

底层视觉任务中的



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Image Restoration problem

The inverse problem:

$$Y = A(X) + \varepsilon$$

Observation Y



- Image super-resolution
- Image denoising
- Image deblurring
-

Recovery X

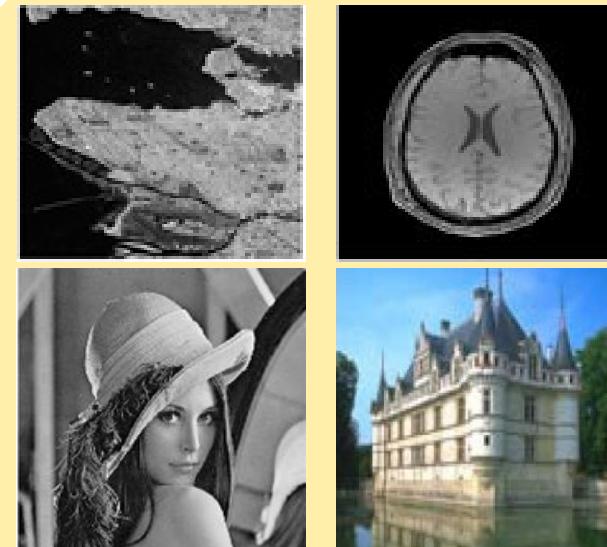


Image Restoration problem

The inverse problem:

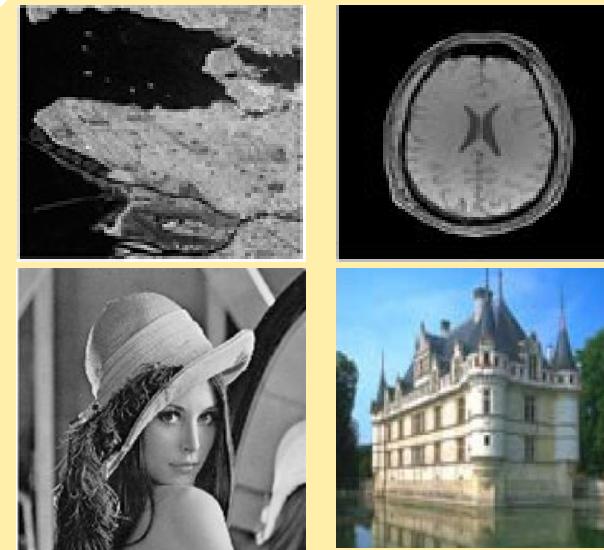
$$Y = A(X) + \varepsilon$$

Observation Y

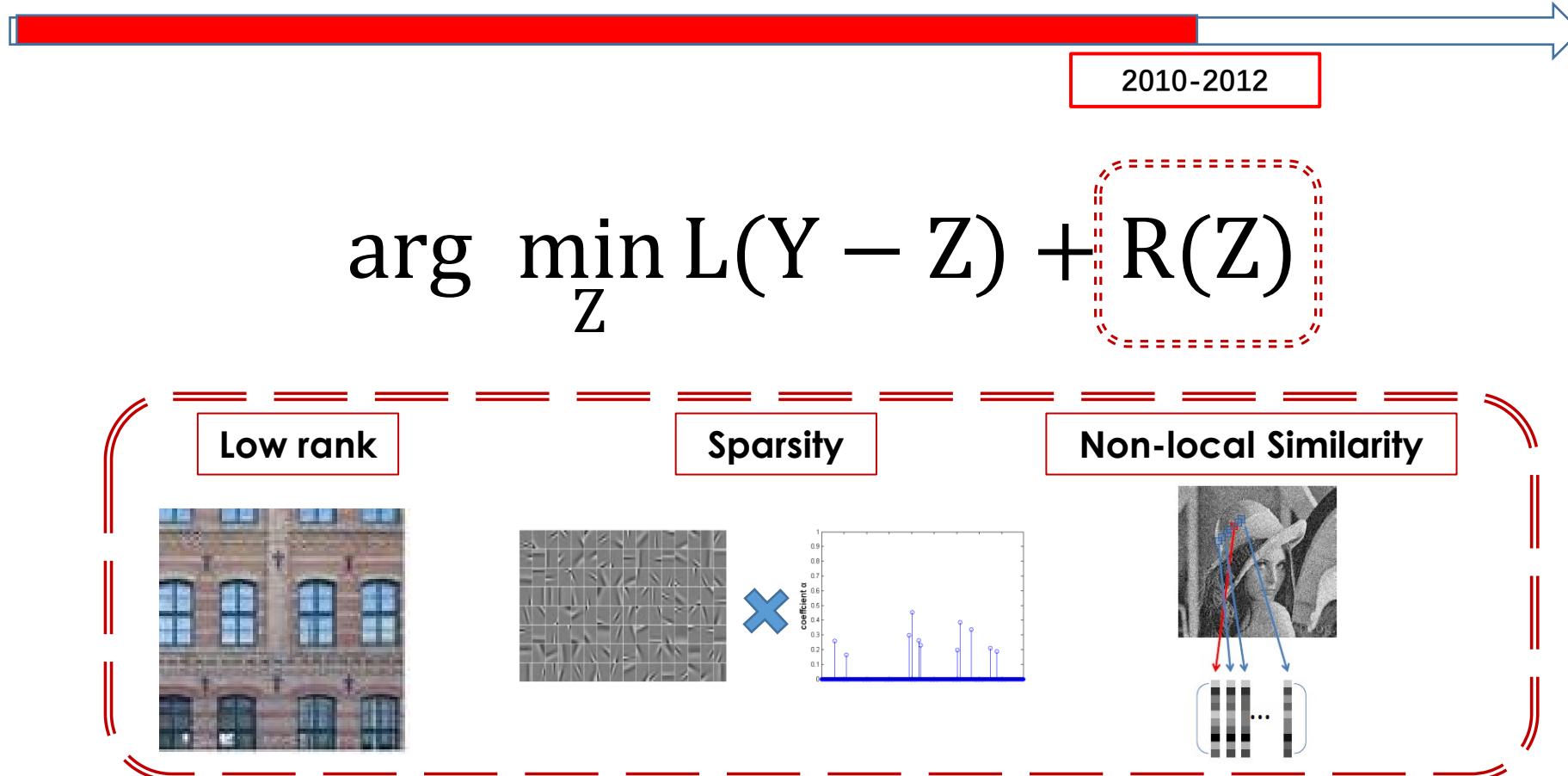


- Image super-resolution
- **Image denoising**
- Image deblurring
-

Recovery X

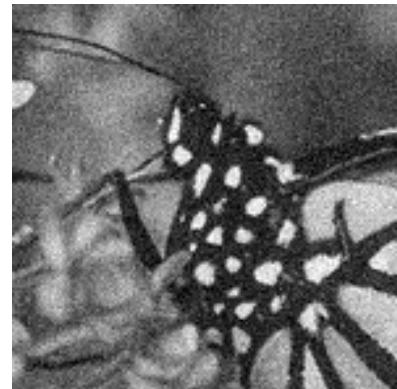


Model-driven Methodology



Model-driven Methodology: Generative Understanding

$$\arg \min_z L(Y - Z) + R(Z)$$



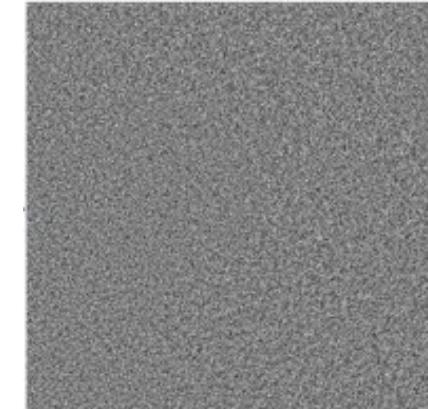
Y

=



Z

+



E

$z \sim p(z); e \sim p(e)$



$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$

Model-driven Methodology: Generative Understanding

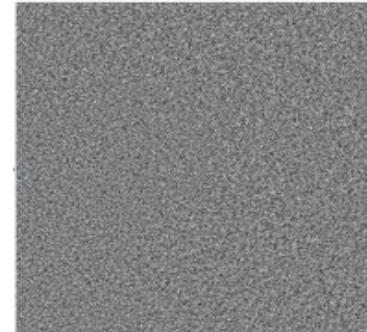
$$\arg \min_{Z,E} L_E(Y - Z) + R(Z) + R(E)$$



=



+



Y

Z

E

$$z \sim p(z); e \sim p(e)$$

→ $p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$

$$e \sim \sum_k \pi_k N(e|0, \sigma_k^2)$$

DY Meng, D Ferznando, ICCV 2013
Q, Zhao, DY Meng, et al., ICML, 2014

$$e \sim \sum_k \pi_k EP_{p_k}(e|0, \eta_k)$$

XY Cao, Q Zhao, , et al., ICCV 2015

$$e \sim \sum_k \pi_k N(e|0, \Sigma_k)$$

W Wei, LX Yi, , et al., ICCV 2017

Model-driven Methodology: Generative Understanding

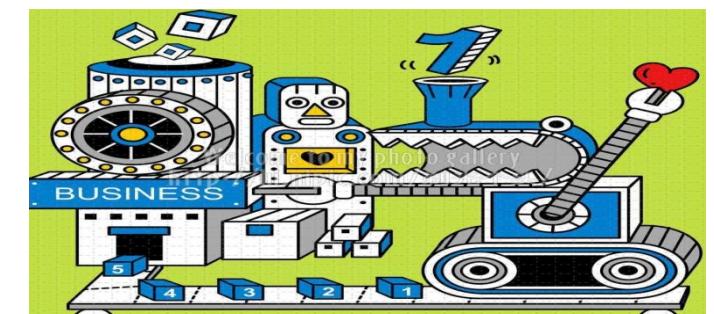


Model-driven Methodology

$$\arg \min_{Z,E} L_E(Y - Z) + R(Z) + R(E)$$

$$\arg \max_{Z,E} p(Z, E|Y)$$

Y  Z = Algorithm(Y)



Model-driven Methodology



$$\arg \min_z L(Y - Z) + R(Z)$$



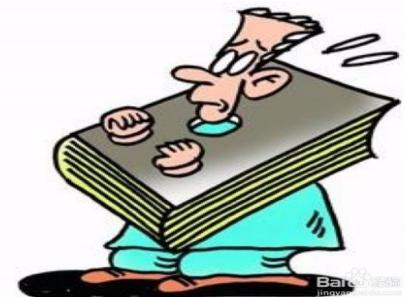
$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$

$$\rightarrow \arg \max_{Z, E} p(Z, E|Y)$$

Z = Algorithm(Y)



