

Evolutionary Diversity Optimization with Clustering-based Selection for Reinforcement Learning

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Background and Motivation

Reinforcement Learning (RL)

- General RL methods obtain a single policy
- Some complex scenarios need a set of diverse policies
- better exploration
- faster few-shot adaption
- greater robustness

How to efficiently obtain a set of high-quality policies with diverse behaviors is a challenging problem in RL

EDO-CS Method

Self-adjusting reproduction mechanism

• the objective function to be maximized

 $J(\theta) = (1 - \lambda)E[R(\tau)] + \lambda Div(\theta)$

The weight λ controls the trade-off between *exploitation* and *exploration*, we use multi-armed bandit to self-adjust it

Method	Selection	Reproduction		
Vanilla ES	The only parent solution	Quality		
NSR-ES	Probabilistic selection	Quality and diversity		
CVT-ES	Uniform selection	Quality and diversity		
ME-ES	Biased selection	Quality or diversity		
DvD-ES	All parent solutions	Quality and diversity		
QD-RL	Pareto-based selection	Quality or diversity		
EDO-CS	Clustering-based selection	Quality and diversity		

Quality-Diversity (QD) algorithms

- a specific type of Evolutionary Algorithms (EAs)
- aims to return a set of high-quality solutions with diverse behaviors



• the inefficient selection results in the poor performance

EDO-CS Method

Clustering-based selection mechanism

- clusters the policies in the archive based on their behaviors
- selects a high-quality policy from each cluster





Environment	EDO-CS	QD-RL	ME-ES	DvD-ES	CVT-ES	NSR-ES	Vanilla E
HalfCheetahFwd	4284	2930	2700	-3419	3219	1346	-5543
HalfCheetahBwd	6548	6013	5953	6353	4672	5366	3911
AntFwd	4617	4291	4316	4507	3856	1737	1911
AntBwd	4697	4164	4123	3498	2958	3961	-851
Performance Ranking	1	3	3.5	3.75	4.75	5.25	6.75

EDO-CS shows superior performance on various control tasks

Experiment