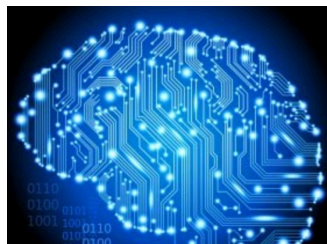




Lecture 8: Knowledge 3

http://cs.nju.edu.cn/yuy/course_ai18.ashx



Previously...



Propositional Logic

PL-Forward chaining

PL-Backward chaining

PL-Resolution

First Order Logic (FOL)

Instantiation

FOL-Forward chaining

FOL-Backward chaining

FOL-Resolution

SAT problems



Propositional logic, CNF

literals: x_1, x_2, \dots, x_n

clauses: $(x_1 \vee x_2 \vee x_5) \quad (\neg x_2 \vee x_3 \vee \neg x_7) \quad \dots$

problem: find an assignment to literals so that the conjunction of the clauses is true, or prove unsatisfiable

$$(x_1 \vee x_2 \vee x_5) \wedge (\neg x_2 \vee x_3 \vee \neg x_7) \wedge \dots$$

2SAT: every clause has at most 2 literals

P-solvable

3SAT: every clause has at most 3 literals

NP-hard

SAT solvers



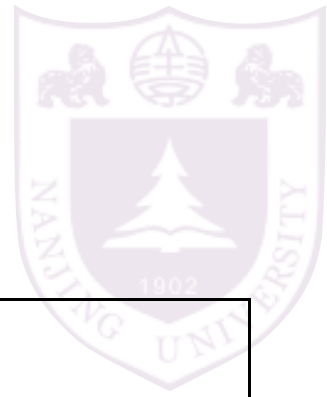
SAT problems have many important applications

many SAT solvers are ready for use

DPLL

WalkSAT

DPLL



Davis–Putnam–Logemann–Loveland algorithm

function DPLL-SATISFIABLE?(*s*) **returns** *true* or *false*

inputs: *s*, a sentence in propositional logic

clauses \leftarrow the set of clauses in the CNF representation of *s*

symbols \leftarrow a list of the proposition symbols in *s*

return DPLL(*clauses*, *symbols*, { })

function DPLL(*clauses*, *symbols*, *model*) **returns** *true* or *false*

if every clause in *clauses* is true in *model* **then return** *true*

if some clause in *clauses* is false in *model* **then return** *false*

P, *value* \leftarrow FIND-PURE-SYMBOL(*symbols*, *clauses*, *model*)

if *P* is non-null **then return** DPLL(*clauses*, *symbols* – *P*, *model* \cup { *P*=*value* })

P, *value* \leftarrow FIND-UNIT-CLAUSE(*clauses*, *model*)

if *P* is non-null **then return** DPLL(*clauses*, *symbols* – *P*, *model* \cup { *P*=*value* })

P \leftarrow FIRST(*symbols*); *rest* \leftarrow REST(*symbols*)

return DPLL(*clauses*, *rest*, *model* \cup { *P*=*true* }) **or**

DPLL(*clauses*, *rest*, *model* \cup { *P*=*false* })

a deep-first search with heuristics

DPLL heuristics



Pure symbol heuristic: A **pure symbol** is a symbol that always appears with the same “sign” in all clauses.

$$(A \vee \neg B) \wedge (\neg B \vee \neg C) \wedge (C \vee A)$$

A and B is pure, but not C

Unit clause heuristic: A **unit clause** is a clause with just one literal.

