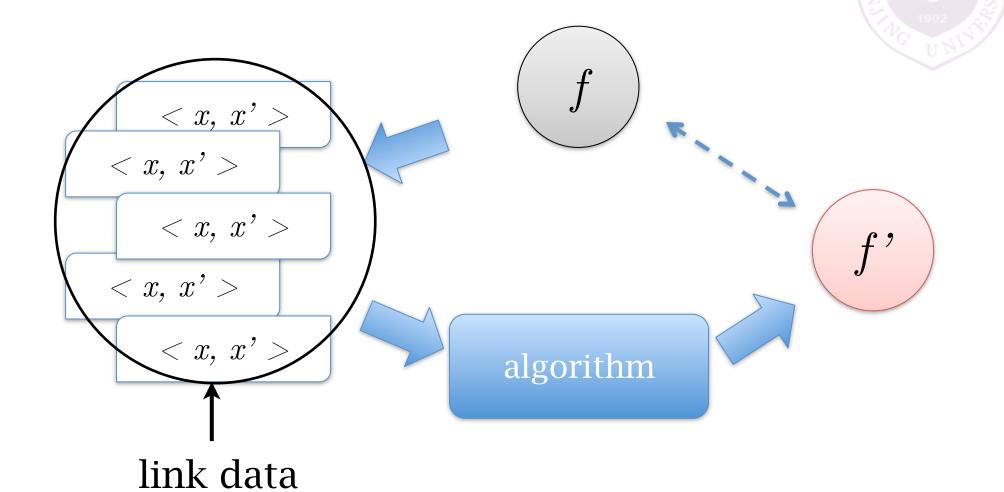


Lecture 13: Data Mining VI Mining Link Data

http://cs.nju.edu.cn/yuy/course_dm14ms.ashx

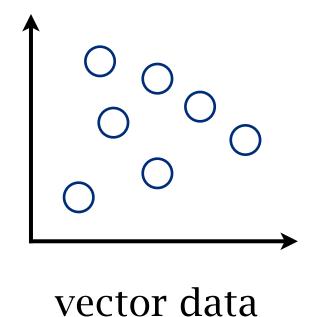


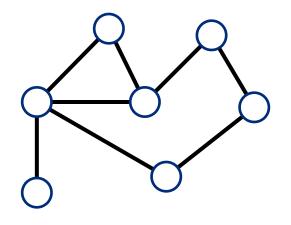
Position



What is link data







link data = graph chain tree acyclic graph graph multi-graph

directed undirected

nodes may have features, but we focus on the information of the edges at the moment

Why care links

pervasive and easy to obtain





hyperlink



friendship



any relationship...

However a recent study indicates something even more interesting: blah something blah something blah something (Jones *et al*, 2006). Blah blah, blah blah, blah blah blah.

Reference List

Jones, C., Smith, A., Garcia, D. & Lee, A. B. (2006). Challenges in e-something. *Something Interesting*, 40, pp50-55.

Lee, A. B. (2005). An Organisational Theory Of Something. New York, NY: Reference Books.

Smith, A. (2005). E-something. In: Black, A. & White, B. (Eds.), An Introduction To Something, 30-52. Edinburgh: Textbook.

citation

Why care links

more explicit semantic





(city, job, age, salary) are they friends?

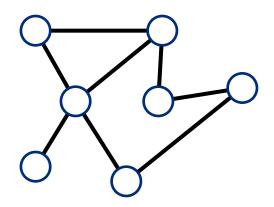
sometimes feature vectors are used to obtain links e.g. find neighbor instances

Why care links

relax i.i.d. assumption

in supervised learning, we commonly assume objects are i.i.d. drawn from a fixed distribution

link data explicitly expresses the relationship among objects

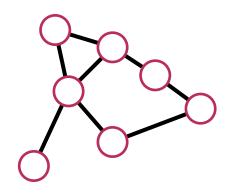


Goals in mining link data

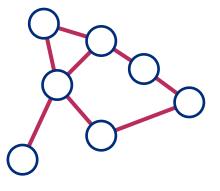
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many tasks could be performed with link data

