



Learning Belief Representations for Imitation Learning in POMDPs

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- POMDP is defined as a tuple $\langle S, A, T, R, O, \Omega \rangle$, where Ω is the observation set and O is the observation model O(o | s, a)
- Belief State is originally defined as a probability distribution over the true states of the underlying environment.
 - when the state is discrete and model is known:

 $b'(s') \propto O(o \mid s', a) \sum_{s} T(s' \mid a, s) b(s)$

- Solving POMDP now means that find a mapping from belief to optimal policy, i.e. $\pi(b)$
- In the context of data-driven methods, we can learn belief from historical observation-action sequence, i.e. , $b_t = \phi(h_t)$ where $h_t = (o_{\leq t}, a_{< t})$



- Learning from demonstrations is also regarded as one of transfer learning methods*
- GAIL aims to minimize $D_{JS}[\rho_{\pi}(s,a)||\rho_{E}(s,a)]$, and its min-max objective is :

$$\min_{\theta} \max_{w} \mathbb{E}_{(s,a) \sim \pi_{\theta}, \mathcal{T}} \left[\log \left(1 - D_{w}(s,a) \right) \right] \\ + \mathbb{E}_{(s,a) \sim M_{E}} \left[\log D_{w}(s,a) \right]$$

 The main contribution of this paper is to extend GAIL to POMDP setting

*Zhu Z, Lin K, Zhou J. Transfer Learning in Deep Reinforcement Learning: A Survey[J]. arXiv preprint arXiv:2009.07888, 2020



$\underset{\boldsymbol{\theta}}{\min} \max_{\boldsymbol{w}} \mathbb{E}_{(\boldsymbol{\theta}, \boldsymbol{\alpha}) \sim \pi_{\boldsymbol{\theta}}, \mathcal{T}} \left[\log \left((1 - \mathcal{D}_{\boldsymbol{w}}(\boldsymbol{\theta}, \boldsymbol{\alpha})) \right) \right] \\ + \mathbb{E}_{(\boldsymbol{\theta}, \boldsymbol{\alpha}), \boldsymbol{\alpha}, \mathcal{M}_{E}} \left[\log \left(\mathcal{D}_{\boldsymbol{\theta}}(\boldsymbol{\theta}, \boldsymbol{\alpha}) \right) \right]$

The idea is very simple but there are lots of problem to be solved

- What is the relationship between $D_{JS}[\rho_{\pi}(s)|\rho_{E}(s)]$ and $D_{JS}[\rho_{\pi}(b)|\rho_{E}(b)]$
- How to incorporate belief learning into this framework
- ...and make it work



Divide the architecture into two modules

- Policy module: $\pi_{\theta}(a_t|b_t)$ learns a distribution over actions, conditioned on the belief
 - Trained with imitation learning
- Belief module: B_{ϕ} learns a good representation of the belief $b_t = B_{\phi}(h_t)$ where $h_t = (o_{\leq t}, a_{< t})$
 - Trained in a task-agnostic manner or in a task-aware manner



We can minimize $D_{JS}[\rho_{\pi}(s)||\rho_{E}(s)]$ by minimizing $D_{JS}[\rho_{\pi}(b,a)||\rho_{E}(b,a)]$, because

 $D_{JS}[\rho_{\pi}(s)||\rho_{E}(s)] \leq D_{JS}[\rho_{\pi}(b)||\rho_{E}(b)] \leq D_{JS}[\rho_{\pi}(b,a)||\rho_{E}(b,a)]$

Optimization Objective:

$$\min_{\theta} \max_{w} \mathbb{E}_{(b,a) \sim \pi_{\theta}, \mathcal{T}} \left[\log \left(1 - D_{w}(b,a) \right) \right] \\ + \mathbb{E}_{(b,a) \sim M_{E}} \left[\log D_{w}(b,a) \right]$$