$$(A \vee \neg B) \text{ with } A = \text{true}$$

is a unit clause

Other tricks



Component analysis : find disjoint subsets

Variable and value ordering : assign most frequent variable at first

Intelligent backtracking : remember conflicts

Random restart

Clever indexing

WalkSAT



a local search hill-climbing or others.

```
function WALKSAT(clauses, p, max_flips) returns a satisfying model or failure  
inputs: clauses, a set of clauses in propositional logic  
         p, the probability of choosing to do a “random walk” move, typically around 0.5  
         max_flips, number of flips allowed before giving up  
  
model ← a random assignment of true/false to the symbols in clauses  
for i = 1 to max_flips do  
    if model satisfies clauses then return model  
    clause ← a randomly selected clause from clauses that is false in model  
    with probability p flip the value in model of a randomly selected symbol from clause  
    else flip whichever symbol in clause maximizes the number of satisfied clauses  
return failure
```

failure ≠ unsatisfiable

The landscape of random SAT problems



Not all SAT instances are hard
under-constraint: a few clauses => easy to enumerate
over-constraint: too many clauses => unsatisfiable

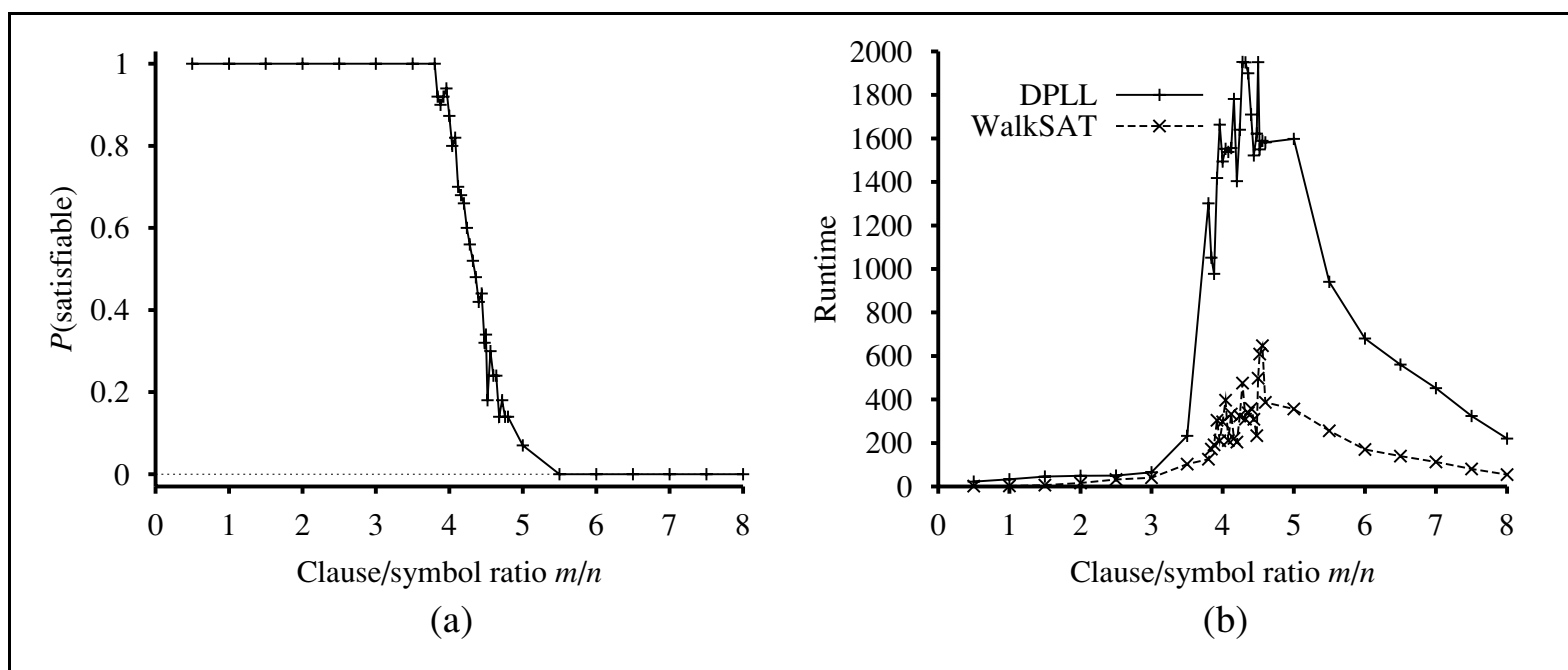


Figure 7.19 (a) Graph showing the probability that a random 3-CNF sentence with $n = 50$ symbols is satisfiable, as a function of the clause/symbol ratio m/n . (b) Graph of the median run time (measured in number of recursive calls to DPLL, a good proxy) on random 3-CNF sentences. The most difficult problems have a clause/symbol ratio of about 4.3.