书呆子气

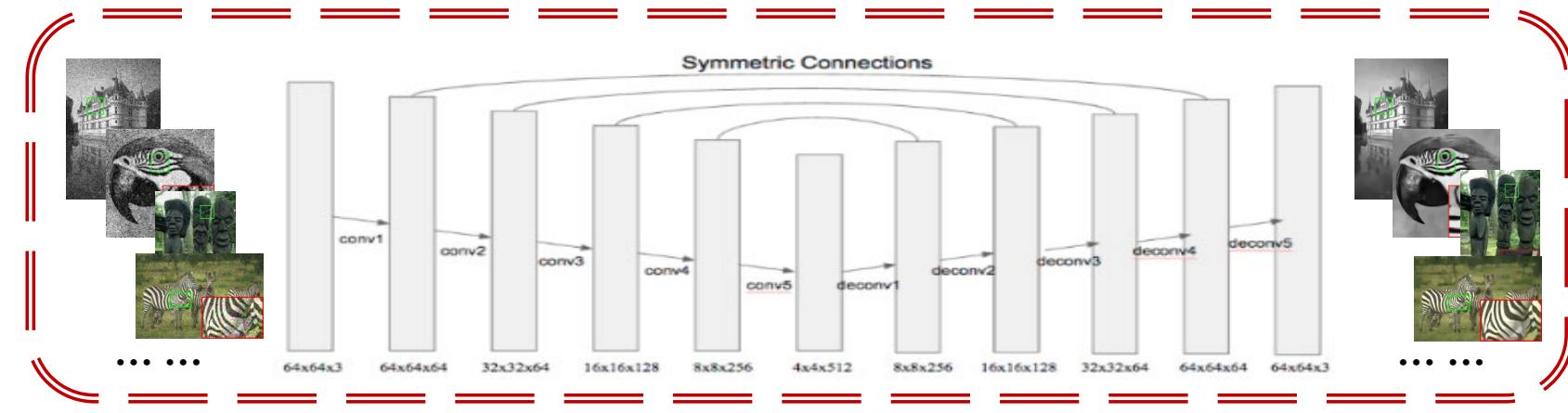


Data-driven Methodology: Learn Clean Image



2010-2012

$$\arg \min_W \|Z - \text{Network}_W(Y)\|_2$$



Y



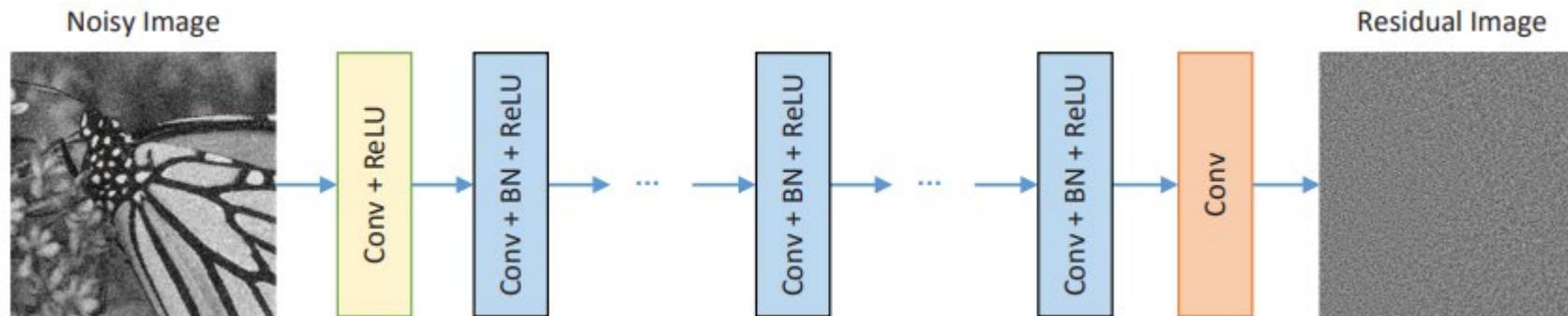
$Z = \text{Network}_W(Y)$

Data-driven Methodology: Learn Noise

$$Y = Z + E$$

2010-2012

$$\arg \min_W \|E - \text{Network}_W(Y)\|_2$$



Residual Network

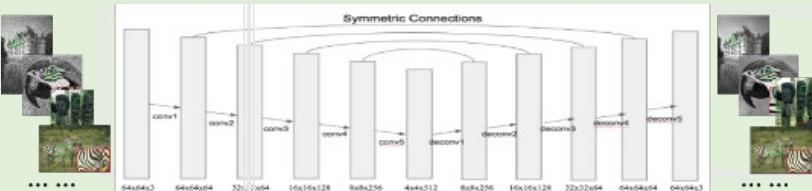
Y



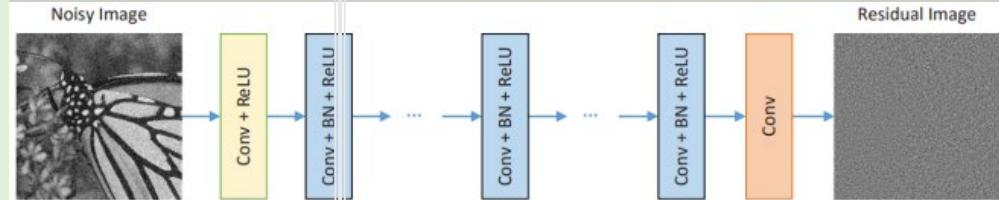
$$E = \text{Network}_W(Y)$$

Data-driven Methodology

$$\arg \min_W \|Z - \text{Network}_W(Y)\|_2$$



$$\arg \min_W \|E - \text{Network}_W(Y)\|_2$$



$$Z = \text{Network}_W(Y)$$

勇武之气

预测速度快

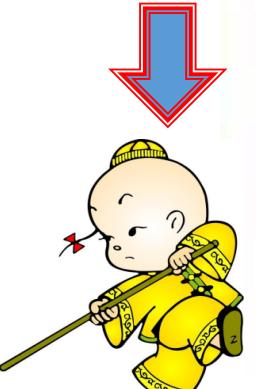
无须先验假设

易拟合广泛规律

依赖标记

解释性差

无生成功能



鲁莽粗暴





$$\arg \min_z L(Y - Z) + R(Z)$$



$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$

$$\rightarrow \arg \max_{Z, E} p(Z, E|Y)$$



无监督模式

可解性

生成功能

预测速度慢

依赖先验假设

难以广泛适用

PK

$Z = \text{Algorithm}(Y)$

文雅之风



依赖标记

解释性差

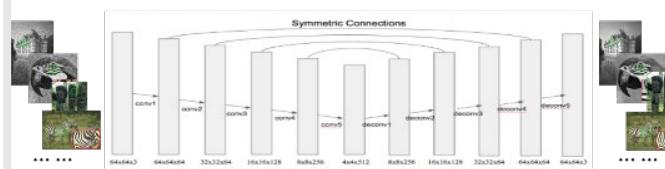
无生成功能

$Z = \text{Network}_W(Y)$

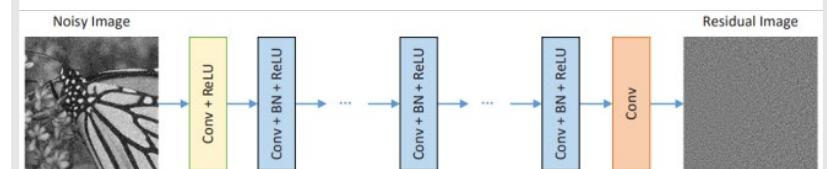
勇武之气

无须先验假设 易拟合广泛规律

$$\arg \min_W \|Z - \text{Network}_W(Y)\|_2$$



$$\arg \min_W \|E - \text{Network}_W(Y)\|_2$$



数模结合第一式

外练筋骨皮

模型



网络



(跳出模仿) 在师傅指导下，进行有方向性的训练

(跳出有监督) 在模型启发下，指导网络数据合理的梯度下降方向对网络参数进行训练



$$\arg \min_Z L(Y - Z) + R(Z)$$



$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$

$$\rightarrow \arg \max_{Z, E} p(Z, E|Y)$$



无监督模式

可解释性

生成功能



预测速度慢

依赖先验假设

难以广泛适用

$$Z = \text{Algorithm}(Y)$$

外练筋骨皮

$$Z = \text{Network}_W(Y)$$



依赖标记

解释性差

无生成功能

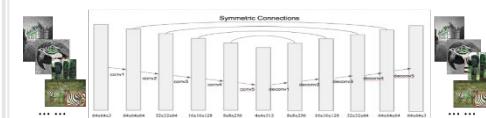


预测速度快

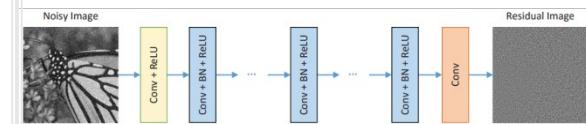
无须先验假设

易拟合广泛规律

$$\arg \min_W \|Z - \text{Network}_W(Y)\|_2$$



$$\arg \min_W \|E - \text{Network}_W(Y)\|_2$$





$$\arg \min_z L(Y - Z) + R(Z)$$



$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$

$$\rightarrow \arg \max_{Z, E} p(Z, E|Y)$$



无监督模式

可解

Unsupervised Data

$$\arg \min_W L(X - \text{Network}_W(X)) + R(W)$$



$$\arg \min_W \|Y - \text{Network}_W(X)\|_2$$

Supervised Data



依赖标记

解释性差

无生成功能



预测速度快

无须先验假设

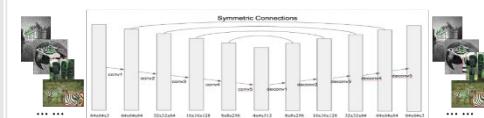
易拟合广泛规律

慢

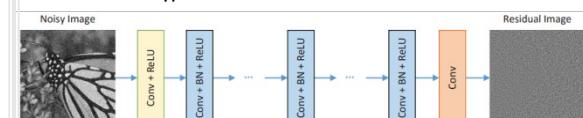
依赖先验假设

难以广泛适用

$$\arg \min_W \|Z - \text{Network}_W(Y)\|_2$$



$$\arg \min_W \|E - \text{Network}_W(Y)\|_2$$



Attempt 1

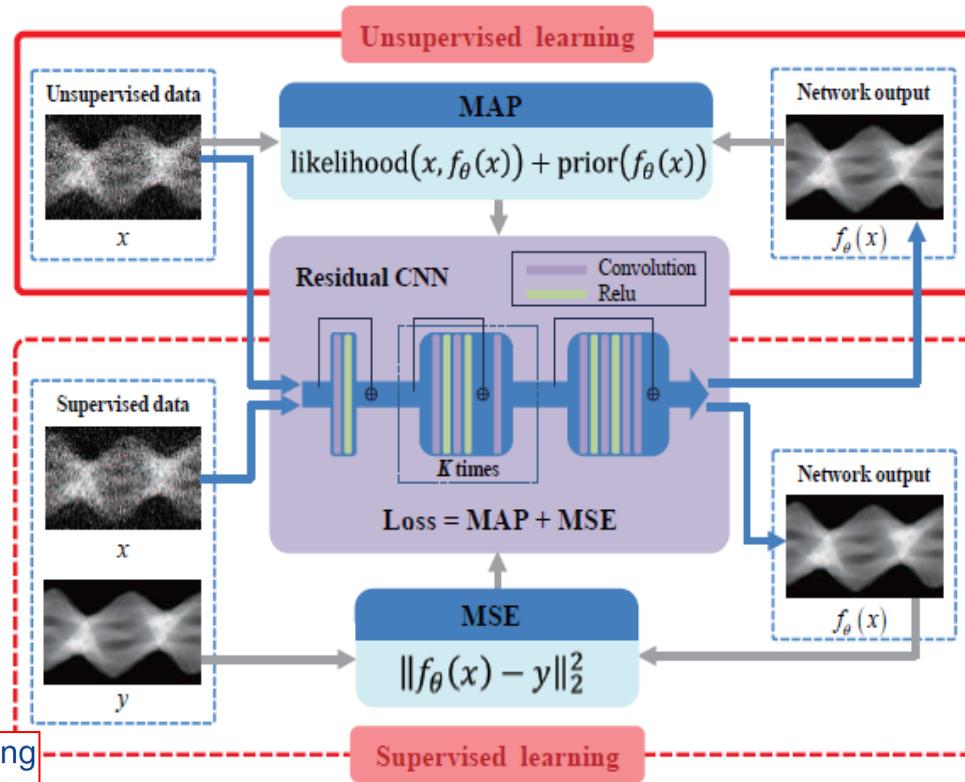
Unsupervised/Semi-supervised Deep Learning for Low-dose CT Enhancement



Probabilistic understanding has been presented in our TMI18 paper

Robust Low-Dose CT Sinogram Preprocessing via Exploiting Noise-Generating Mechanism

Qi Xie, Dong Zeng, Qian Zhao, Deyu Meng[✉], Zongben Xu, Zhengrong Liang, and Jianhua Ma[✉]



Attempt 2

Semi-supervised Transfer Learning for Image Rain Removal

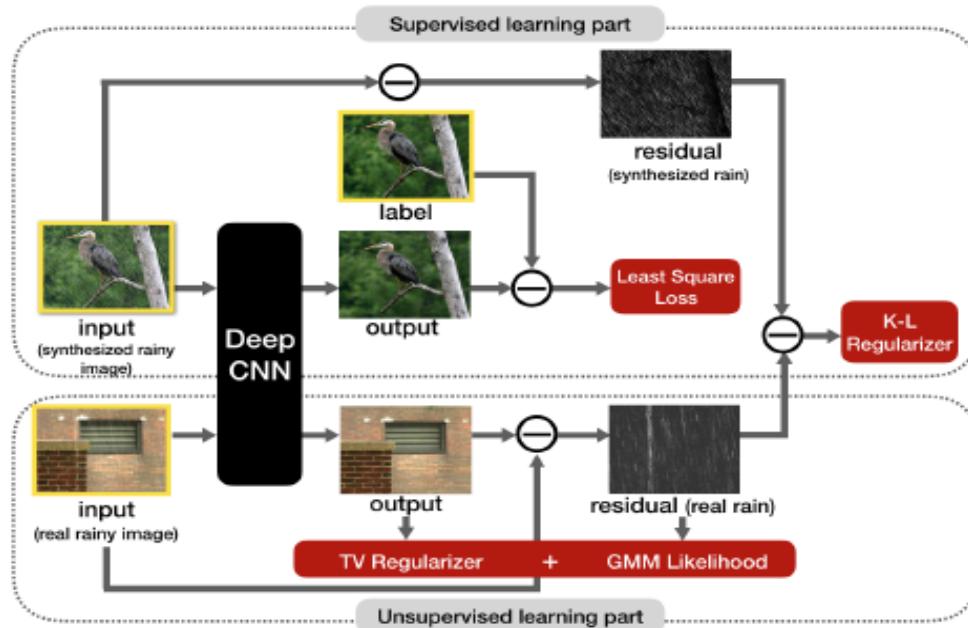
Wei Wei^{1,2}, Deyu Meng^{1*}, Qian Zhao¹, Zongben Xu¹, Ying Wu²

¹School of Mathematics and Statistics, Xi'an Jiaotong University, Xi'an, China

²Department of Electrical and Computer Engineering, Northwestern University, IL, USA



Probabilistic
understanding
has been
presented in our
ICCV17 paper



Should We Encode Rain Streaks in Video as Deterministic or Stochastic?