Policy Module

Assumption: p(s|b), p(b'|b, a) are both independent of the policy

$D_{JS}[\rho_{\pi}(b)||\rho_{E}(b)]$ $=\mathbb{E}_{b\sim ho_E(b)}[f(rac{ ho_{\pi}(b)}{ ho_E(b)})]$ $=\mathbb{E}_{b\sim ho_E(b)}\mathbb{E}_{s\sim p(s|b)}[f(rac{ ho_{\pi}(b)p(s|b)}{ ho_E(b)p(s|b)})]$ $L = \mathbb{E}_{s,b\sim ho_E(s,b)}[f(rac{ ho_\pi(s,b)}{ ho_F(s,b)})]$ $L = \mathbb{E}_{s \sim ho_E(s)}[\mathbb{E}_{b \sim ho_E(b|s)}f(rac{ ho_\pi(s,b)}{ ho_E(s,b)})]$ $p \geq \mathbb{E}_{s \sim ho_E(s)}[f(\mathbb{E}_{b \sim ho_E(b|s)} rac{ ho_\pi(s,b)}{ ho_E(s,b)})]$ $=\mathbb{E}_{s\sim ho_E(s)}[f(\mathbb{E}_{b\sim ho_\pi(b|s)}rac{ ho_\pi(s,b) ho_E(b|s)}{ ho_\pi(s,b) ho_E(b|s)})]$ $f = \mathbb{E}_{s \sim ho_E(s)}[f(\mathbb{E}_{b \sim ho_\pi(b|s)} rac{ ho_\pi(s)}{ ho_{ au}(s)})]$ $=\mathbb{E}_{s\sim ho_E(s)}[f(rac{ ho_\pi(s)}{ ho_E(s)})]$ $= D_{JS}[ho_{\pi}(s)|| ho_{E}(s)|$

$$f(u) = -(u+1)\log \frac{1+u}{2} + u\log u$$

Replace $s \mapsto b', b \mapsto (b, a)$ In the left proof, we can easily get

 $D_{JS}[\rho_{\pi}(b')||\rho_{E}(b')] \le D_{JS}[\rho_{\pi}(b,a)||\rho_{E}(b,a)]$

The independence holds under the trivial case of a deterministic mapping b' = b





Model the belief module B_{ϕ} with an RNN, such that $b_t = B_{\phi}(b_{t-1}, o_t, a_{t-1})$.

- Task-agnostic learning (separately from policy)
 - to maximize the joint likelihood of the observation sequence conditioned on action, i.e., $\sum_t \log p(o_t | o_{< t}, a_{< t})$
 - autoregressive loss (using unimodal Gaussian generative model):

$$L^{AR}(\phi) = E_R ||o_t - g(b_{t-1}^{\phi}, a_{t-1})||_2^2$$



- Task-aware learning (jointly with policy)
 - same imitation learning objective naturally can be used $L^{IM}(\phi)$
 - $= E_{(h,a)\sim M_E}[\log D^*(B_{\phi}(h),a)] + E_{(h,a)\sim \pi_{\theta}(a|B_{\phi}(h))}[\log(1-D^*(B_{\phi}(h),a))]$

• so the gradient w.r.t ϕ can be approximated as: $E_{(h,a)\sim M_E}[\nabla_{\phi}\log D^*(B_{\phi}(h),a)] + E_{(h,a)\sim \pi_{\theta}(a|B_{\phi}(h)),\mathcal{T}}[\nabla_{\phi}\log \pi_{\phi}(a|B_{\phi}(h))Q^{\pi}]$ $+ E_{(h,a)\sim \pi_{\theta}(a|B_{\phi}(h)),\mathcal{T}}[\nabla_{\phi}\log(1-D^*(B_{\phi}(h),a))]$

where
$$Q^{\pi} = E_{(h,a)\sim\pi_{\theta},\mathcal{T}}\left[\sum_{t'=t}^{\infty}\gamma^{t'-t}\log\left(1-D^*\left(B_{\phi}(h),a\right)\right)\right]$$

Overall objective for jointly training policy, belief and discriminator is

 $\min_{\phi,\theta} \max_{\omega} \widetilde{\mathbb{E}}_{(b,a)\sim\mathcal{M}_E} \big[\log D_{\omega}(b,a) \big] \\ + \widetilde{\mathbb{E}}_{(b,a)\sim\pi,\mathcal{T}} \big[\log(1 - D_{\omega}(b,\underline{a})) \big]$