Planning

Language



There are many languages description the world
Planning Domain Definition Language

1.2, 2.1, 2.2, 3.0, 3.1

state s

Action(s)

Result(s,a)

Action(Fly(p , $from$, to),

PRECOND: $At(p, from) \wedge Plane(p) \wedge Airport(from) \wedge Airport(to)$

EFFECT: $\neg At(p, from) \wedge At(p, to)$

Action(Fly(P_1 , SFO , JFK),

PRECOND: $At(P_1, SFO) \wedge Plane(P_1) \wedge Airport(SFO) \wedge Airport(JFK)$

EFFECT: $\neg At(P_1, SFO) \wedge At(P_1, JFK)$

Precondition



action **a** is **applicable** in state **s** if the preconditions are satisfied by **s**

$$(a \in \text{ACTIONS}(s)) \Leftrightarrow s \models \text{PRECOND}(a)$$

$$\forall p, from, to \ (Fly(p, from, to) \in \text{ACTIONS}(s)) \Leftrightarrow \\ s \models (At(p, from) \wedge Plane(p) \wedge Airport(from) \wedge Airport(to))$$

Result



removing the fluents that appear as negative literals in the action's effects (what we call the **delete list** or $\text{DEL}(\mathbf{a})$), and adding the fluents that are positive literals in the action's effects (what we call the **add list** or $\text{ADD}(\mathbf{a})$)

$$\text{RESULT}(s, a) = (s - \text{DEL}(a)) \cup \text{ADD}(a) .$$

Action(*Fly*(P_1 , *SFO*, *JFK*),

PRECOND: $At(P_1, SFO) \wedge Plane(P_1) \wedge Airport(SFO) \wedge Airport(JFK)$

EFFECT: $\neg At(P_1, SFO) \wedge At(P_1, JFK)$)

Example



$Init(On(A, Table) \wedge On(B, Table) \wedge On(C, A)$
 $\wedge Block(A) \wedge Block(B) \wedge Block(C) \wedge Clear(B) \wedge Clear(C))$
 $Goal(On(A, B) \wedge On(B, C))$
 $Action(Move(b, x, y),$
PRECOND: $On(b, x) \wedge Clear(b) \wedge Clear(y) \wedge Block(b) \wedge Block(y) \wedge$
 $(b \neq x) \wedge (b \neq y) \wedge (x \neq y),$
EFFECT: $On(b, y) \wedge Clear(x) \wedge \neg On(b, x) \wedge \neg Clear(y))$
 $Action(MoveToTable(b, x),$
PRECOND: $On(b, x) \wedge Clear(b) \wedge Block(b) \wedge (b \neq x),$
EFFECT: $On(b, Table) \wedge Clear(x) \wedge \neg On(b, x))$

Figure 10.3 A planning problem in the blocks world: building a three-block tower. One solution is the sequence $[MoveToTable(C, A), Move(B, Table, C), Move(A, Table, B)]$.