Wei Wei¹, Lixuan Yi¹, Qi Xie¹, Qian Zhao^{1,2}, Deyu Meng^{1,2,*}, Zongben Xu^{1,2}

Wei, Meng, Zhao, Xu, Wu, CVPR, 2019

数模结合第二式

内
练
一
口
气



修炼内在，与环境一致

构建网络结构，与模型求
解算法一致



$$\arg \min_Z L(Y - Z) + R(Z)$$



$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$

$$\rightarrow \arg \max_{Z, E} p(Z, E|Y)$$



无监督模式

可解释性

生成功能



预测速度慢

依赖先验假设

难以广泛适用

$$Z = \text{Algorithm}(Y)$$

内练一口气



依赖标记

解释性差

无生成功能

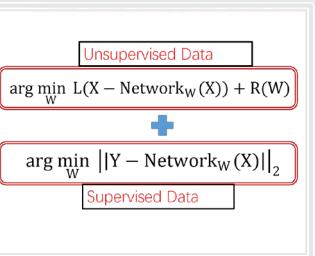


预测速度快

无须先验假设

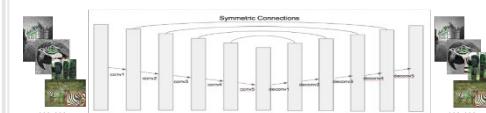
易拟合广泛规律

$$Z = \text{Network}_W(Y)$$

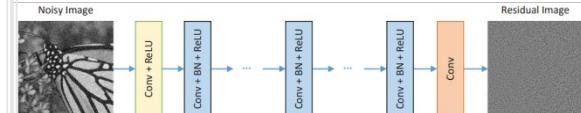


+
Supervised Data

$$\arg \min_W \|Z - \text{Network}_W(Y)\|_2$$



$$\arg \min_W \|E - \text{Network}_W(Y)\|_2$$





$$n(z, e|v) \sim \text{likelihood}(v|z, e)n(z)p(e)$$

|Y)

$$\arg \min_z L(Y - Z) +$$



无监督模式

可解释性



依赖标记

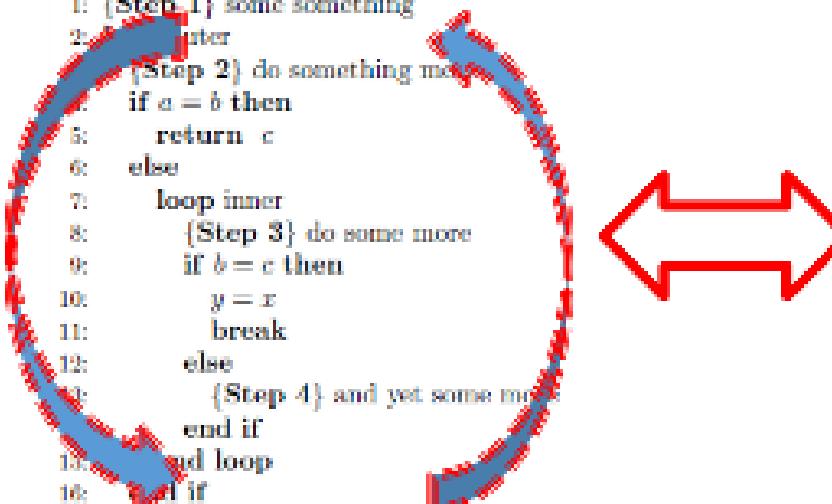
解释性差

Algorithm 1 My-Algorithm

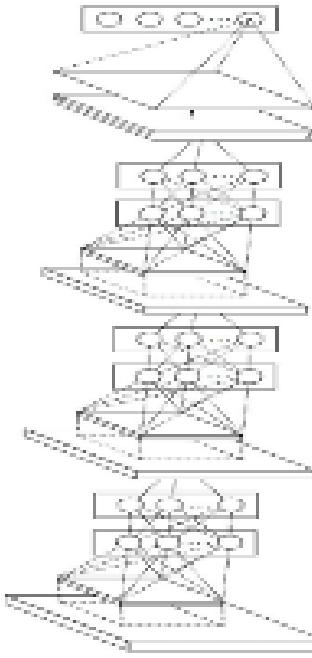
```

Input: X
Output: Y
1: {Step 1} some something
2:   outer
3:   {Step 2} do something more
4:   if a = b then
5:     return c
6:   else
7:     loop inner
8:       {Step 3} do some more
9:       if b = c then
10:         y = x
11:         break
12:       else
13:         {Step 4} and yet some more
14:       end if
15:     end loop
16:   end if
17: end loop

```



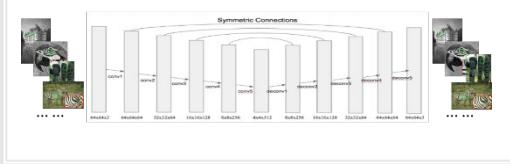
Algorithm



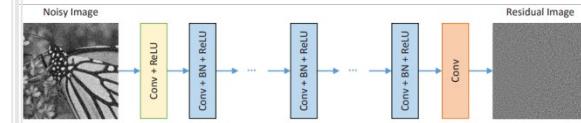
Network

$$\begin{aligned} & \text{Unsupervised Data} \\ & \arg \min_W L(X - \text{Network}_W(X)) + R(W) \\ & + \\ & \arg \min_W \|Y - \text{Network}_W(X)\|_2 \\ & \text{Supervised Data} \end{aligned}$$

$$\arg \min_W \|Z - \text{Network}_W(Y)\|_2$$



$$\arg \min_W \|\bar{E} - \text{Network}_W(Y)\|_2$$

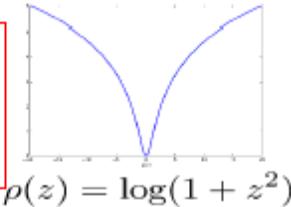


泛通用

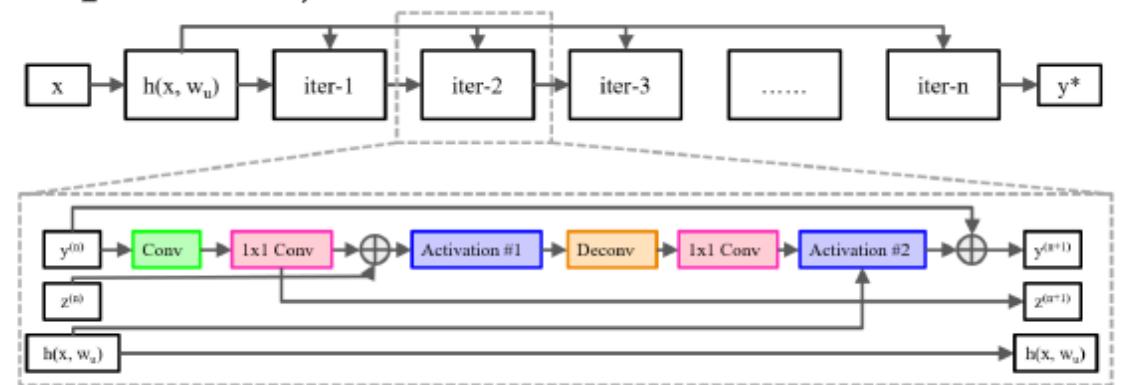
广泛规律

Deep Unfolding

- Field of Experts (FoE) energy: $\min_u \sum_{i=1}^{N_k} \sum_{p=1}^N \rho_i((K_i u)_p)$
Roth and Black, IJCV 2009

$$\begin{aligned}\psi(u) &= \nabla_u \mathcal{D}(u) \\ \rho'(z) &= \phi(z)\end{aligned}$$


- Half-quadratic splitting $\min_{u,z} \sum_{i=1}^{N_k} \sum_{p=1}^N \left(\rho_i(z_p) + \frac{\beta}{2} (z - K_i u)_p \right)$
Schmidt and Roth, CVPR 2014

