_2$ -norm penalty puts very small weight on small residuals, but strong weight on large residuals.
- The deadzone-linear penalty function puts no weight on residuals smaller than 0.5, and relatively little weight on large residuals.
- The log barrier penalty puts weight very much like the  $\ell_2$ -norm penalty for small residuals, but puts very strong weight on residuals larger than around 0.8, and infinite weight on residuals larger than 1.



# Example

□  $A \in \mathbf{R}^{100 \times 30}$ ,  $b \in \mathbf{R}^{100}$



# Observations of Amplitude Distributions

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- For the  $\ell_1$ -optimal solution, many residuals are either zero or very small. The  $\ell_1$ -optimal solution also has relatively more large residuals.
- The  $\ell_2$ -norm approximation has many modest residuals, and relatively few larger ones.
- For the deadzone-linear penalty, we see that many residuals have the value  $\pm 0.5$ , right at the edge of the 'free' zone, for which no penalty is assessed.
- For the log barrier penalty, we see that no residuals have a magnitude larger than 1, but otherwise the residual distribution is similar to the residual distribution for  $\ell_2$ -norm approximation.



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# Approximation with Constraints

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## □ Add Constraints to

$$\min \|Ax - b\|$$

- Rule out certain unacceptable approximations of the vector  $b$
- Ensure that the approximator  $Ax$  satisfies certain properties
- Prior knowledge of the vector  $x$  to be estimated
- Prior knowledge of the estimation error  $v$
- Determine the projection of a point  $b$  on a set more complicated than a subspace



# Approximation with Constraints

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## □ Nonnegativity Constraints on Variables

$$\begin{array}{ll} \min & \|Ax - b\| \\ \text{s. t.} & x \geq 0 \end{array}$$

- Estimate a vector  $x$  of parameters known to be nonnegative
- Determine the projection of a vector  $b$  onto the **cone** generated by the columns of  $A$
- Approximate  $b$  using a **nonnegative linear combination** of the columns of  $A$



# Approximation with Constraints

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## □ Variable Bounds

$$\begin{array}{ll} \min & \|Ax - b\| \\ \text{s. t.} & l \preceq x \preceq u \end{array}$$

- Prior knowledge of intervals in which each variable lies
- Determine the projection of a vector  $b$  onto the **image of a box** under the linear mapping induced by  $A$





# Approximation with Constraints

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## □ Probability Distribution

$$\begin{aligned} \min \quad & \|Ax - b\| \\ \text{s. t.} \quad & x \geq 0, 1^T x = 1 \end{aligned}$$

- Estimation of proportions or relative frequencies
- Approximate  $b$  by a **convex combination** of the columns of  $A$

## □ Norm Ball Constraint

$$\begin{aligned} \min \quad & \|Ax - b\| \\ \text{s. t.} \quad & \|x - x_0\| \leq d \end{aligned}$$

- $x_0$  is prior guess of what the parameter  $x$  is, and  $d$  is the maximum plausible deviation



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# Least-norm Problems

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## □ Basic least-norm Problem

$$\begin{array}{ll} \min & \|x\| \\ \text{s. t.} & Ax = b \end{array}$$

- $A \in \mathbf{R}^{m \times n}, b \in \mathbf{R}^m$
- $x \in \mathbf{R}^n, \|\cdot\|$  is a norm on  $\mathbf{R}^n$
- The solution is called a **least-norm solution** of  $Ax = b$
- A convex optimization problem
- Interesting when  $m < n$ 
  - ✓ When the equation is underdetermined



# Least-norm Problems

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## □ Reformulation as Norm Approximation Problem

- Let  $x_0$  be any solution of  $Ax = b$
- Let  $Z \in \mathbf{R}^{n \times k}$  be a matrix whose columns are a basis for the nullspace of  $A$ .

$$\{x | Ax = b\} = \{x_0 + Zu | u \in \mathbf{R}^k\}$$

- The least-norm problem can be expressed as

$$\min \|x_0 + Zu\|$$



# Least-norm Problems

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## □ Estimation Interpretation

- We have  $m < n$  perfect linear measurement, given by  $Ax = b$
- Our measurements do not completely determine  $x$
- Suppose our prior information, is that  $x$  is more **likely to be small** than large
- Choose the parameter vector  $x$  which is smallest among all parameter vectors that are consistent with the measurements



# Least-norm Problems

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## □ Geometric Interpretation

- The feasible set  $\{x|Ax = b\}$  is affine
- The objective is the distance between  $x$  and the point 0
- Find the point in the affine set with minimum distance to 0
- Determine the projection of the point 0 on the affine set  $\{x|Ax = b\}$



# Least-norm Problems

## □ Least-squares Solution of Linear Equations

$$\begin{aligned} \min \quad & \|x\|_2^2 \\ \text{s.t.} \quad & Ax = b \end{aligned}$$

