

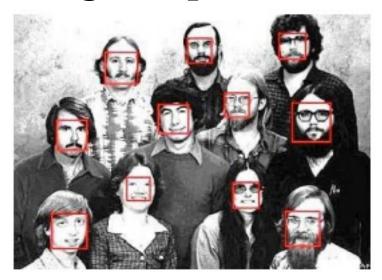
Lecture 14: Data Mining V In Computer Vision Systems

http://cs.nju.edu.cn/yuy/course_dm13ms.ashx



Face detection

find faces in a given photo



sliding window













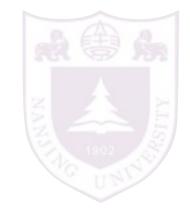
























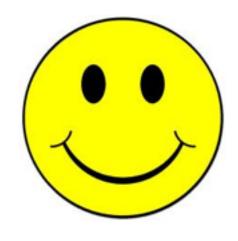












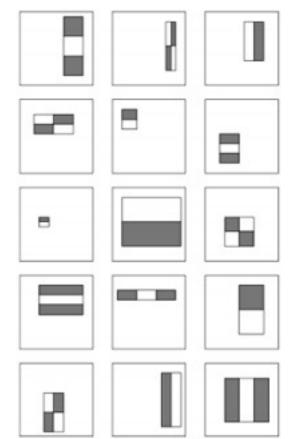




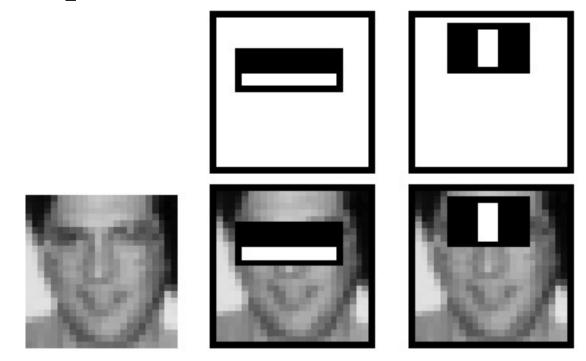


Viola&Jones face features [IJCV'01]

features: simple templates



for each sliding window apply temples to calculate features



conceptually forms a vector:

(200, 50, 90,)