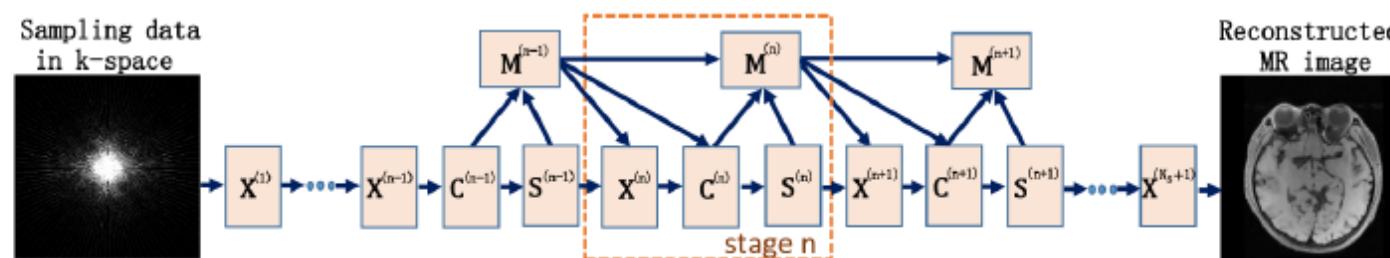


- Primal dual proximal scheme

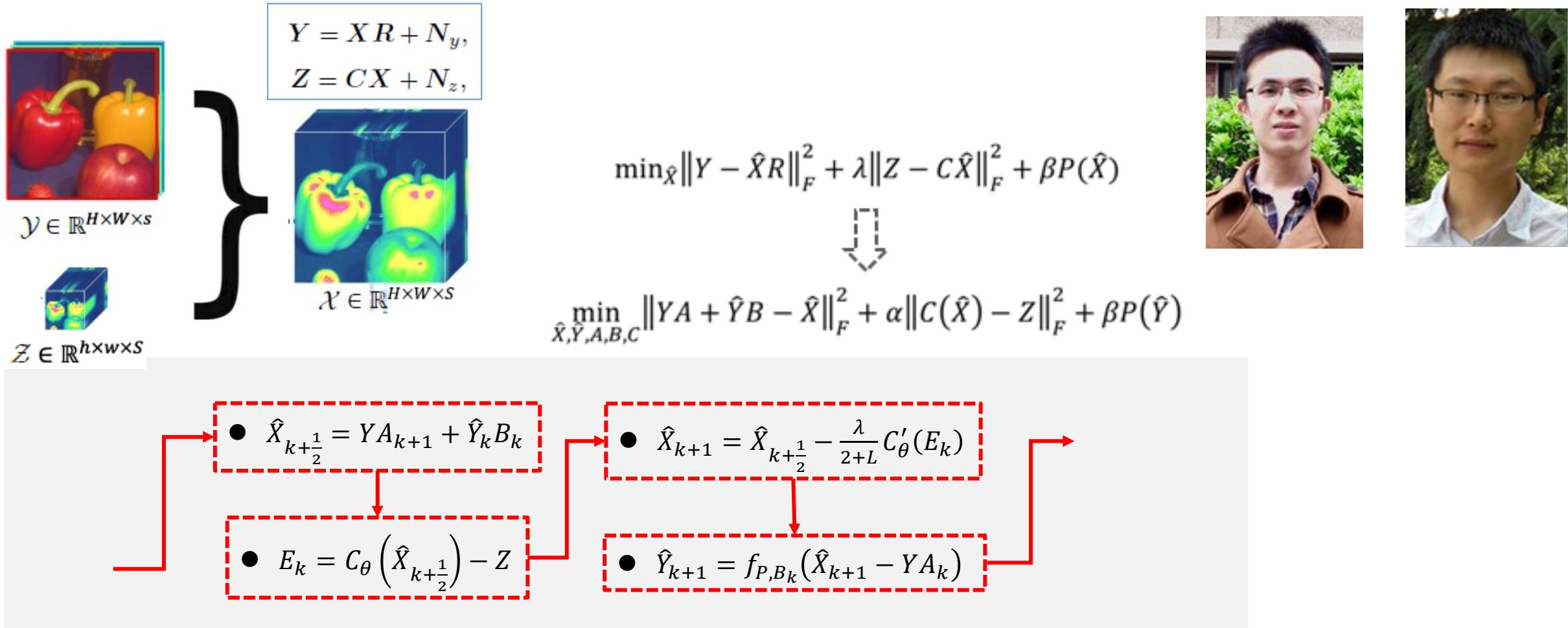
Wang et al., NIPS 2016

- Alternating direction method

Yang et al., NIPS 2016



Our attempt: Hyper-spectral Image Fusion

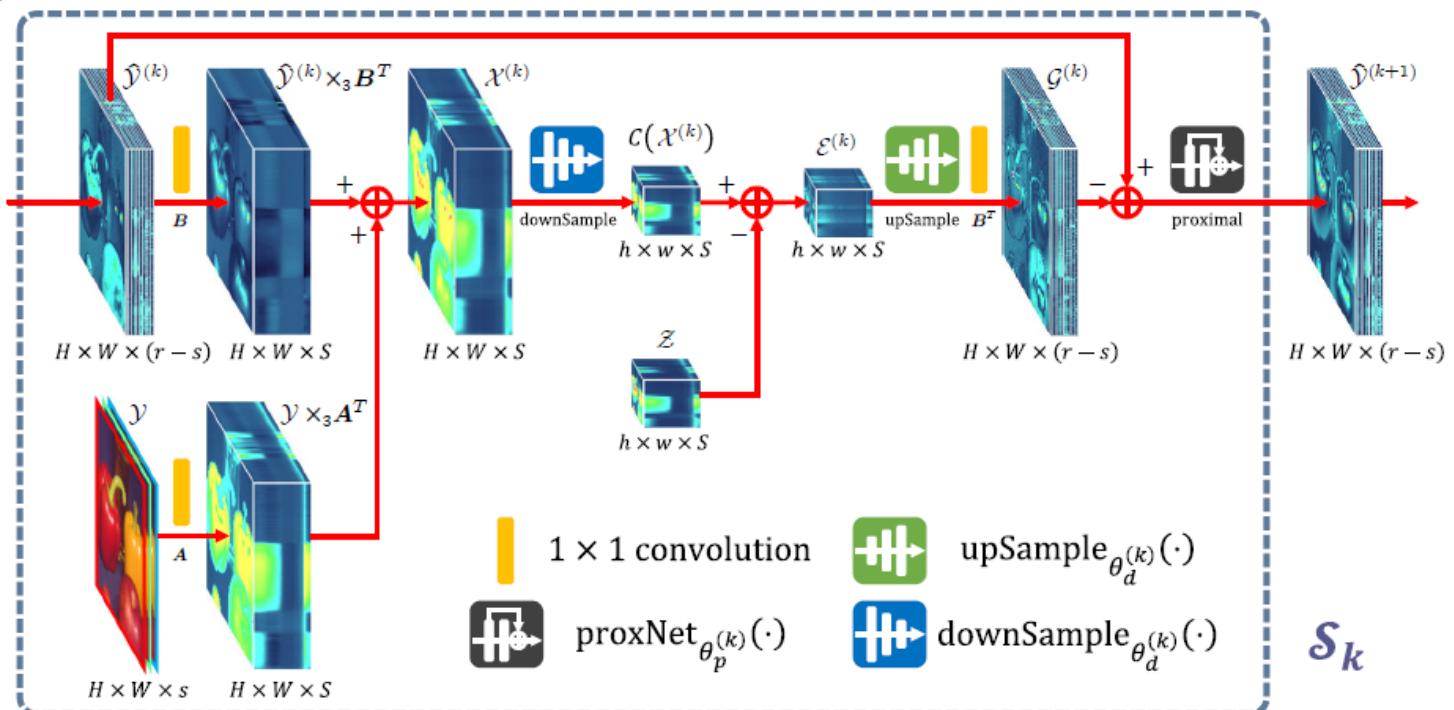


Our attempt: Hyper-spectral Image Fusion

Iterative optimization algorithm	Network design
For $k = 1: K$ do:	In stage $k = 1: K$ of the network do:
$X^{(k)} = Y A + \hat{Y}^{(k)} B$	$\mathcal{X}^{(k)} = \mathcal{Y} \times_3 A^T + \hat{\mathcal{Y}}^{(k)} \times_3 B^T$
$E^{(k)} = C X^{(k)} - Z$	$\mathcal{E}^{(k)} = \text{downSample}_{\theta_d^{(k)}}(\mathcal{X}^{(k)}) - Z$
$G^{(k)} = \eta C^T E^{(k)} B^T$	$\mathcal{G}^{(k)} = \eta \cdot \text{upSample}_{\theta_u^{(k)}}(\mathcal{E}^{(k)}) \times_3 B$
$\hat{Y}^{(k+1)} = \text{prox}_{\lambda\eta}(\hat{Y}^{(k)} - G^{(k)})$	$\hat{\mathcal{Y}}^{(k+1)} = \text{proxNet}_{\theta_p^{(k)}}(\hat{\mathcal{Y}}^{(k)} -$

$$Y = X R + N_y,$$

$$Z = C X + N_z,$$



Our attempt: Hyper-spectral Image Fusion

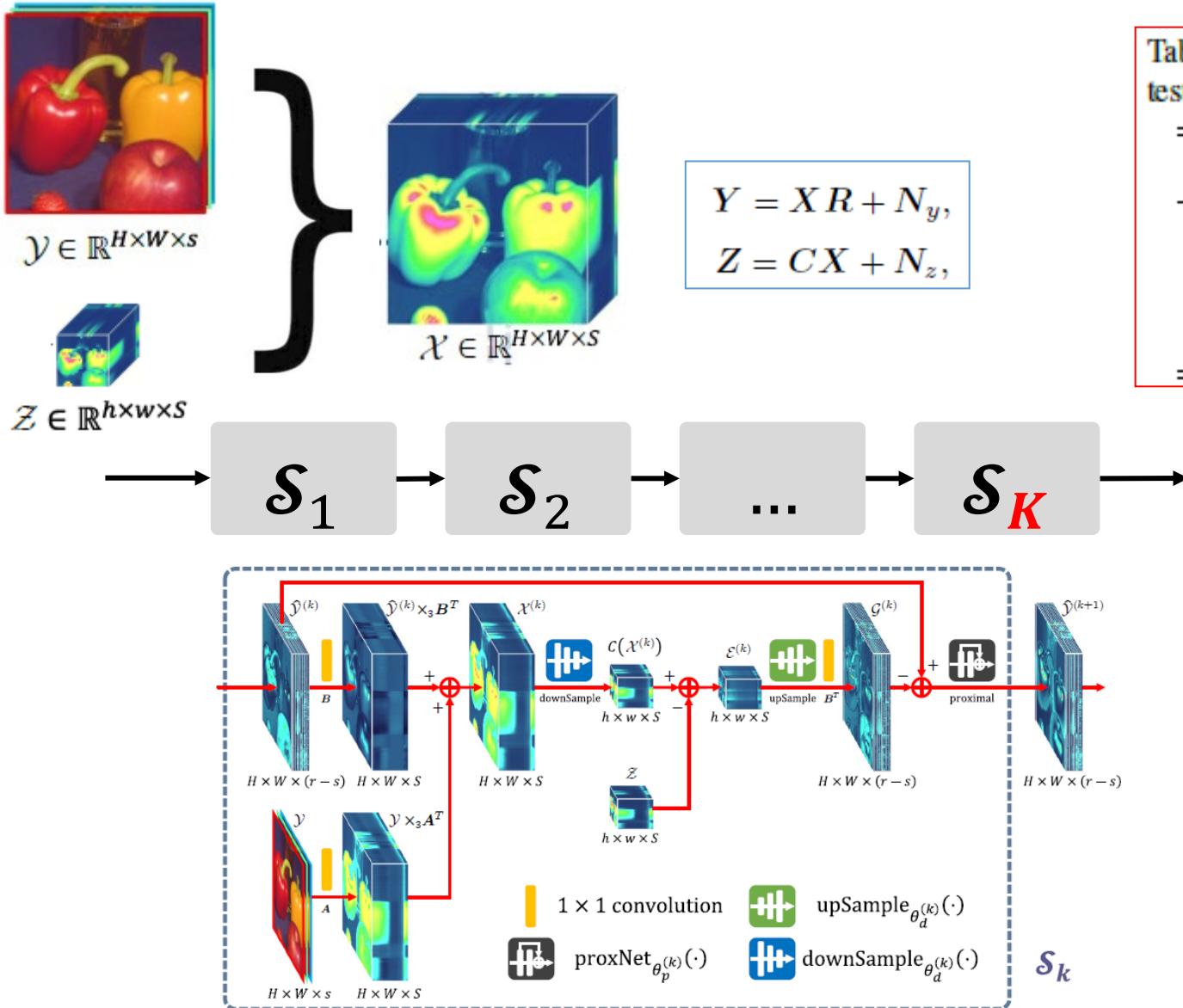


Table 1. Average performance of the competing methods over 12 testing samples of CAVE data set with respect to 5 PQIs.

	ResNet	MHF-net with (K, L)			
		(4, 9)	(7, 5)	(10, 4)	(13, 2)
PSNR	32.25	36.15	36.61	36.85	37.23
SAM	19.093	9.206	8.636	7.587	7.298
ERGA	141.28	92.94	88.56	86.53	81.87
SSIM	0.865	0.948	0.955	0.960	0.962
FSIM	0.966	0.974	0.975	0.975	0.976

Table 3. Average performance of the competing methods over 16 testing samples of Chikusei data set with respect to 5 PQIs.

	PSNR	SAM	ERGAS	SSIM	FSIM
FUSE	26.59	7.92	272.43	0.718	0.860
ICCV15	27.77	3.98	178.14	0.779	0.870
GLP-HS	28.85	4.17	163.60	0.796	0.903
SFIM-HS	28.50	4.22	167.85	0.793	0.900
GSA	27.08	5.39	238.63	0.673	0.835
CNMF	28.78	3.84	173.41	0.780	0.898
M-FUSE	24.85	6.62	282.02	0.642	0.849
SASFIM	24.93	7.95	369.35	0.636	0.845
PNN	24.30	4.26	157.49	0.717	0.807
3D-CNN	30.51	3.02	129.11	0.869	0.933
ResNet	29.35	3.69	144.12	0.866	0.930
MHF-net	32.26	3.02	109.55	0.890	0.946

Our attempt: Blind Hyper-spectral Image Fusion

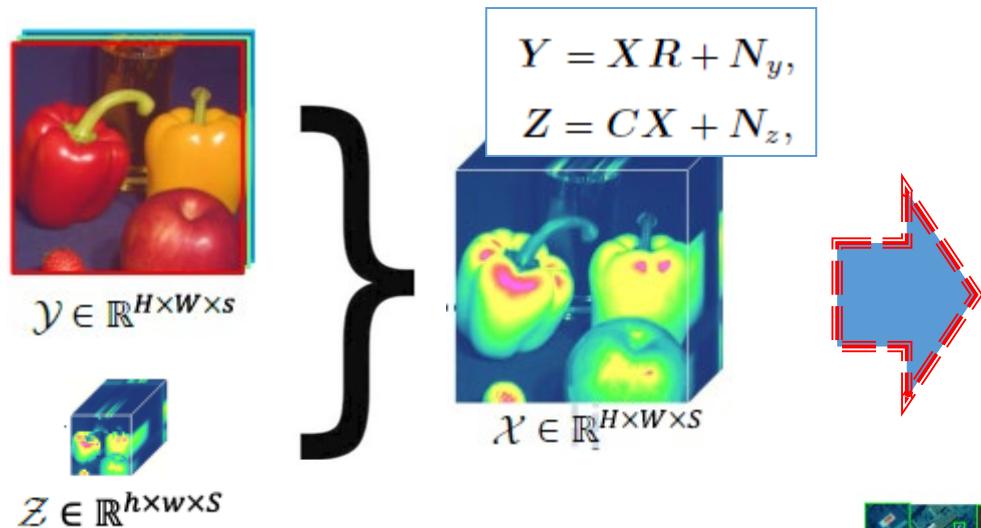
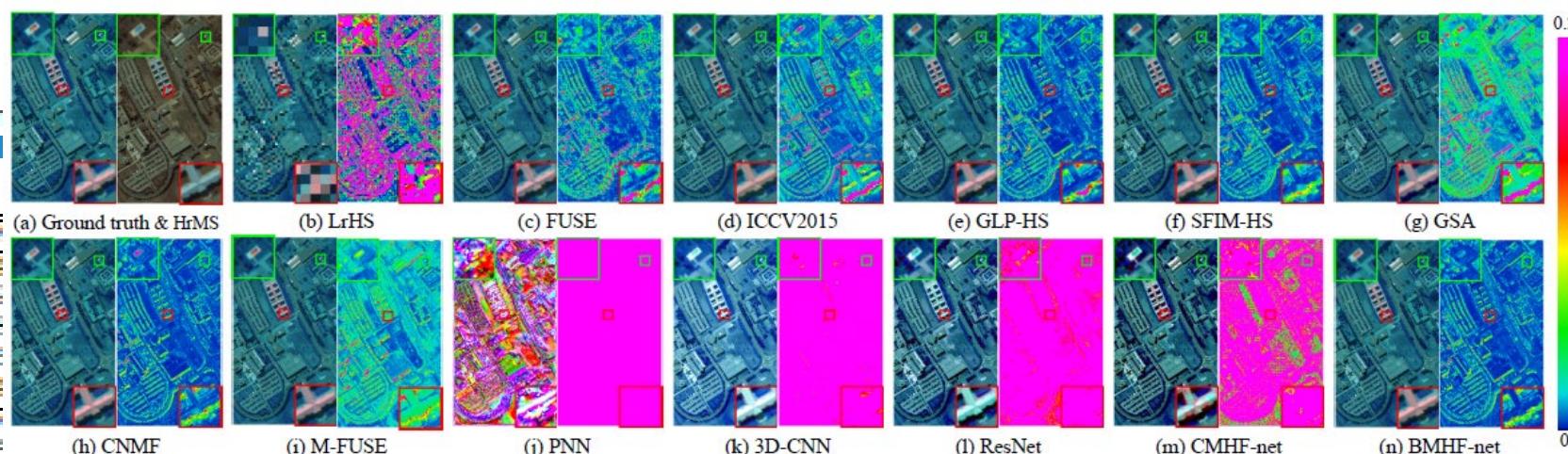


TABLE 6
Average performance of all competing methods over 12 testing images of CAVE date set. For each image, we compute the average result of 10 random generated spectral and spatial responses.