### ■ The optimality conditions

$$2x^* + A^T v^* = 0 \quad Ax^* = b$$

✓  $v$  is the dual variable

### ■ The Solution

$$x^* = -\frac{1}{2}A^T v^* \Rightarrow -\frac{1}{2}AA^T v^* = b$$

$$\Rightarrow v^* = -2(AA^T)^{-1}b, x^* = A^T(AA^T)^{-1}b$$



# Least-norm Problems

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## □ Least-penalty Problems

$$\begin{aligned} \min \quad & \phi(x_1) + \cdots + \phi(x_n) \\ \text{s. t.} \quad & Ax = b \end{aligned}$$

- $\phi: \mathbf{R} \rightarrow \mathbf{R}$  is convex, nonnegative and satisfies  $\phi(0) = 0$
- The penalty function value  $\phi(u)$  quantifies our dislike of a component of  $x$  having value  $u$
- Find  $x$  that has least total penalty, subject to the constraint  $Ax = b$





# Least-norm Problems

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## □ Sparse Solutions via Least $\ell_1$ -norm

$$\begin{array}{ll} \min & \|x\|_1 \\ \text{s. t.} & Ax = b \end{array}$$

- Tend to produce a solution  $x$  with a large number of components equal to 0
- Tend to produce sparse solutions of  $Ax = b$ , often with  $m$  nonzero components



# Least-norm Problems

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## □ Sparse Solutions via Least $\ell_1$ -norm

$$\begin{aligned} \min \quad & \|x\|_1 \\ \text{s. t.} \quad & Ax = b \end{aligned}$$

## □ Find solutions of $Ax = b$ that have only $m$ nonzero components

- $\tilde{A}$  is a submatrix of  $A$
- $\tilde{x}$  and subvector of  $x$
- Solve  $\tilde{A}\tilde{x} = b$ 
  - ✓ If there is a solution, we are done
- Complexity:  $n!/(m!(n-m)!)$



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# Bi-criterion Formulation

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## □ A (convex) Vector Optimization Problem with Two Objectives

$$\min(\text{w. r. t. } \mathbf{R}_+^2) \quad (\|Ax - b\|, \|x\|)$$

- Find a vector  $x$  that is small
- Make the residual  $Ax - b$  small
- Optimal trade-off between the two objectives
  - ✓ The minimum value of  $\|x\|$  is 0 and the residual norm is  $\|b\|$
  - ✓ Let  $C$  denote the set of minimizers of  $\|Ax - b\|$ , and then any minimum norm point in  $C$  is Pareto optimal



# Regularization

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## □ Weighted Sum of the Objectives

$$\min \|Ax - b\| + \gamma \|x\|$$

- $\gamma > 0$  is a problem parameter
- A common scalarization method used to solve the bi-criterion problem
- As  $\gamma$  varies over  $(0, \infty)$ , the solution traces out the optimal trade-off curve

## □ Weighted Sum of Squared Norms

$$\min \|Ax - b\|^2 + \gamma \|x\|^2$$



# Regularization

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## □ Tikhonov Regularization

$$\min \|Ax - b\|_2^2 + \delta \|x\|_2^2 = x^\top (A^\top A + \delta I)x - 2b^\top Ax + b^\top b$$

- Analytical solution

$$x = (A^\top A + \delta I)^{-1} A^\top b$$

- Since  $A^\top A + \delta I \succ 0$  for any  $\delta > 0$ , the Tikhonov regularized least-squares solution requires **no rank assumptions** on the matrix  $A$



# Regularization

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## □ $\ell_1$ -norm Regularization

$$\min \|Ax - b\|_2 + \gamma \|x\|_1$$

- Find a sparse solution
- The residual is measured with the Euclidean norm and the regularization is done with an  $\ell_1$ -norm
- By varying  $\gamma$  we can sweep out the optimal trade-off curve between  $\|Ax - b\|_2$  and  $\|x\|_1$ 
  - ✓ As an approximation of the optimal trade-off curve between  $\|Ax - b\|_2$  and the cardinality  $\text{card}(x)$  of the vector  $x$



# Example

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## □ Regressor Selection Problem

$$\begin{aligned} \min \quad & \|Ax - b\|_2 \\ \text{s. t.} \quad & \text{card}(x) \leq k \end{aligned}$$

- One straightforward approach is to check every possible sparsity pattern in  $x$  with  $k$  nonzero entries
- For a fixed sparsity pattern, we can find the optimal  $x$  by solving a least-squares problem
- Complexity:  $n!/(k!(n-k)!)$





# Example

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## □ Regressor Selection Problem

$$\begin{aligned} \min \quad & \|Ax - b\|_2 \\ \text{s. t.} \quad & \text{card}(x) \leq k \end{aligned}$$