It may be possible that the belief parameters(ϕ) are driven towards a degenerate solution

Thus, add forward-, inverse- and action-regularization to get non-trivial belief representation



Forward regularization

Basic idea is that current belief should be correlated with future true states, conditioned on the intervening future actions

Maximize it $I(b_t; s_{t+k} | a_{t:t+k-1}) \ge I(b_t; o_{t+k} | a_{t:t+k-1})$ $= \mathbb{E}_{a_{t:t+k-1}} \left[H(o_{t+k} | a_{t:t+k-1}) - H(o_{t+k} | b_t; a_{t:t+k-1}) \right]$ $\ge \mathbb{E}_{a_{t:t+k-1}} \left[H(o_{t+k} | a_{t:t+k-1}) + \mathbb{E}_{o_{t+k}, b_t} \left[\log q(o_{t+k} | b_t; a_{t:t+k-1}) \right] \right]$

First inequality based on: If $(X \perp Z \mid Y)$, then $X \rightarrow Y \rightarrow Z$, and the data processing inequality that $I(X;Z) \leq I(X;Y)$.

And here, we have $o_{t+k} \perp b_t \mid s_{t+k}, b_t \rightarrow s_{t+k} \rightarrow o_{t+k}$

we want that p(s|b) can compeletly characterize the environment



Second inequality use a variational approximation *q*

$$I(o; b|a) = H(o|a) - H(o|b, a)$$

= $\mathbb{E}_a[H(o|a) + \mathbb{E}_{o,b}[\log p(o|b, a)]]$

$$E_{o,b}[\log p(o|b,a)]$$

$$= E_{o,b}[\frac{\log p(o|b,a)q(o|b,a)}{q(o|b,a)}]$$

$$= E_{o,b}[\log q(o|b,a)]$$

$$+ \mathbb{E}_b \mathbb{E}_{o \sim q(o|b)}[\log \frac{p(o|b)}{q(o|b)}] \ge 0$$



Thus, now we maximize above mutual information with the surrogate objective:

$$\max_{\phi,q} \mathbb{E}_{\substack{o_{t+k},b_t,\\a_{t:t+k-1}}} \left[\log q(o_{t+k} | b_t^{\phi}; a_{t:t+k-1}) \right]$$

Choose q as a unimodal Gaussian (learned function g for the mean and the fixed variance)

$$\mathcal{L}^f(\phi) = \mathbb{E}_{\mathcal{R}} ||o_{t+k} - g(b_t^{\phi}, a_{t:t+k-1})||_2^2$$



Inverse regularization

Basic idea is that current belief should be correlated with past true states, conditioned on the intervening past actions

$$\mathcal{L}^{i}(\phi) = \mathbb{E}_{\mathcal{R}} ||o_{t-k} - g(b_{t}^{\phi}, a_{t-k:t-1})||_{2}^{2}$$

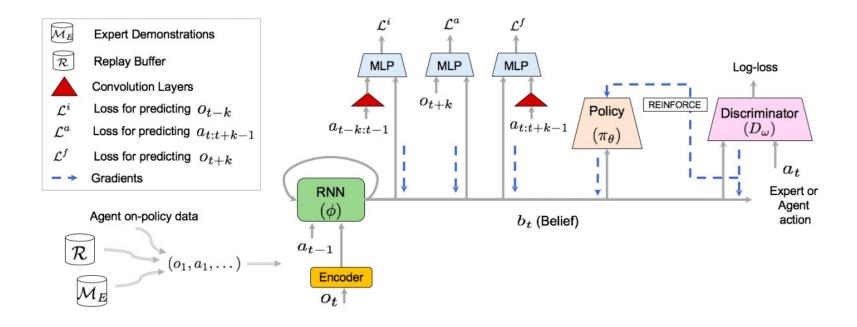
Action regularization

Basic idea is that a sequence of k subsequent actions should provide information about the resulting true future state, conditioned on current belief, i.e. max $I(a_{t:t+k-1}; s_{t+k} | b_t)$

$$\mathcal{L}^{a}(\phi) = \mathbb{E}_{\mathcal{R}} ||(a_{t:t+k-1}) - g(b_{t}^{\phi}, o_{t+k})||_{2}^{2}$$