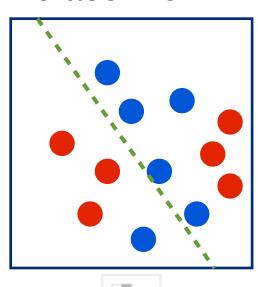


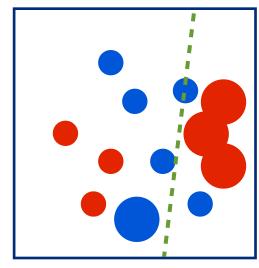
AdaBoost

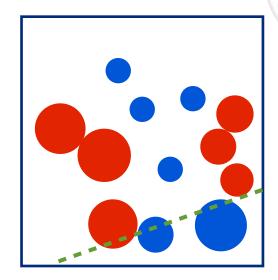
classifier 1

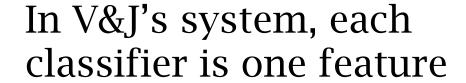


classifier 3



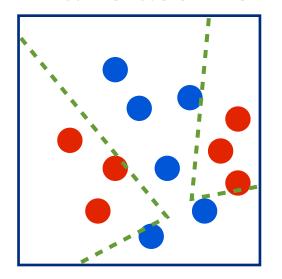




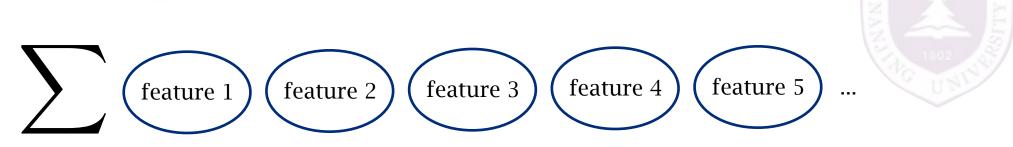


AdaBoost selects a small subset of features

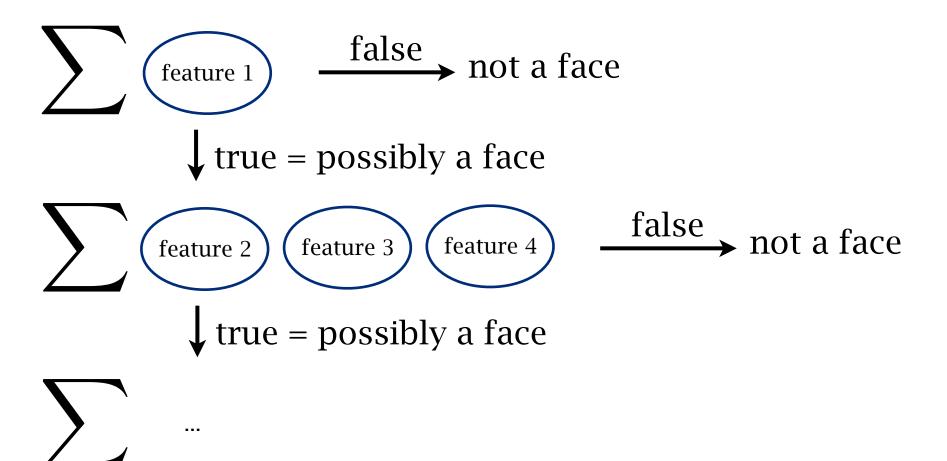
final classifier



Viola&Jones face features [IJCV'01]

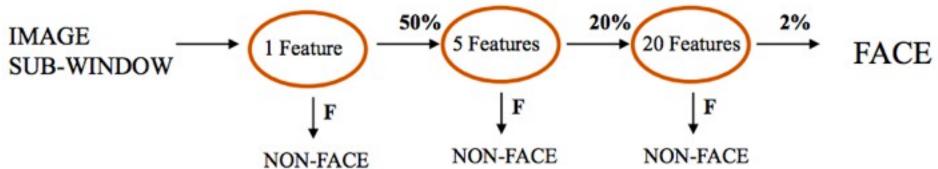


face area is small



Viola&Jones face features [IJCV'01]







"15 times faster" than a state-of-the art while keeping the accuracy"

The data-driven approaches



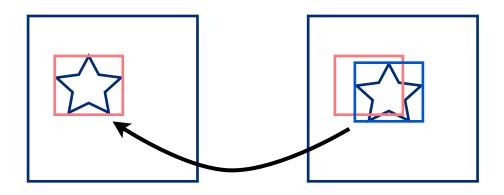
Viola&Jonse's work does not only result an efficient face detector, but also activate the data-driven approaches in CV.

Object tracking

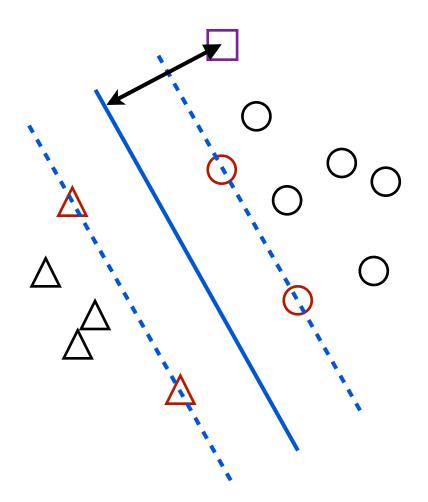




calculation of similarity?