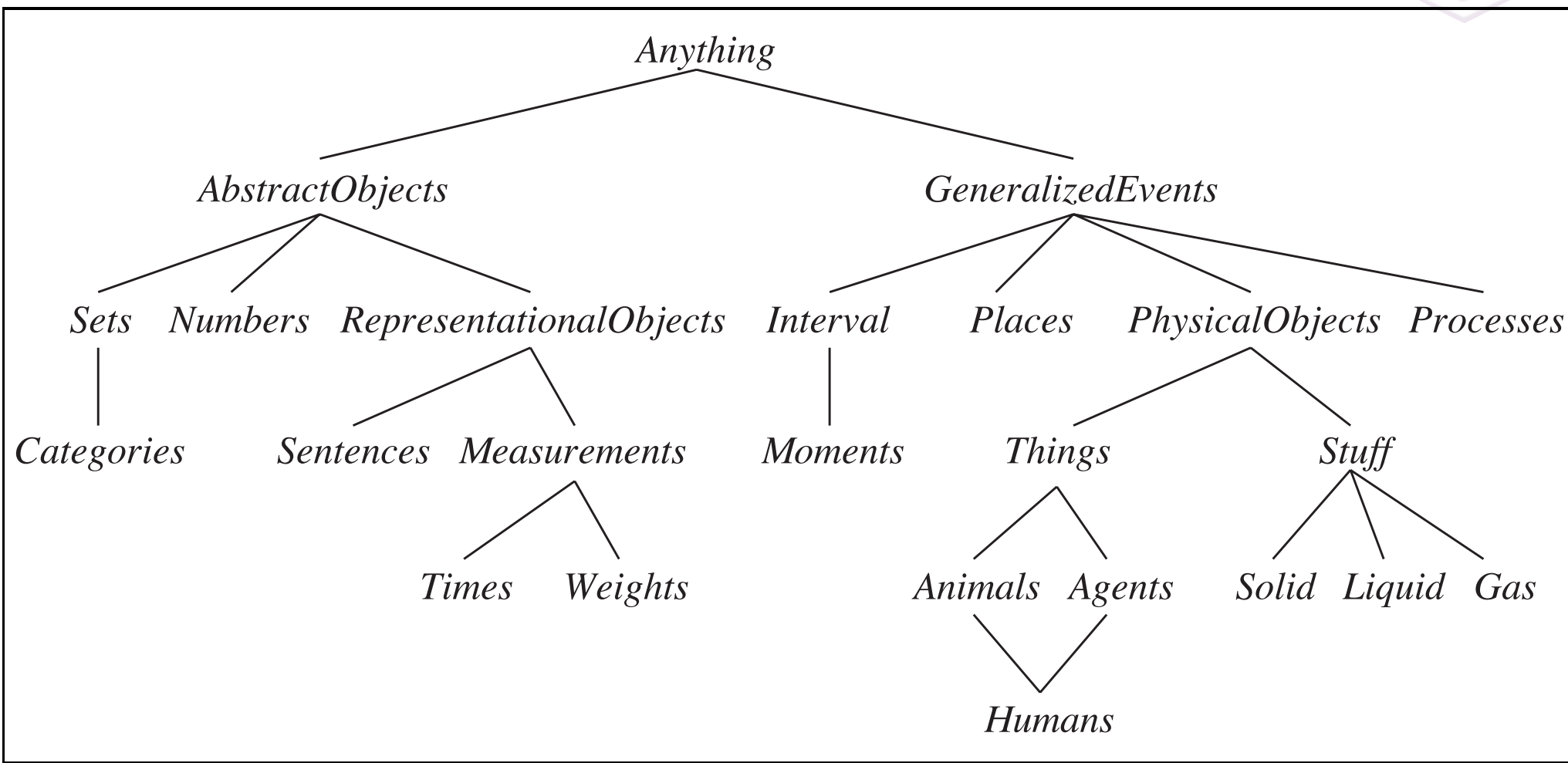


Figure 10.4 Diagram of the blocks-world problem in Figure 10.3.