object rankingobject classificationobject clustering



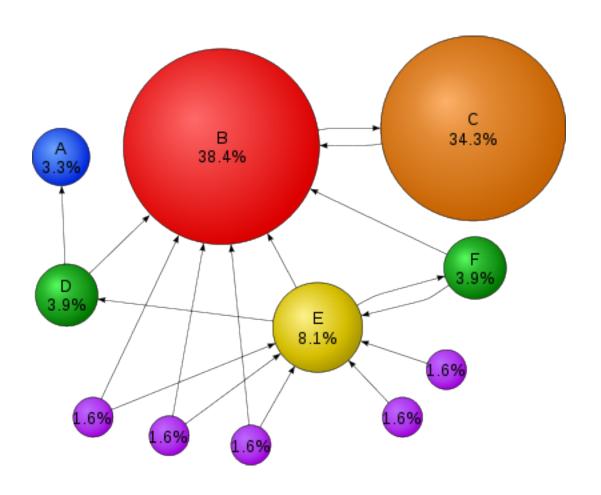
link prediction



ranking the importance of nodes in a directed graph







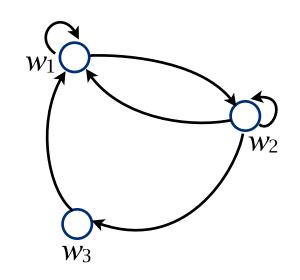
PageRank [PagePage, et al., 1998]

Randomly surf in the web

The importance of a web be the fraction of time staying in the web after infinite surfing time



	VV 1	<i>W</i> 2	<i>W</i> 3
w_1	0.5	0.5	0
W 2	0.33	0.33	0.33
W 3	1	0	0



current state w_1 , next state: (1,0,0)*M=(0.5,0.5,0)

next state: (0.5,0.5,0)*M = (1,0,0)*M*M = (0.416,0.416,0.167)

next state: $(1,0,0)*M^3 = (0.514, 0.347, 0.139)$

after 10 steps: (0,5, 0.375, 0.125) stationary distribution

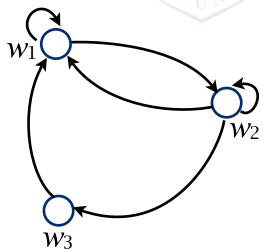
PageRank [Page, et al., 1998]

Let r be the stationary distribution:

$$r = M^{\top} r$$

r is the eigenvector of M^T with the eigenvalue 1





transition matrix M

	VV 1	<i>VV</i> 2	<i>w</i> 3
w_1	0.5	0.5	0
w_2	0.33	0.33	0.33
W 3	1	0	0

A PageRank voting view:

$$\mathbf{r}(x_i) = \mathbf{r}(x_1)P(x_i|x_1) + \ldots + \mathbf{r}(x_n)P(x_i|x_n)$$

PageRank [Page, et al., 1998]

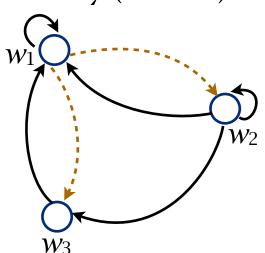
The problem with absorbing states

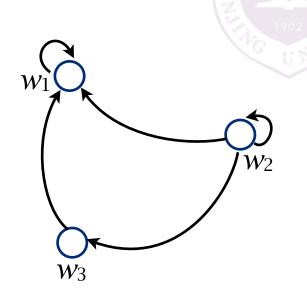
PageRank:

$$w_1 = 1$$
, $w_2 = w_3 = 0$

Add a full graph:

jump to a random state with a small probability (restart)





11/1

transition matrix *M*

	VV 1	VV Z	W3
w_1	1	0	0
w_2	0.33	0.33	0.33
W_3	1	0	0

11/2

11/2

PageRank [Page, et al., 1998]

Damping factor: the surfing process restarts with probability 1-d (d=0.85)

A PageRank voting view:

$$\mathbf{r}(x_i) = (1 - d)\frac{1}{n}$$

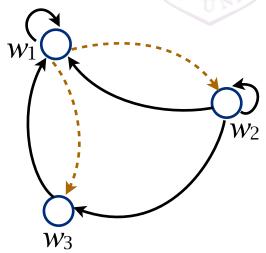
$$+ d(\mathbf{r}(x_1)P(x_i|x_1) + \dots + \mathbf{r}(x_n)P(x_i|x_n))$$