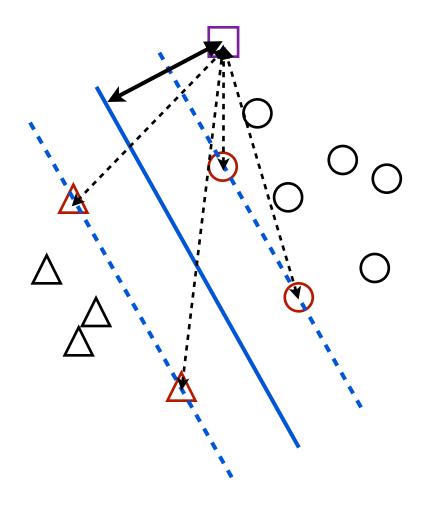




the optimal function is in the form of

$$f^*(\cdot) = \sum_i \alpha_i K(\boldsymbol{x}_i, \cdot)$$

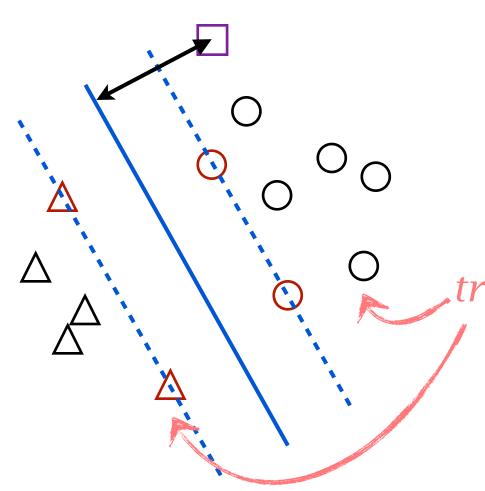


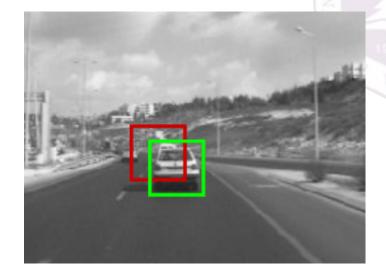


support vectors

the optimal function is in the form of

$$f^*(\cdot) = \sum_i \alpha_i K(\boldsymbol{x}_i, \cdot)$$



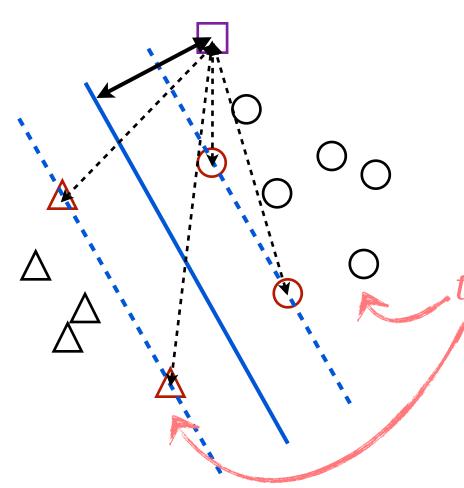


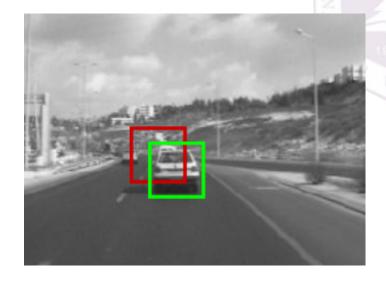
training images cars/noncars

find the largest score about the initial guess

$$score(I) = \sum_{i} \alpha_{i} K(\boldsymbol{x}_{i}, I)$$

$$score(I) = \sum \alpha_i (K(\boldsymbol{x}_i, I_{init}) - K(\boldsymbol{x}_i, I))^2$$





training images cars/noncars

find the largest score about the initial guess

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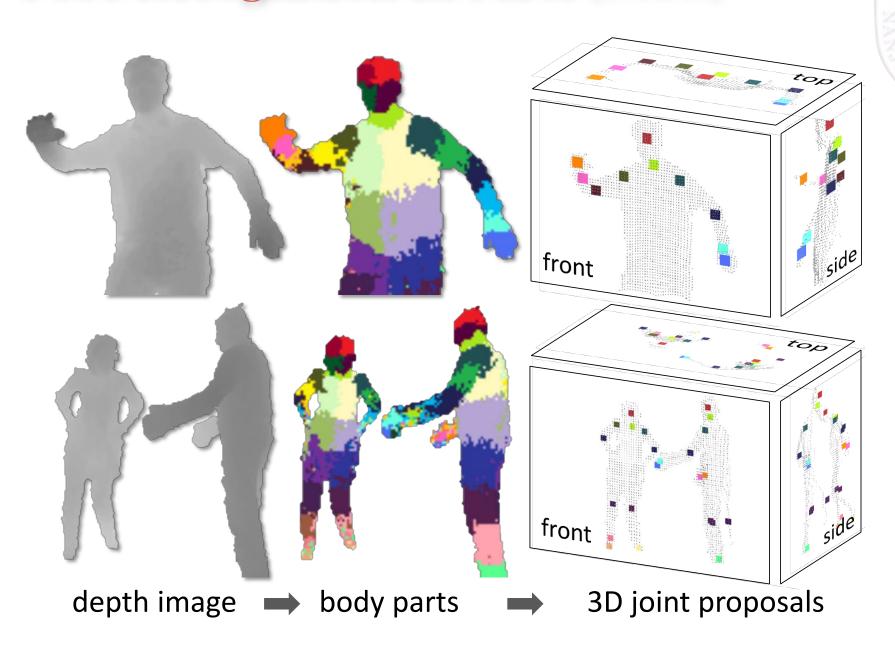
Pose estimation from depth data