Ontology and Semantic Web

Up ontology



Domain ontology

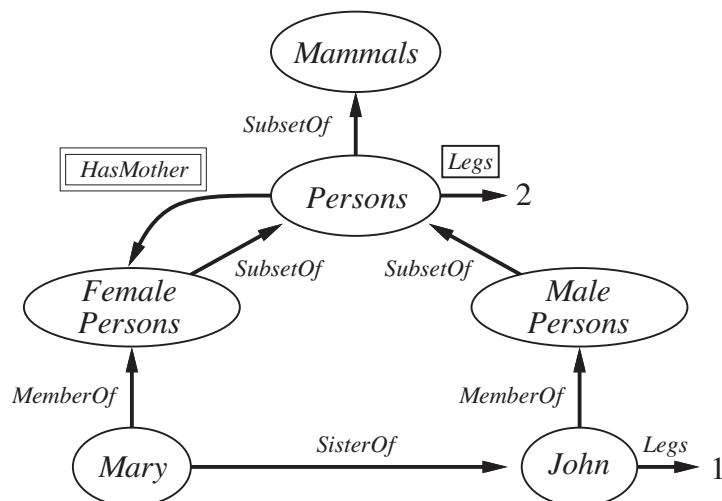


Figure 12.5 A semantic network with four objects (John, Mary, 1, and 2) and four categories. Relations are denoted by labeled links.

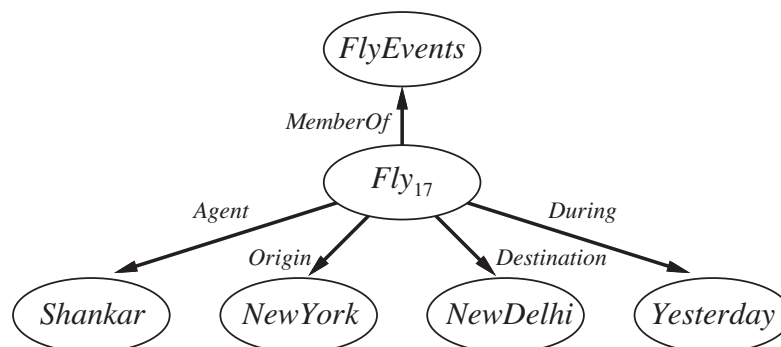


Figure 12.6 A fragment of a semantic network showing the representation of the logical assertion $Fly(Shankar, NewYork, NewDelhi, Yesterday)$.

Example: Wordnet



Hamburger

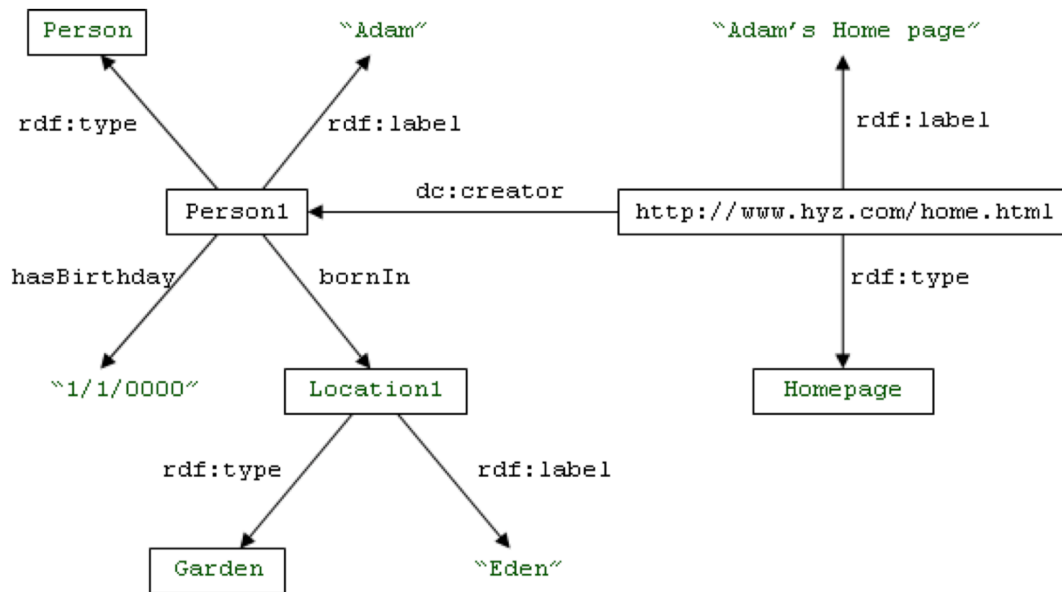
- Hamburger (an inhabitant of Hamburg)
 - direct hypernym:
 - German (a person of German nationality)
 - sister term
 - German (a person of German nationality)
 - East German (a native/inhabitant of the former GDR)
 - Bavarian (a native/inhabitant of Bavaria)
 - derivationally related form
 - Hamburg (a port city in northern Germany on the Elbe River that was founded by Chalemagne in the...)