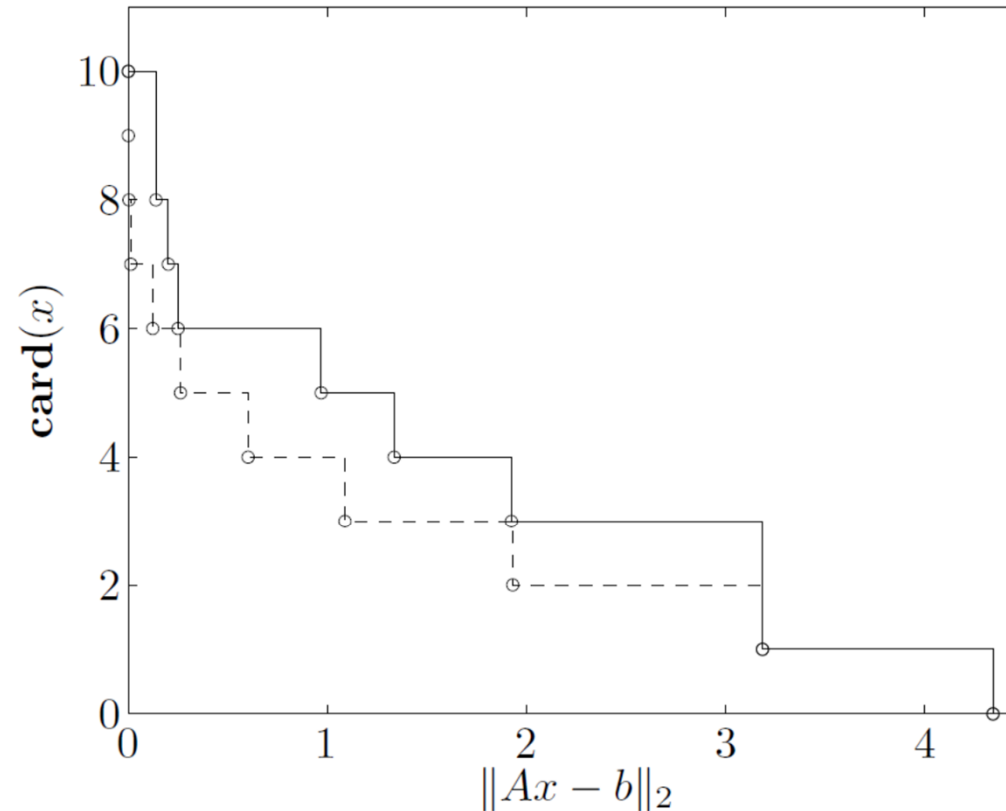
- A good heuristic approach is to solve the following problem for different  $\gamma$

$$\min \|Ax - b\|_2 + \gamma \|x\|_1$$

- Find the smallest value of  $\gamma$  that results in a solution with  $\text{card}(x) = k$
- We then fix this sparsity pattern and find the value of  $x$  that minimizes  $\|Ax - b\|_2$



# Example



**Figure 6.7** Sparse regressor selection with a matrix  $A \in \mathbf{R}^{10 \times 20}$ . The circles on the dashed line are the Pareto optimal values for the trade-off between the residual  $\|Ax - b\|_2$  and the number of nonzero elements  $\text{card}(x)$ . The points indicated by circles on the solid line are obtained via the  $\ell_1$ -norm regularized heuristic.



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# Projection on a Set

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- The distance of a point  $x_0 \in \mathbf{R}^n$  to a closed set  $C \subseteq \mathbf{R}^n$ , in the norm  $\|\cdot\|$

$$\text{dist}(x_0, C) = \inf\{\|x_0 - x\| \mid x \in C\}$$

- The infimum is always achieved

- Projection of  $x_0$  on  $C$

- Any point  $z \in C$  which is closest to  $x_0$

$$\|z - x_0\| = \text{dist}(x_0, C)$$

- Can be more than one projection of  $x_0$  on  $C$
- If  $C$  is closed and convex, and the norm is strictly convex, there is exactly one



# Projection on a Set

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- The distance of a point  $x_0 \in \mathbf{R}^n$  to a **closed** set  $C \subseteq \mathbf{R}^n$ , in the norm  $\|\cdot\|$

$$\text{dist}(x_0, C) = \inf\{\|x_0 - x\| \mid x \in C\}$$

- The infimum is always achieved

- $P_C: \mathbf{R}^n \rightarrow \mathbf{R}^n$  to denote the projection of  $x_0$  on  $C$

$$P_C(x_0) \in C, \|x_0 - P_C(x_0)\| = \text{dist}(x_0, C)$$

$$P_C(x_0) = \operatorname{argmin}\{\|x - x_0\| \mid x \in C\}$$

- We refer to  $P_C$  as projection on  $C$



# Example

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- Projection on the Unit Square in  $\mathbf{R}^2$ 
  - Consider the boundary of the unit square in  $\mathbf{R}^2$ , i.e.,  $C = \{x \in \mathbf{R}^2 \mid \|x\|_\infty = 1\}$ , take  $x_0 = 0$
  - In the  $\ell_1$ -norm, the four points  $(1,0)$ ,  $(0,-1)$ ,  $(-1,0)$ , and  $(0,1)$  are closest to  $x_0 = 0$ , with distance 1, so we have  $\text{dist}(x_0, C) = 1$  in the  $\ell_1$ -norm
  - In the  $\ell_\infty$ -norm, all points in  $C$  lie at a distance 1 from  $x_0$ , and  $\text{dist}(x_0, C) = 1$