Overall algorithm





Overall algorithm



Algorithm 1: Belief-module Imitation Learning (BMIL)

1 for each iteration do $d_{\pi} = \{\}, d_E = \{\}$ 2 /* Rollout c steps from policy */ repeat 3 Get observation o_t from environment 4 $a_t \sim \pi_{\theta}(a_t|b_t)$, where $b_t = B_{\phi}(o_{\leq t}, a_{\leq t})$ 5 $r_t = -\log(1 - D_\omega(b_t, a_t))$ 6 $d_{\pi} \leftarrow d_{\pi} \cup (b_t, a_t, r_t)$ 7 If o_t is terminal, add rollout $\{o_i, a_i\}_{i=0}^{|\tau|}$ to \mathcal{R} 8 until $|d_{\pi}| == c;$ 9 /* Update Policy */ Update θ with policy-gradient (Eq. 4) 10 /* Update discriminator ω */ Fetch (o_t, a_t, \dots) of length c from \mathcal{M}_E 11 Generate belief-action tuples $d_E = \{(b_i, a_i)\}_{i=t}^{t+c-1}$ 12 Update ω with log-loss objective using d_{π} and d_{E} 13 /* Update Belief Module ϕ */ Update ϕ with $\nabla_{\phi} \mathcal{L}(\phi)$ using d_{π} and d_{E} (Eq. 10) 14 /* Off-policy Updates */ for few update steps do 15 Fetch (o_t, a_t, \dots) of length c from \mathcal{R} 16 Update ϕ with $\nabla_{\phi}(\lambda_1 \mathcal{L}^f + \lambda_2 \mathcal{L}^i + \lambda_3 \mathcal{L}^a)$ 17 end 18 19 end

$$\nabla_{\theta} D_{JS}(\theta; \phi) \approx \nabla_{\theta} \widetilde{\mathbb{E}}_{(b,a) \sim \pi, \mathcal{T}} \big[\log(1 - D^{*}(b, a)) \big]$$

= $\widetilde{\mathbb{E}}_{(b,a) \sim \pi, \mathcal{T}} \big[\nabla_{\theta} \log \pi_{\theta}(a|b) \hat{Q}^{\pi}(b, a) \big], \text{ where}$
 $\hat{Q}^{\pi}(b_{t}, a_{t}) = \widetilde{\mathbb{E}}_{(b,a) \sim \pi, \mathcal{T}} \big[\sum_{t'=t}^{\infty} \gamma^{t'-t} \log(1 - D^{*}(b_{t'}, a_{t'})) \big]$
(4)

$$\mathcal{L}(\phi) = \mathcal{L}^{IM} + \lambda_1 \mathcal{L}^f + \lambda_2 \mathcal{L}^i + \lambda_3 \mathcal{L}^a \qquad (10)$$

http://lamda.nju.edu.cn

Observation is just a subset of the true state(even without noisy), it is indeed kind of frustrating setting

MDP

POMDP sensors +

Torso X velocity

Torso Z velocity

Torso angular velocity

TJ angular velocity

LJ angular velocity

FJ angular velocity Foot-joint (FJ) Figure 5: Comparison of sensor information available to the agent in the MDP (original) and the POMDP (modified) settings for Hopper-v2 from the Gym MuJoCo suite.

POMDP

Torso Z position

Torso angle

TJ angle

LJ angle

FJ angle

Environment	MDP sensors $(s \in S)$	POMDP sensors $(o \in \mathcal{O})$	
Hopper	(S =11) velocity(6) + position(5)	$(\mathcal{O} =5)$ position(5)	
Half-Cheetah	$(\mathcal{S} =17)$ velocity(9) + position(8)	$(\mathcal{O} =8)$ position(8)	
Walker2d	$(\mathcal{S} =17)$ velocity(9) + position(8)	$(\mathcal{O} =8)$ position(8)	
Inv.DoublePend.	$(\mathcal{S} =11)$ velocity(3) + position(5)	$(\mathcal{O} =8)$ position(5) +	
	+ actuator forces(3)	actuator forces(3)	
Ant	(S =111) velocity(14) +	$(\mathcal{O} =97)$ position(13) +	
	<pre>position(13) + external forces(84)</pre>	external forces(84)	
Humanoid	(S =376) velocity(23) +	$(\mathcal{O} =269)$ position(22) +	
	center-of-mass based velocity(84)	center-of-mass based	
	+ position(22) + center-of-mass	inertia(140) + actuator	
	based inertia(140) + actuator	forces(23) + external	
	<pre>forces(23) + external forces(84)</pre>	forces(84)	