[from wikipedia]

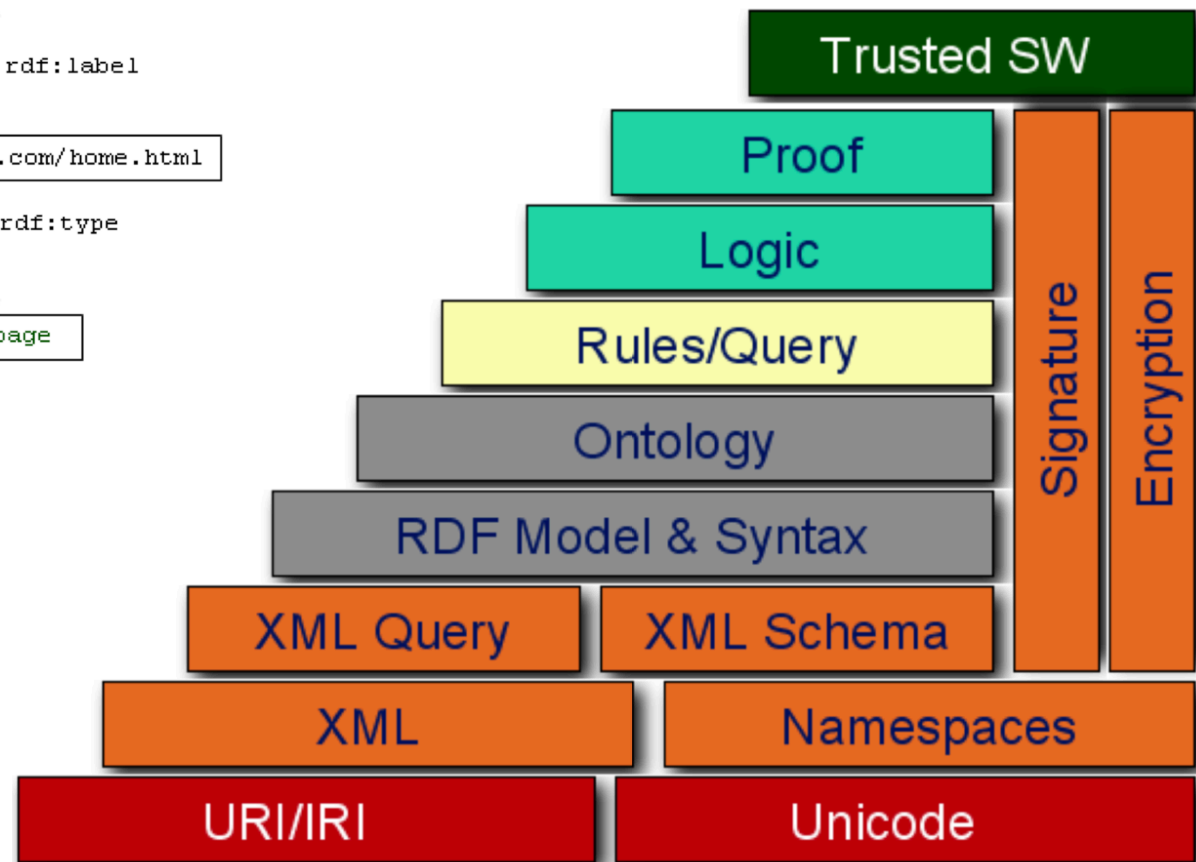
Semantic web



- handling complex and heterogeneous information resources
- retrieving documents based on a set of relationships that are external to these documents
- providing multiple search options for richer investigation
- targeting and sifting results more efficiently
- using authoritative information resources more effectively as guides to searching



An RDF graph





Hey there! Are you maybe looking for [Firebase](#) instead?

Data Dumps

- Search
- Search Overview
- Search Cookbook
- Search Output
- Search Metaschema
- Search Widget

Data Dumps

⚠ The Freebase API will be completely shut-down on Aug 31 2016. This page provides access to the last available data dump. [Read more.](#)

Data Dumps are a downloadable version of the data in Freebase. They constitute a snapshot of the data stored in Freebase and the Schema that structures it, and are provided under the same CC-BY license. The Freebase/Wikidata mappings are provided under the CC0 license.

- 目录
- Freebase Triples
- Freebase Deleted Triples
- Freebase/Wikidata Mappings
- License