$$\boldsymbol{r} = \frac{1-d}{n} \mathbf{1} + dM^{\top} \boldsymbol{r}$$

r solution: $r = (I - dM^{\top})^{-1} \frac{1 - d}{n} \mathbf{1}$

recursive solution: $r_{t+1} = \frac{1-d}{n} \mathbf{1} + dM^{\top} r_t$



$$egin{array}{c|cccc} & W_1 & W_2 & W_3 \\ \hline & W_1 & 0.5 & 0.5 & 0 \\ \hline & W_2 & 0.33 & 0.33 & 0.33 \\ \hline & W_3 & 1 & 0 & 0 \\ \hline \end{array}$$

transition

matrix M

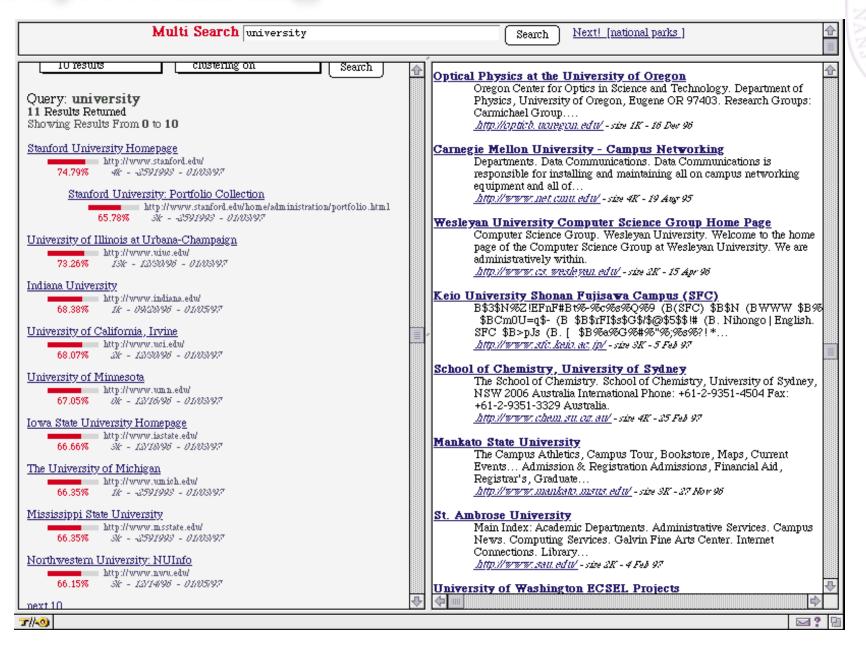
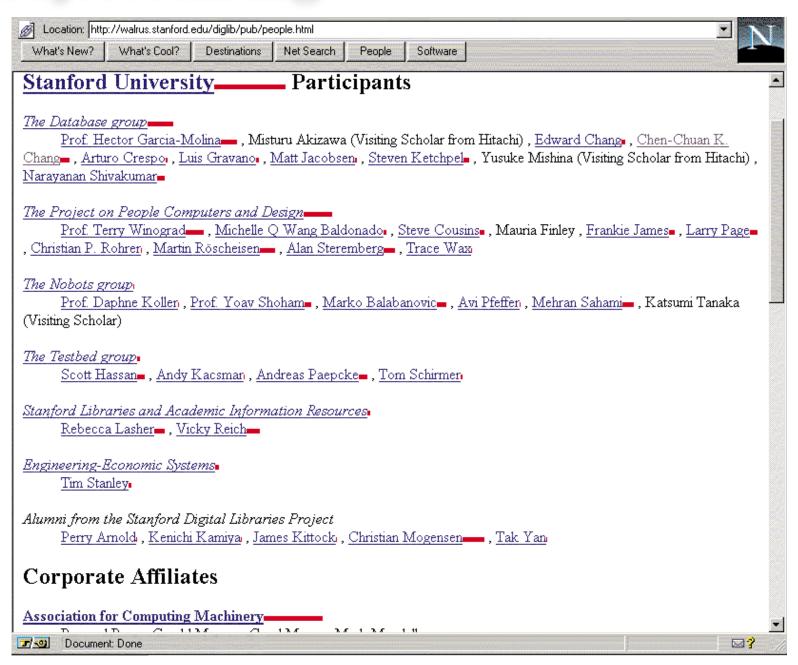