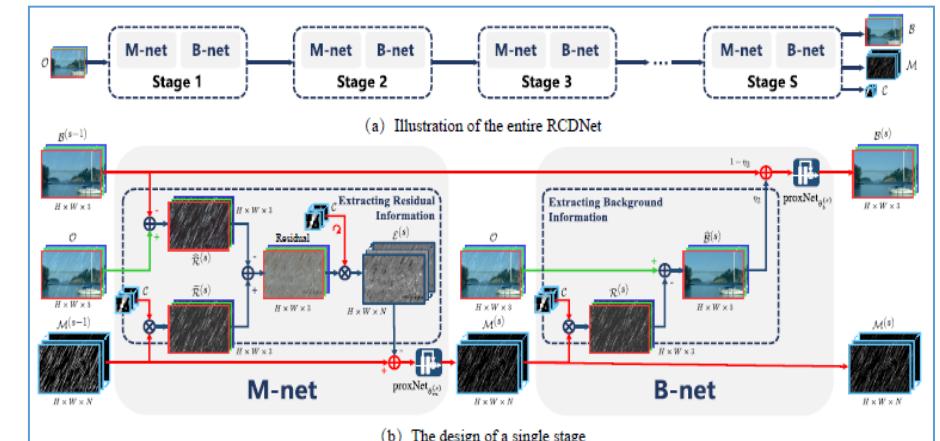


More Attempts

Single image deraining

$$\begin{aligned} \min_{\Theta} \mathcal{L}(\Theta) = & \| \mathcal{X} - \mathcal{H}^\perp \circ \mathcal{B} - \mathcal{H} \circ \mathcal{F} - \mathcal{R} \|_F^2 + \lambda \| \mathcal{F} \|_{TV} \\ & + \alpha \| \mathcal{H} \|_{3DTV} + \beta \| \mathcal{H} \|_1 + b \sum_{k=1}^K \sum_{s=1}^{n_k} \| \mathcal{M}_{ks} \|_1 \\ \text{s.t. } & \mathcal{B} = \text{Fold}(U^T V) \\ & \mathcal{R} = \sum_{k=1}^K \sum_{s=1}^{n_k} D_{ks} \otimes \mathcal{M}_{ks}, \quad \| D_{ks} \|_F^2 \leq 1, \end{aligned}$$

Li, et al.,
CVPR, 2018

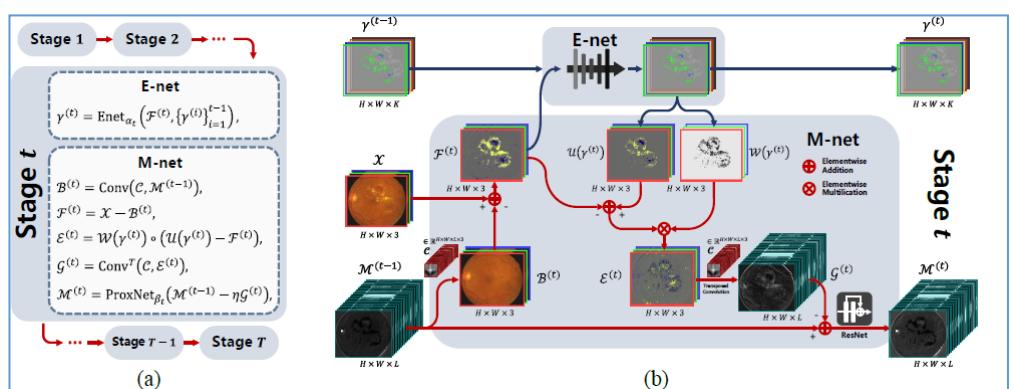


Wang, et al.,
CVPR, 2019

Leision Detection

$$\begin{aligned} \min_{\Theta} - \sum_{i,j} \log \mathcal{N}((\mathbf{X}_1 - \mathbf{U}\mathbf{V}_1^T)_{ij} | 0, \sigma_1^2) \\ - \sum_{i,\ell} \log \sum_{k=1}^K \pi_k \mathcal{N}((\mathbf{X}_2 - \mathbf{U}\mathbf{V}_2^T)_{i\ell} | 0, \sigma_k^2) \end{aligned}$$

Wang, et al.,
TMI, 2019



Wang, et al.,
Submitted, 2020

数模结合第三式

方法归宗

模型

网络



艰难探索，获得自然规律

通过对参数化网络进行数据
学习，获得共性推断模型



$$\arg \min_Z L(Y - Z) + R(Z)$$



$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$

$$\rightarrow \arg \max_{Z, E} p(Z, E|Y)$$



无监督模式

可解释性

生成功能



预测速度慢

依赖先验假设

难以广泛适用

$$Z = \text{Algorithm}(Y)$$

方法归宗



依赖标记

解释性差

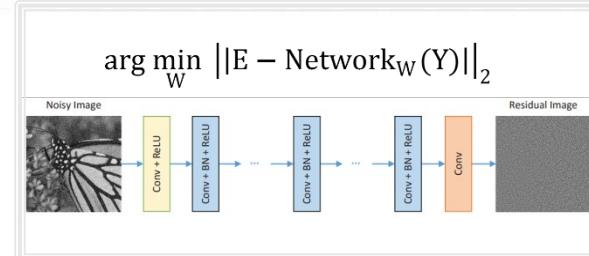
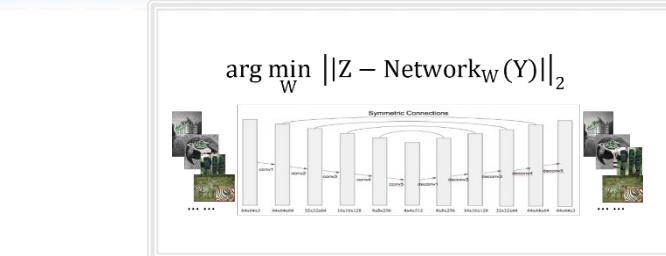
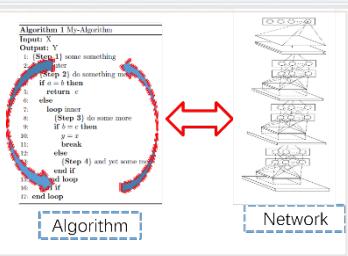
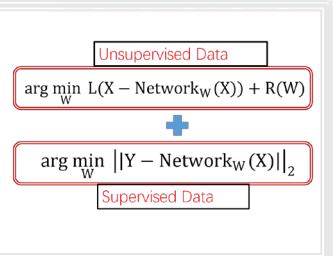
无生成功能



预测速度快

无须先验假设

易拟合广泛规律





$$\arg \min_Z L(Y - Z) + R(Z)$$



$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$




无监督模式

可解释性

生成功能



Z = Algorit



依赖标记

解释性差

无生成功能

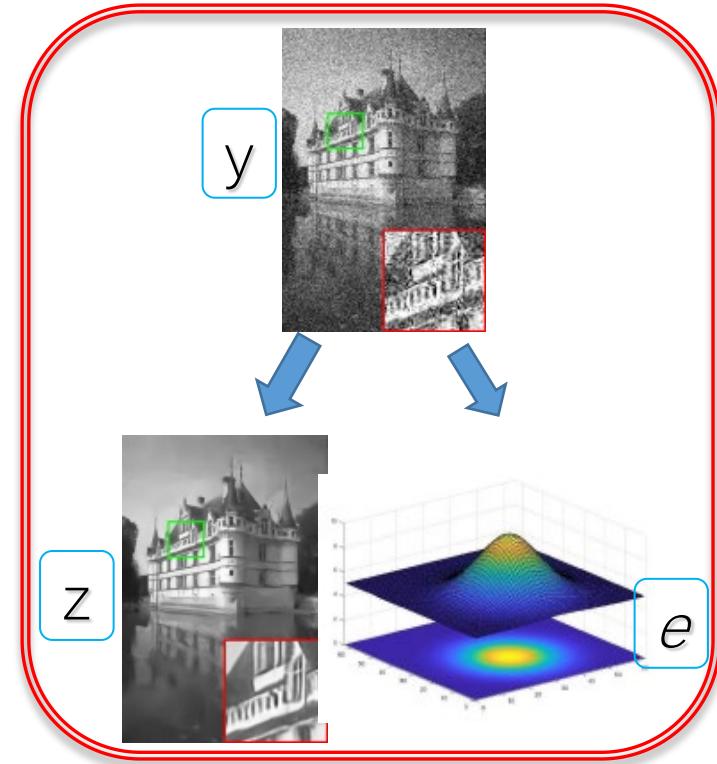


$$\arg \min_W L(X - \text{Network}_W(X)) + R(W)$$
$$\arg \min_W \|Y - \text{Network}_W(X)\|_2$$