- Citing

Freebase Triples

This dataset contains every fact currently in Freebase.

Total triples: 1.9 billion

22 GB gzip
250 GB

DOWNLOAD

Updated: Weekly

Data Format: N-Triples

License: CC-BY

The RDF data is serialized using the N-Triples format, encoded as UTF-8.

RDF

```
<http://rdf.freebase.com/ns/g.11vjz1ynm> <http://rdf.freebase.com/ns/g.11vjz1ynm>  
<http://rdf.freebase.com/ns/g.11vjz1ynm> <http://rdf.freebase.com/ns/g.11vjz1ynm>  
<http://rdf.freebase.com/ns/g.11vjz1ynm> <http://rdf.freebase.com/ns/g.11vjz1ynm>  
<http://rdf.freebase.com/ns/g.11vjz1ynm> <http://rdf.freebase.com/ns/g.11vjz1ynm>  
<http://rdf.freebase.com/ns/g.11vjz1ynm> <http://www.w3.org/1999/02/22-rdf-syntax-ns#type> <http://rdf.freebase.com/ns/g.11vjz1ynm>
```

★ If you're writing your own code to parse the RDF dumps its often more efficient to extract the data first and then processing the uncompressed data.

```
<subject> <predicate> <object> .
```

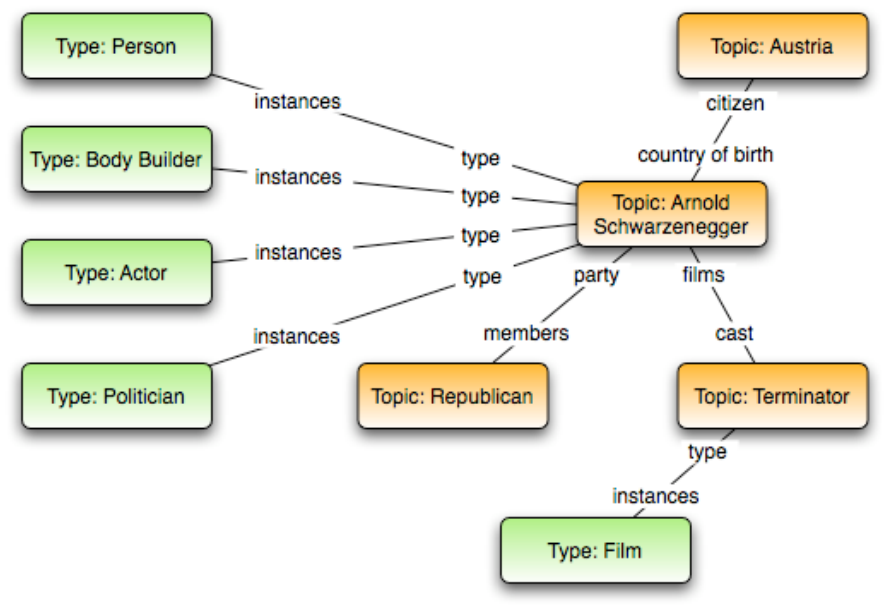
Note: In Freebase, objects have MIDs that look like `/m/012rkqx`. In Freebase schema like `/common/topic` are written as `common.topic`.