Testing environment



Experiment

Thigh-joint (TJ)

Leg-joint (LJ)

Torso



Experiment

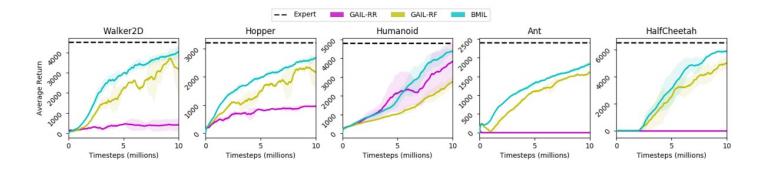


	GAIL	GAIL +	BMIL	Expert
		Obs. stack	(Ours)	$(\approx Avg.)$
Inv.DoublePend.	109	1351	9104	9300
Hopper	157	517	2665	3200
Ant	895	1056	1832	2400
Walker	357	562	4038	4500
Humanoid	1686	1284	4382	4800
Half-cheetah	205	-948	5860	6500

Table 1: Mean episode-returns, averaged over 5 runs with random seeds, after 10M timesteps in POMDP MuJoCo.

	GAIL-RR	GAIL-RF	BMIL
			(Ours)
Inv.DoublePend.	8965	9103	9104
Hopper	955	2164	2665
Ant	-533	1612	1832
Walker	400	3188	4038
Humanoid	3829	2761	4382
Half-cheetah	-922	5011	5860

Table 2: Mean episode-returns, averaged over 5 runs with random seeds, after 10M timesteps in POMDP MuJoCo.



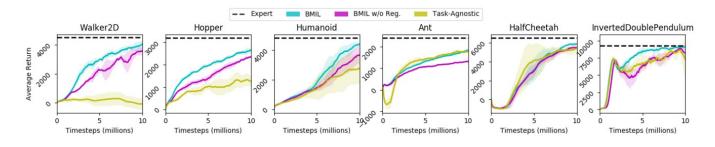
GAIL-RF uses a recurrent policy and a feed-forward discriminator, while in GAIL-RR, both the policy and the discriminator are recurrent.

Unlike BMIL, the belief is not shared between the policy and the discriminator



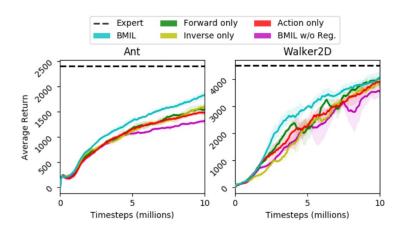


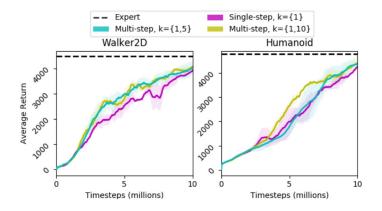
1. How crucial is belief regularization? & Task-aware vs. Task-agnostic belief learning.



2. Are all of L^f , L^i , L^a useful?

3. Are multi-step predictions useful?









- This paper propose a flexible architecture to do imitation learning in POMDP setting
- Use RNN to represent Belief is naïve
- This work relates to a new research direction that if additional information about environment are given(expert ob-act seq, some true states, etc.), how can we perform better in more challenging POMDP setting?
- For transferring, can we get disentangle belief representation and policy model in POMDP setting, like what they* do in MDP setting.

Zhang A, Satija H, Pineau J. Decoupling dynamics and reward for transfer learning[J]. arXiv preprint arXiv:1804.10689, 2018.





Thanks!