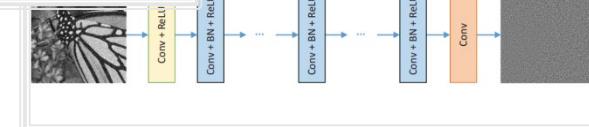
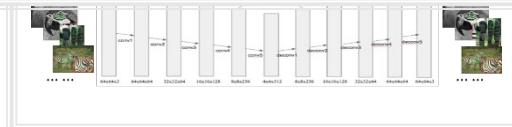
```

Algorithm 1 My-Algorithm
Input: X
Output: Y
1: [Step 1] some something
2: [Step 2] if <some condition>
   3: [Step 3] do something more
   4: if <some condition>
      5: return Y
   6: loop inner
5: [Step 4] do some more
6: if <some condition>
   7: y = z
   8: break
9: else
10:   [Step 4] yet just some more
11:   until <some condition>
12: end loop
13: end if
14: end loop
15: end if
16: end end
17: end end

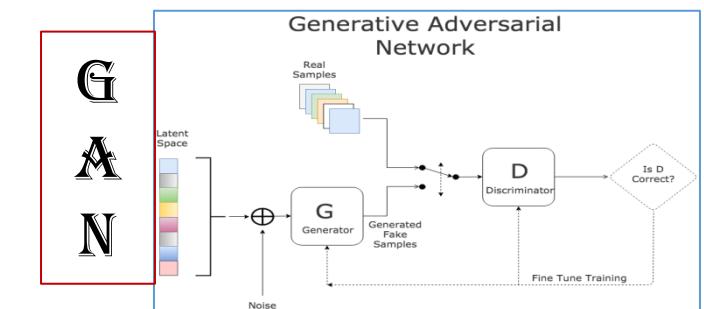
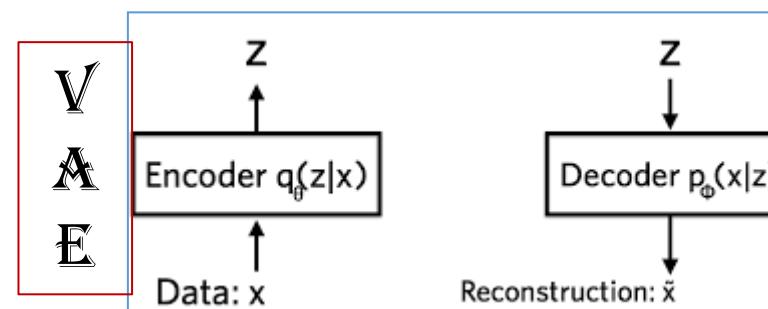
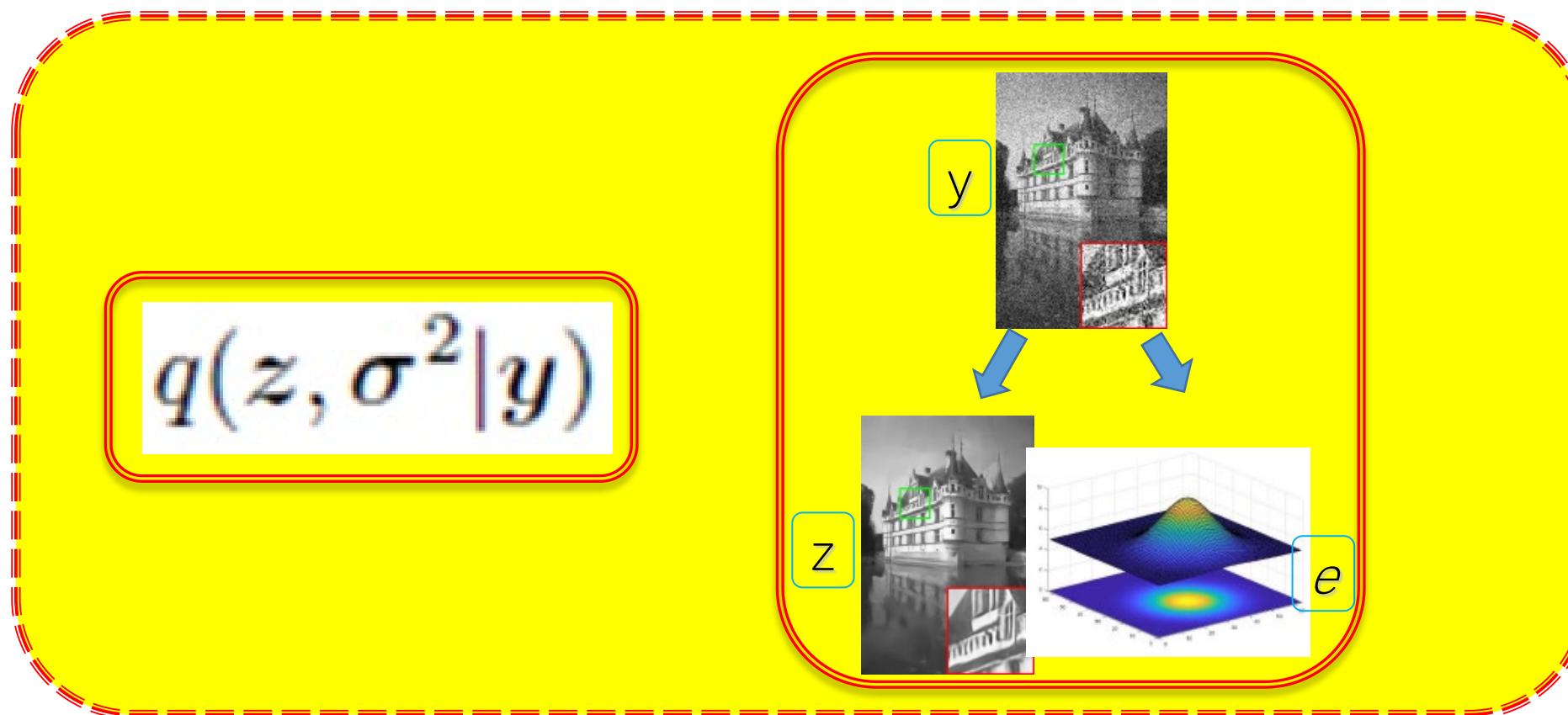
```



$$q(z, \sigma^2 | y) \xrightarrow{\text{blue arrow}} p(z, \sigma^2 | \bar{y})$$



Model-driven Methodology: What we want?

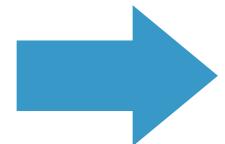


Variational Posterior



Real Posterior

$$p(z, \sigma^2 | y)$$



Variational Posterior

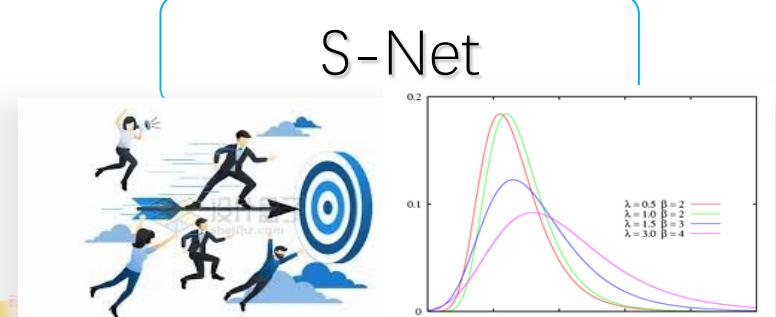
$$q(z, \sigma^2 | y) = q(z|y)q(\sigma^2|y)$$

$$q(z|y) = \prod_i^d \mathcal{N}(z_i | \mu_i(y; W_D), m_i^2(y; W_D))$$

D-Net

$$q(\sigma^2 | y) = \prod_i^d \text{IG}(\sigma_i^2 | \alpha_i(y; W_S), \beta_i(y; W_S))$$

S-Net



Network parameters W_D and W_S are shared by posteriors calculated on all training data

Objective: Minimizing KL Divergence

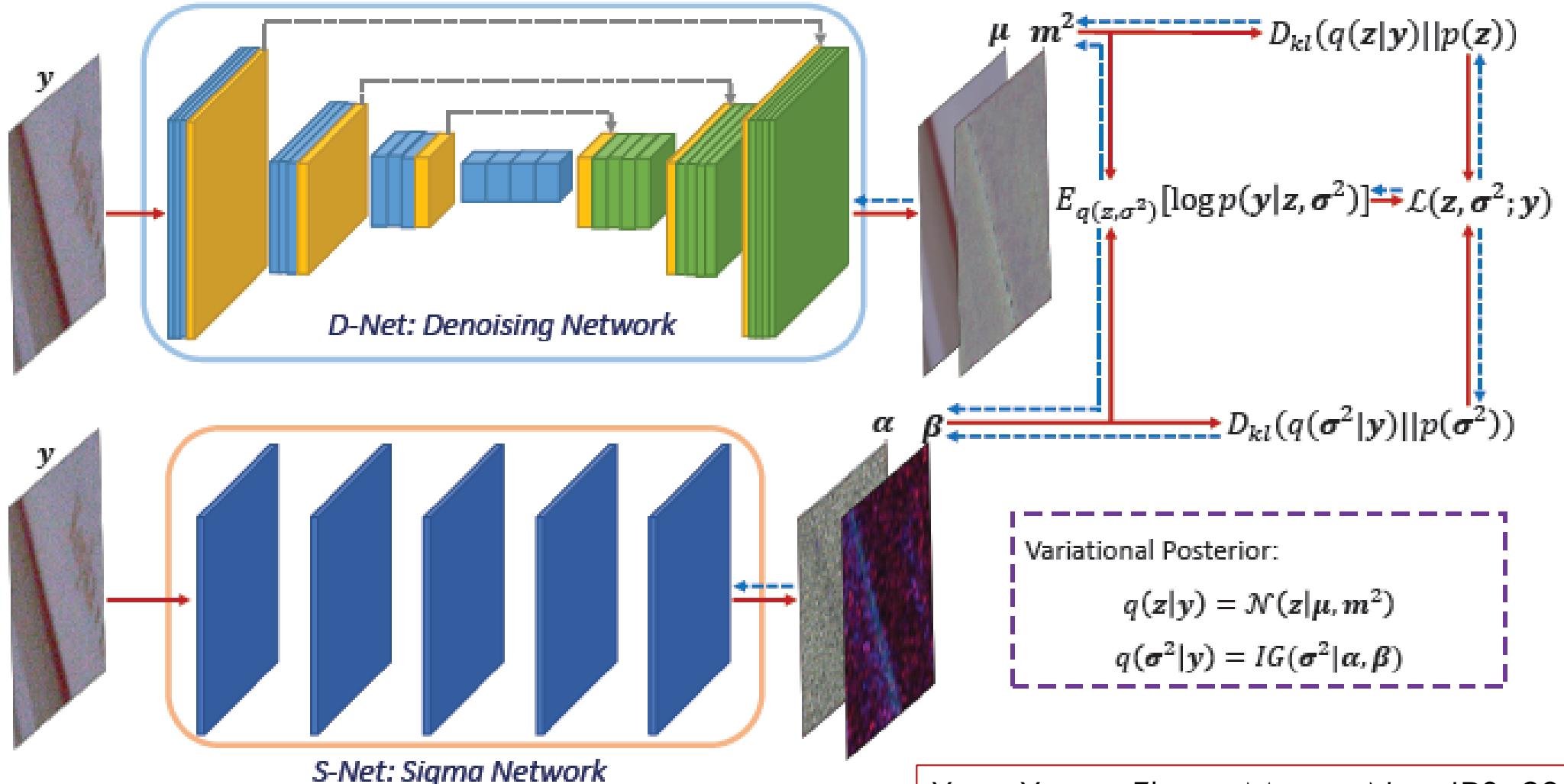
$$\min_{W_D, W_S} D_{KL}(q(z, \sigma^2 | y) || p(z, \sigma^2 | y))$$

HOW?

Variational Inference!

Implementation Scheme

萬法歸宗

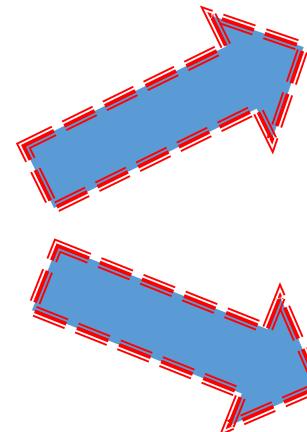
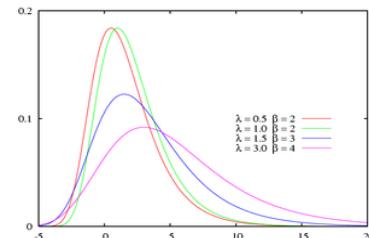


More Explanations on Rationality of This Objective

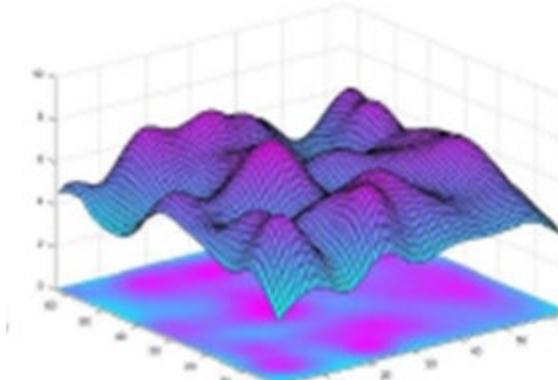
Variational Posterior:

$$q(z|y) = \mathcal{N}(z|\mu, m^2)$$

$$q(\sigma^2|y) = IG(\sigma^2|\alpha, \beta)$$



Restored Image



Extracted Noise Distribution

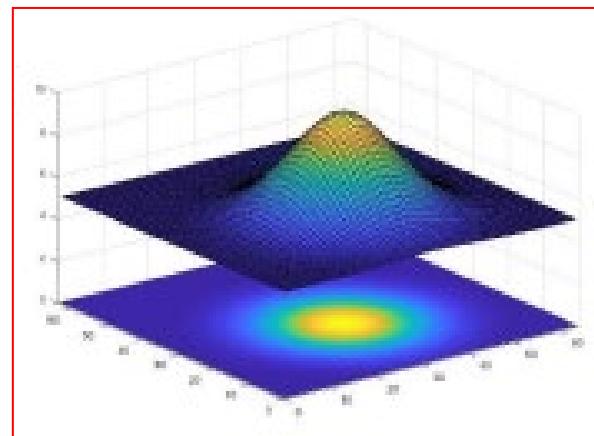
Synthetic Experiments

Training images:

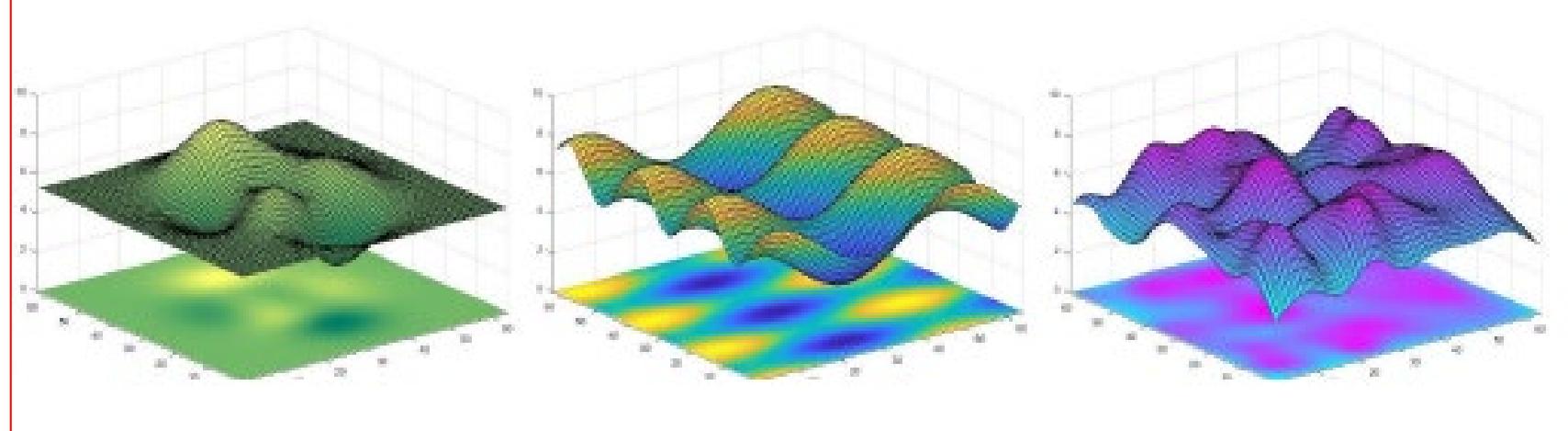
- ✓ 432 images from BSD
- ✓ 400 images from ImageNet
- ✓ 4744 images from Waterloo