The *subject* is the ID of a Freebase object. It can be a Freebase MID or a human-readable ID (ex. `common.topic`) for schema.

The *predicate* is always a human-readable ID for a Freebase property.

RDFS. Freebase foreign key namespaces are also used as predicates to make it easier to look up keys by namespace.

The object field may contain a Freebase MID for an object or a human-readable ID for schema from Freebase or other RDF vocabularies. It may also include literal values like strings, booleans and numeric values.



WikiData



- Main page
- Community portal
- Project chat
- Create a new item
- Recent changes
- Random item
- Query Service
- Nearby
- Help
- Donate
- Print/export
- Create a book
- Download as PDF
- Printable version

open collaborative

Welcome to Wikidata

the **free** knowledge base with **47,001,953** data items that **anyone can edit**.

[Introduction](#) · [Project Chat](#) · [Community Portal](#) · [Help](#)

multilingual free

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item: [Earth \(Q2\)](#)

property: [highest point \(P610\)](#)

custom value: [Mount Everest \(Q513\)](#)

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- Saleh Ali al-Sammad (Q19429078)
- Marguerite Rouvière (Q51954596)
- Karen Karapetyan (Q1979923) (pictured)
- Semiramis Hotel bombing (Q2086153)

Discover

label

Douglas Adams (Q42)

description

English writer and humorist
Douglas Noël Adams | Douglas Noel Adams
[► In more languages](#)

property

educated at	St John's College
end time	1974
academic major	English literature
academic degree	Bachelor of Arts
start time	1971

rank

▼ 2 references

stated in	Encyclopædia Britannica Online
reference URL	http://www.nndb.com/people/731/000023662/
original language of work	English
retrieved	7 December 2013
publisher	NINDB
title	Douglas Adams (English)

+ add reference

statement group

Brentwood School	
end time	1970
start time	1959

► 0 references

+ add (statement)

identifier

aliases

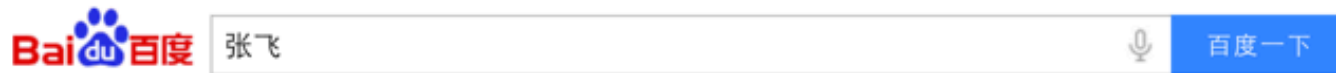
value

qualifiers

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collapsed reference

Example application



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职业：武将
主要成就：当阳挡曹军、取西川、宕渠大胜
简介：**张飞**（？ - 221年），字益德，幽州涿郡（今河北省保定市涿州市）人氏，三国时期蜀汉名将。刘备长坂坡败退，**张飞**仅...
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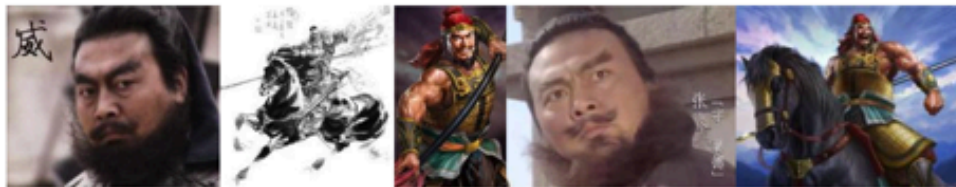


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