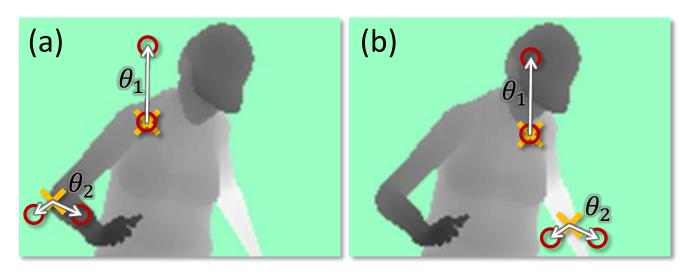


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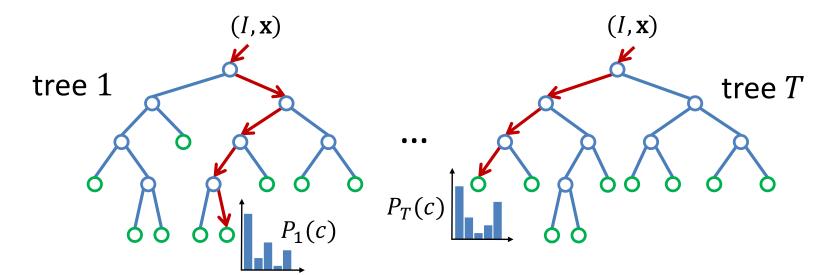
Training data from 3D models