Test images:

- ✓ Set5
- ✓ LIVE1
- ✓ BSD68



Training Noise



Test Noise

Synthetic Experiments

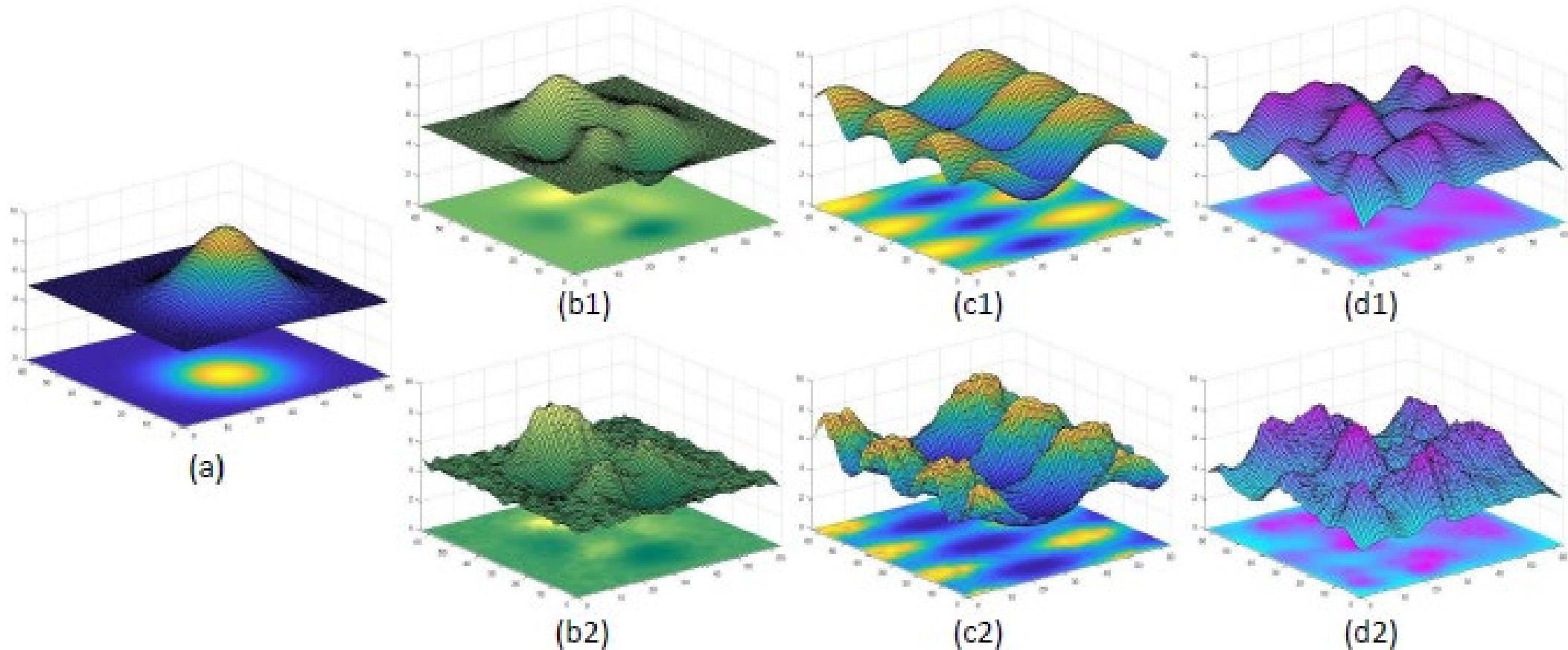
Table 1: The PSNR(dB) results of all competing methods on the three groups of test datasets. The best and second best results are highlighted in bold and Italic, respectively.

Cases	Datasets	Methods									
		CBM3D	WNNM	NCSR	MLP	DnCNN-B	FFDNet	FFDNet _v	FFDNet _e	UDNet	VDN
Case 1	Set5	27.76	26.53	26.62	27.26	29.87	30.16	30.15	27.90	28.13	30.39
	LIVE1	26.58	25.27	24.96	25.71	28.81	28.99	28.96	27.02	27.19	29.22
	BSD68	26.51	25.13	24.96	25.58	28.72	28.78	28.77	26.89	27.13	29.02
Case 2	Set5	26.34	24.61	25.76	25.73	29.05	29.60	29.56	25.87	26.01	29.80
	LIVE1	25.18	23.52	24.08	24.31	28.18	28.58	28.56	24.85	25.25	28.82
	BSD68	25.28	23.52	24.27	24.30	28.14	28.43	28.42	24.81	25.13	28.67
Case 3	Set5	27.88	26.07	26.84	26.88	29.17	29.54	29.49	27.60	27.54	29.74
	LIVE1	26.50	24.67	24.96	25.26	28.15	28.39	28.38	26.44	26.48	28.65
	BSD68	26.44	24.60	24.95	25.10	28.10	28.22	28.20	26.34	26.44	28.46

Table 2: The PSNR(dB) results of all competing methods on AWGN noise cases of three test datasets.

Sigma	Datasets	Methods								
		CBM3D	WNNM	NCSR	MLP	DnCNN-B	FFDNet	FFDNet _e	UDNet	VDN
$\sigma = 15$	Set5	33.42	32.92	32.57	-	34.04	34.30	34.31	34.19	34.34
	LIVE1	32.85	31.70	31.46	-	33.72	33.96	33.96	33.74	33.94
	BSD68	32.67	31.27	30.84	-	33.87	33.85	33.68	33.76	33.90
$\sigma = 25$	Set5	30.92	30.61	30.33	30.55	31.88	32.10	32.09	31.82	32.24
	LIVE1	30.05	29.15	29.05	29.16	31.23	31.37	31.37	31.09	31.50
	BSD68	29.83	28.62	28.35	28.93	31.22	31.21	31.20	31.02	31.35
$\sigma = 50$	Set5	28.16	27.58	27.20	27.59	28.95	29.25	29.25	28.87	29.47
	LIVE1	26.98	26.07	26.06	26.12	27.95	28.10	28.10	27.82	28.36
	BSD68	26.81	25.86	25.75	26.01	27.91	27.95	27.95	27.76	28.19

Synthetic Experiments



Real Experiments

Table 3: The PSNR (dB) results of all compared methods on SIDD Benchmark Dataset.

CBM3D	WNNM	MLP	DnCNN-B	CBDNet	VDN
25.65	25.78	24.71	23.66	33.28	39.02

Table 4: The PSNR (dB) results of all compared methods on SIDD validation set.

DnCNN-B	CBDNet	VDN
38.65	38.68	39.04

Table 5: The PSNR (dB) results of all competing methods on DND Benchmark Dataset.

CBM3D	WNNM	NCSR	MLP	DnCNN-B	FFDNet	CBDNet	VDN
34.51	34.67	34.05	34.23	37.90	37.61	38.06	38.35

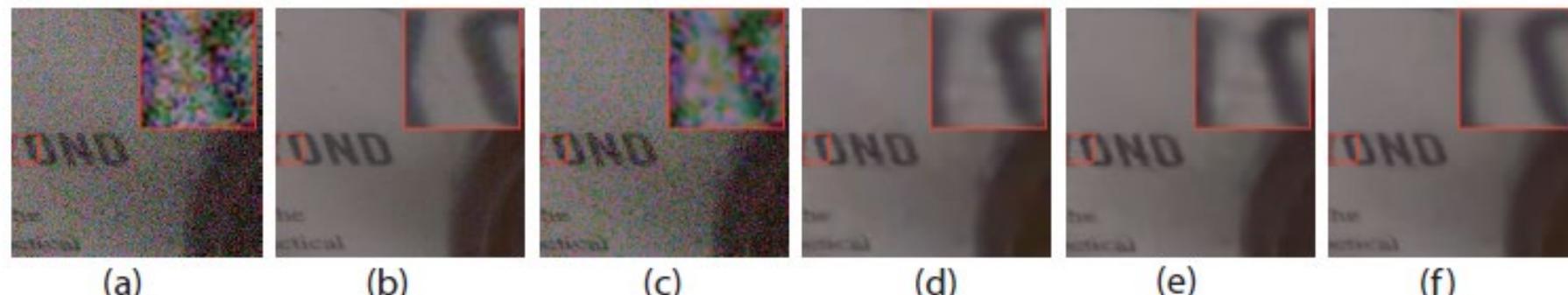


Figure 4: Denoising results on one typical image in the validation set of SIDD. (a) Noisy image, (b) Simulated “clean” image, (c) WNNM (21.80dB), (d) DnCNN (34.48dB), (e) CBDNet (34.84dB), (d) VDN (35.50dB)

Noise Generator!



Two perspectives of joint distribution

Noise removal perspective

$$p_R(x, y) = p_R(x|y)p(y)$$

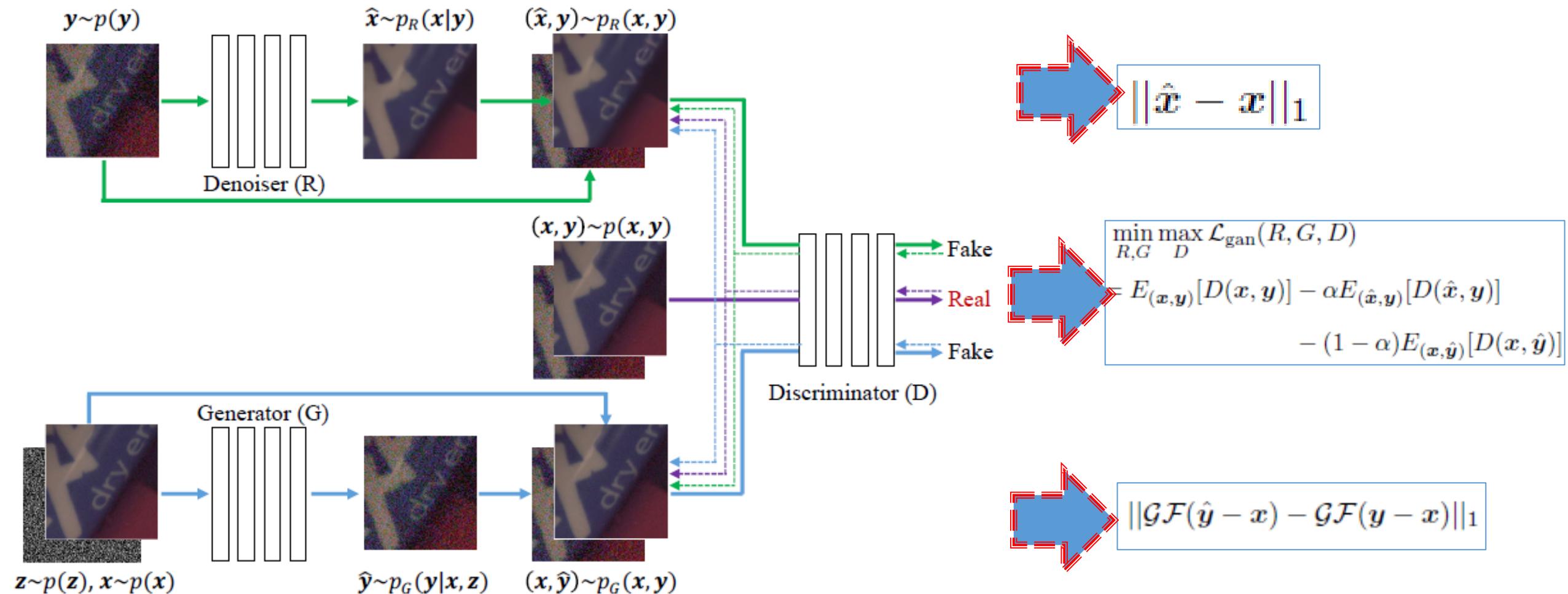
➡ $y \sim p(y), \hat{x} = R(y) \Rightarrow (\hat{x}, y)$

Noise generation perspective

$$p_G(x, y) = \int_z p_G(y|x, z)p(x)p(z)dz$$

➡ $z \sim p(z), x \sim p(x), \hat{y} = G(x, z) \Rightarrow (x, \hat{y})$

Noise Generator!