# Example

## □ Projection onto Rank- $k$ Matrices

- The set of  $m \times n$  matrices with rank less than or equal to  $k$

$$C = \{X \in \mathbf{R}^{m \times n} \mid \text{rank } X \leq k\}$$

with  $k \leq \min\{m, n\}$

- The Projection of  $X_0 \in \mathbf{R}^{m \times n}$  on  $C$  in  $\|\cdot\|_2$

- ✓ SVD of  $X_0$

$$X_0 = \sum_{i=1}^r \sigma_i u_i v_i^T$$

$$P_C(x_0) = \sum_{i=1}^{\min\{k, r\}} \sigma_i u_i v_i^T$$



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# Projection on a Convex Set

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## □ $\mathcal{C}$ is Convex

- Represent  $\mathcal{C}$  by a set of linear equalities and convex inequalities

$$Ax = b, \quad f_i(x) \leq 0, i = 1, \dots, m$$

## □ Projection of $x_0$ on $\mathcal{C}$

$$\begin{aligned} \min \quad & \|x - x_0\| \\ \text{s. t.} \quad & f_i(x) \leq 0, i = 1, \dots, m \\ & Ax = b \end{aligned}$$

- A convex optimization problem
- Feasible if and only if  $\mathcal{C}$  is nonempty



# Example

## □ Euclidean Projection on a Polyhedron

- Projection of  $x_0$  on  $C = \{x | Ax \preceq b\}$

$$\begin{aligned} \min \quad & \|x - x_0\|_2^2 \\ \text{s. t.} \quad & Ax \preceq b \end{aligned}$$

- Projection of  $x_0$  on  $C = \{x | a^\top x = b\}$

$$P_C(x_0) = x_0 + \frac{(b - a^\top x_0)a}{\|a\|_2^2}$$

- Projection of  $x_0$  on  $C = \{x | a^\top x \leq b\}$

$$P_C(x_0) = \begin{cases} x_0 + \frac{(b - a^\top x_0)a}{\|a\|_2^2}, & a^\top x_0 > b \\ x_0, & a^\top x_0 \leq b \end{cases}$$



# Example

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## □ Euclidean Projection on a Polyhedron

- Projection of  $x_0$  on  $C = \{x | l \preceq x \preceq u\}$

$$P_C(x_0)_k = \begin{cases} l_k, & x_{0k} \leq l_k \\ x_{0k}, & l_k \leq x_{0k} \leq u_k \\ u_k, & u_k \leq x_{0k} \end{cases}$$

## □ Property of Euclidean Projection

- $C$  is Convex

$$\|P_C(x) - P_C(y)\|_2 \leq \|x - y\|_2$$

for all  $x, y$



# Example

## □ Euclidean Projection on a Proper Cone

- Projection of  $x_0$  on a proper cone  $K$

$$\begin{aligned} \min \quad & \|x - x_0\|_2^2 \\ \text{s.t.} \quad & x \succcurlyeq_K 0 \end{aligned}$$

- KKT Conditions

$$x \succcurlyeq_K 0, \quad x - x_0 = z, \quad z \succcurlyeq_{K^*} 0, \quad z^\top x = 0$$

- Introduce  $x_+ = x$  and  $x_- = z$

$$x_0 = x_+ - x_-, \quad x_+ \succcurlyeq_K 0, \quad x_- \succcurlyeq_{K^*} 0, \quad x_+^\top x_- = 0$$

- Decompose  $x_0$  into two orthogonal elements

- ✓ One nonnegative with respect to  $K$
- ✓ The other nonnegative with respect to  $K^*$



# Example

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□  $K = \mathbf{R}_+^n$

$$P_K(x_0)_k = \max\{x_{0k}, 0\}$$

- Replace each negative component with 0

□  $K = \mathbf{S}_+^n$  and  $\|\cdot\|_F$

$$P_K(X_0) = \sum_{i=1}^n \max\{0, \lambda_i\} v_i v_i^\top$$

- The eigendecomposition of  $X_0$  is  $X_0 = \sum_{i=1}^n \lambda_i v_i v_i^\top$
- Drop terms associated with negative eigenvalues



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