Features: random subtractions

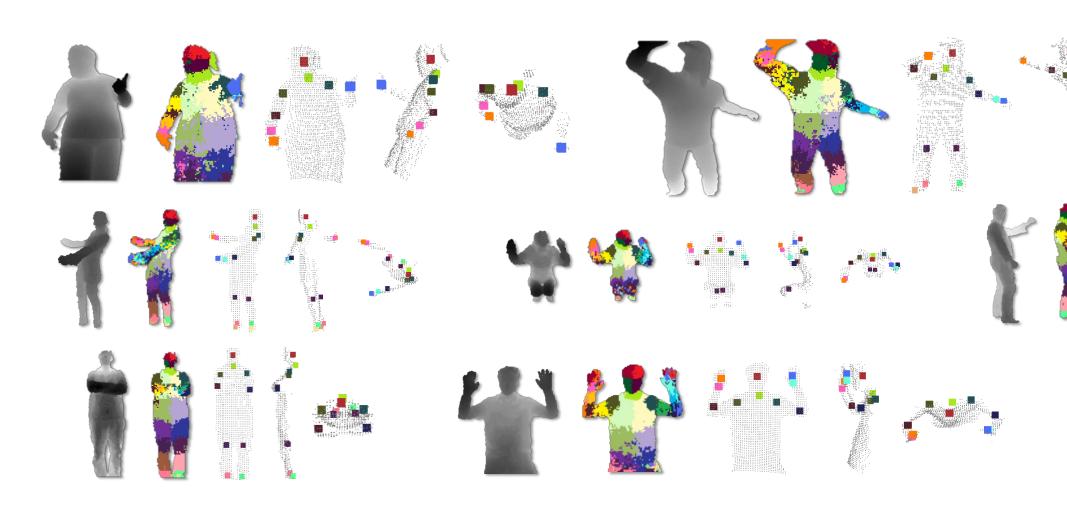


Classifier: random forests of 3 trees



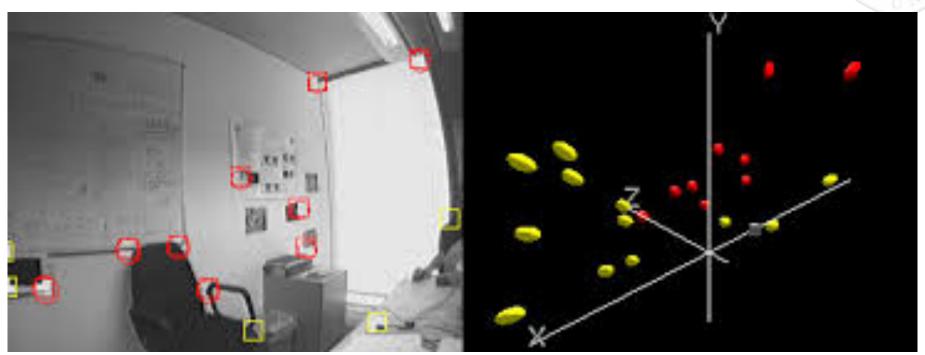
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results:



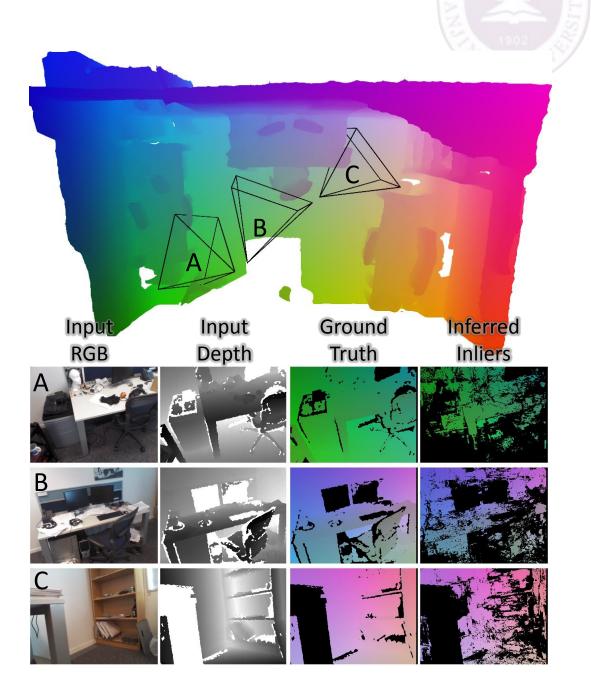
Camera Relocalization





Camera Relocalization in RGB-D Images [CVPR13]

Prediction the location of every pixel

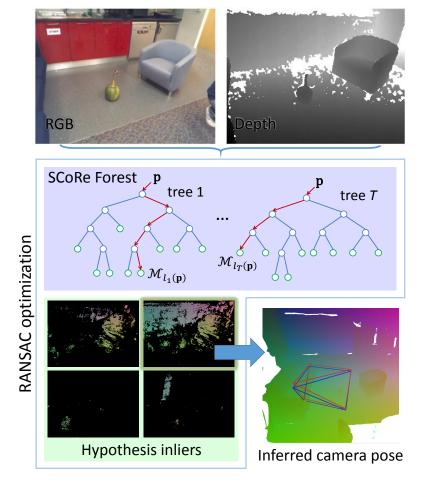


Camera Relocalization in RGB-D Images [CVPR13]

Features: random subtractions

$$f_{\phi}^{\text{depth}}(\mathbf{p}) = D\left(\mathbf{p} + \frac{\boldsymbol{\delta}_{1}}{D(\mathbf{p})}\right) - D\left(\mathbf{p} + \frac{\boldsymbol{\delta}_{2}}{D(\mathbf{p})}\right)$$
(2)
$$f_{\phi}^{\text{da-rgb}}(\mathbf{p}) = I\left(\mathbf{p} + \frac{\boldsymbol{\delta}_{1}}{D(\mathbf{p})}, c_{1}\right) - I\left(\mathbf{p} + \frac{\boldsymbol{\delta}_{2}}{D(\mathbf{p})}, c_{2}\right)$$
(3)

Classifier: random forests





THE END THANK YOU