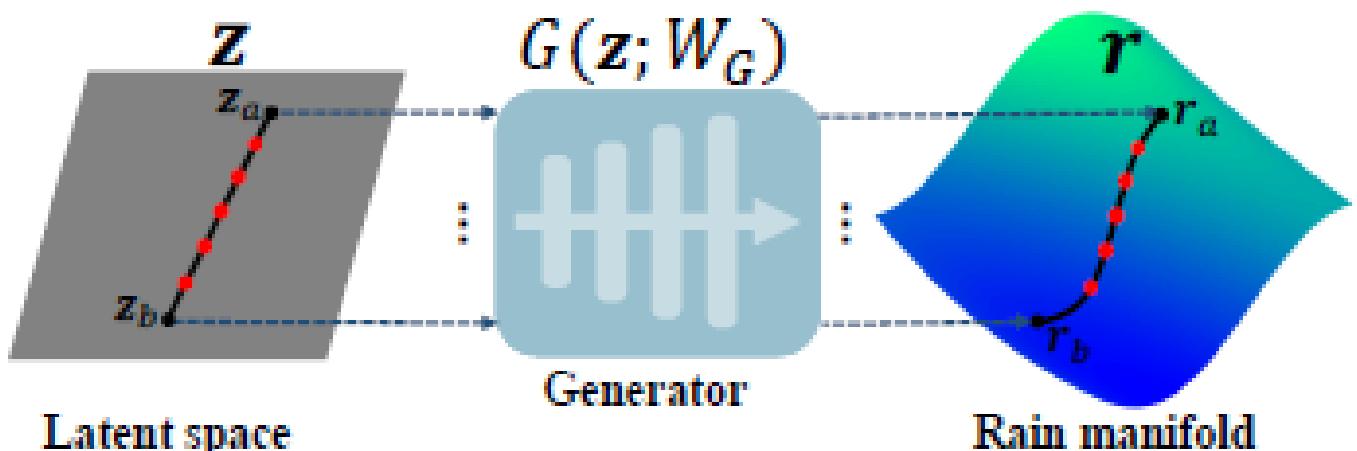


Noise Generator!

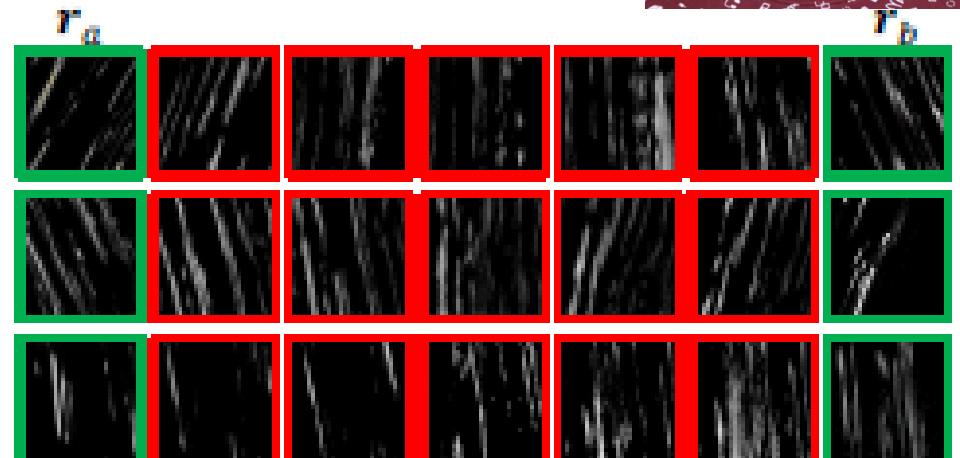
Metrics	Methods			
	CBDNet	ULRD	GRDN	DANet
PGap↓	8.30	4.90	2.28	2.06
AKLD↓	0.728	0.545	0.443	0.212

Datasets	Metrics	Methods							
		CBM3D	WNNM	DnCNN	CBDNet	RIDNet	VDN	DANet	DANet ₊
Testing	PSNR↑	25.65	25.78	23.66	33.28	-	39.26	39.25	39.43
	SSIM↑	0.685	0.809	0.583	0.868	-	0.955	0.955	0.956
Validation	PSNR↑	25.29	26.31	38.56	38.68	38.71	39.29	39.30	39.47
	SSIM↑	0.412	0.524	0.910	0.909	0.913	0.911	0.916	0.918

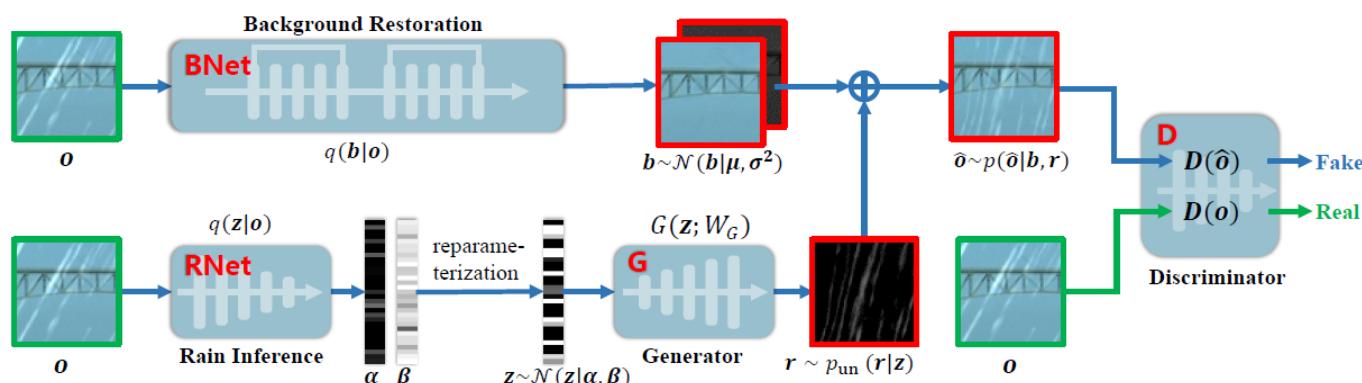
Rain Generator!



(a) The flowchart of rain generation



(b) Three groups of interpolation experiments



Wang, Yue, Zhao,
Meng, Submitted,
2020

Rain Generator!

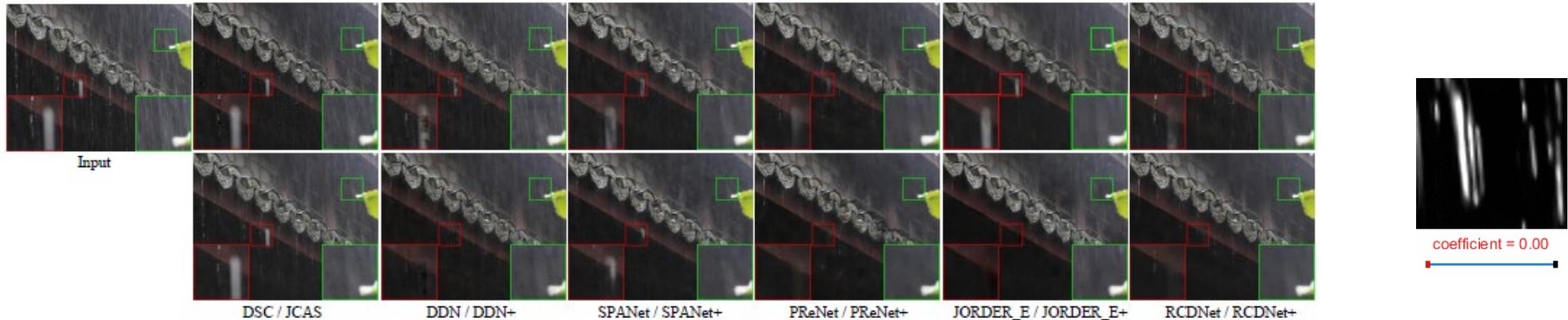
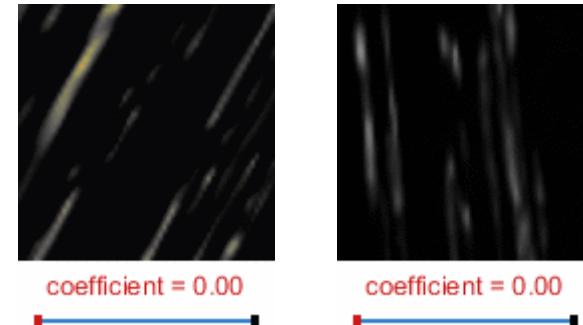


Table 1: PSNR and SSIM comparisons on synthetic datasets. ‘+’ denotes the one trained on a larger training dataset augmented by the proposed VRGNet, i.e., augmented training.

Methods		Input	DSC	JCAS	DDN	DDN+	SPANet	SPANet+	PReNet	PReNet+	JORDER_E	JORDER_E+	RCDNet	RCDNet+
Rain100L	PSNR	26.90	27.34	28.54	32.38	35.56	35.33	35.83	37.42	37.84	37.68	38.01	39.13	39.21
	SSIM	0.838	0.849	0.852	0.926	0.966	0.969	0.972	0.979	0.980	0.979	0.980	0.984	0.984
Rain100H	PSNR	13.56	13.77	14.62	22.85	26.99	25.11	27.24	30.11	30.48	30.50	32.26	31.28	32.40
	SSIM	0.371	0.312	0.451	0.725	0.797	0.833	0.883	0.905	0.910	0.897	0.920	0.909	0.921
Rain1400	PSNR	25.24	27.88	26.20	28.45	30.27	29.85	30.24	32.21	32.51	32.00	32.85	33.04	33.44
	SSIM	0.810	0.839	0.847	0.889	0.917	0.915	0.927	0.943	0.945	0.935	0.946	0.947	0.951

Table 2: PSNR and SSIM comparisons on SPA-Data testing set.

Methods		Input	DSC	JCAS	DDN	DDN+	SPANet	SPANet+	PReNet	PReNet+	JORDER_E	JORDER_E+	RCDNet	RCDNet+
SPA-Data	PSNR	34.15	34.95	34.95	36.16	39.47	38.14	38.59	40.16	40.27	40.78	41.49	41.47	41.55
	SSIM	0.927	0.942	0.945	0.946	0.974	0.973	0.974	0.981	0.984	0.980	0.985	0.983	0.985



Wang, Yue, Zhao,
Meng, Submitted,
2020



$$\arg \min_Z L(Y - Z) + R(Z)$$



$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$


$$\arg \max_{Z,E} p(Z, E | Y)$$



无监督模式

可解释性

生成功能



预测速度慢

依赖先验假设

难以广泛适用

Z = Algorithm(Y)



依赖标记

解释性差

无生成功能

预测速度快

无须先验假设

易拟合广泛规律

$$\arg \min_W L(X - \text{Network}_W(X)) + R(W)$$
$$\arg \min_W \|Y - \text{Network}_W(X)\|_2$$

Supervised Data

The diagram illustrates a residual learning architecture. It starts with a "Noisy Image" on the left, which is processed through a sequence of layers. The layers alternate between two types: one type consists of a convolutional layer followed by a Rectified Linear Unit (ReLU); the other type consists of a convolutional layer followed by a Batch Normalization (BN) layer and a ReLU. There are four of each type of layer. After these six layers, there is a residual connection. This connection takes the input from before the first layer and adds it to the output of the final layer. The final output is a "Residual Image".



$$p(z, e|y) \sim \text{likelihood}(y|z, e)p(z)p(e)$$

外练筋骨皮

内练一口气

方法终归宗

心齐泰山移



无上



任

$$\arg \min_W L(X - \text{Network}_W(Y)) + R(W)$$

$$\arg \min_W \|Y - \text{Network}_W(X)\|_2$$

Supervised Data

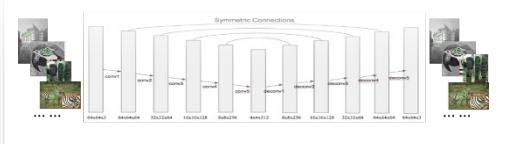


Algorithm

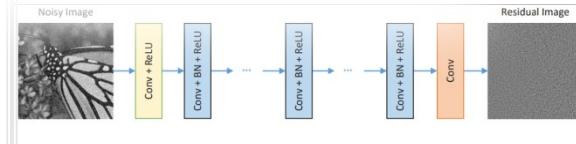
Network



$$\arg \min_W \|Z - \text{Network}_W(Y)\|_2$$



$$\arg \min_W \|E - \text{Network}_W(Y)\|_2$$







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