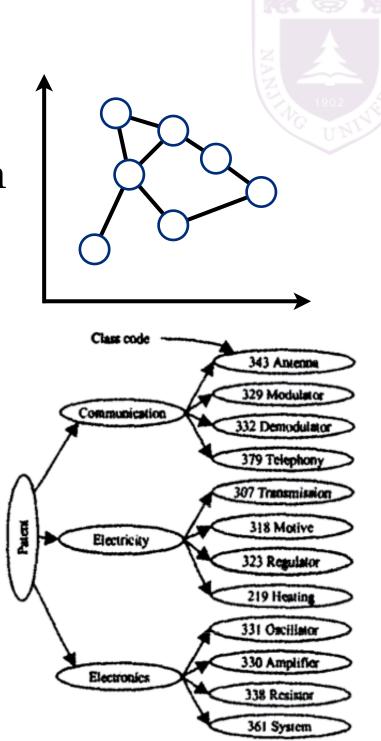
Figure 6: Comparison of Query for "University"





[Page, et al., 1998]

Incorporate link information could improve the classification accuracy



Classification of web pages

[Chakrabarti, et al., SIGMOD98]

Classification of web pages

[Chakrabarti, et al., SIGMOD98]

use pure text for classification: 36% error



Classification of web pages

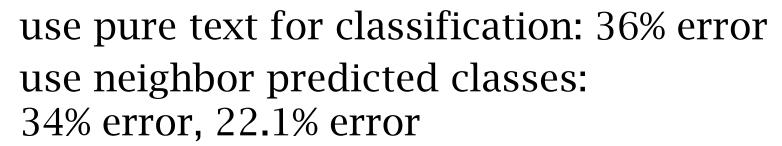
[Chakrabarti, et al., SIGMOD98]

use pure text for classification: 36% error

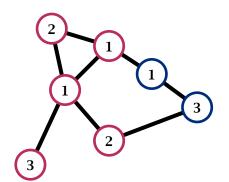


Classification of web pages

[Chakrabarti, et al., SIGMOD98]



hyperlink forms a neighborhood relationship



Given test node δ_0 Construct a radius-r subgraph $G_r(\delta_0)$ around δ_0 Assign initial classes to all $\delta \in G_r(\delta_0)$ using local text Iterate until consistent:

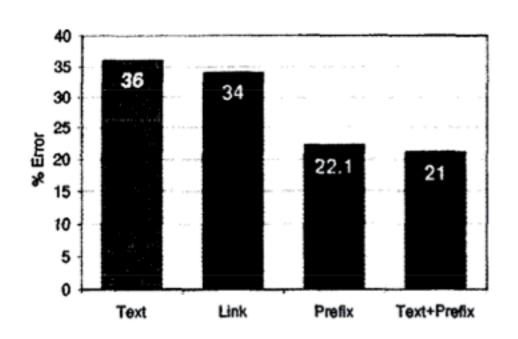
Recompute the class for each δ based on local text and class of neighbors



Classification of web pages

[Chakrabarti, et al., SIGMOD98]

use pure text for classification: 36% error use neighbor predicted classes: 34% error, 22.1% error



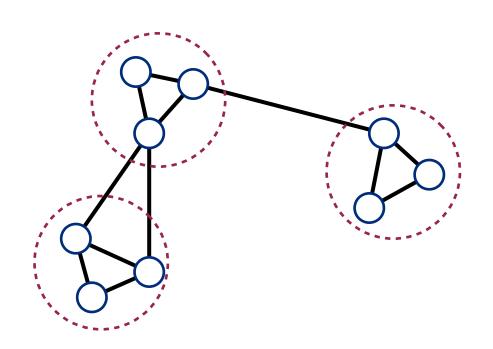


Object clustering



Clustering nodes using link information

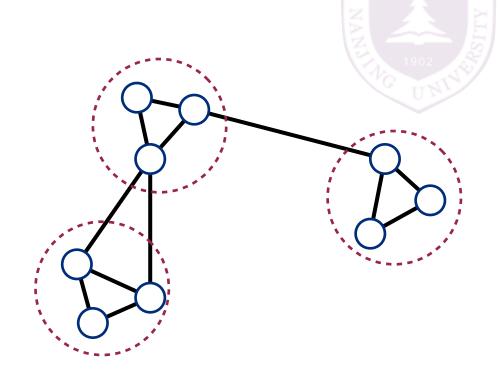
community discovery in social networks



Object clustering

Presenting the graph into an adjoint matrix

1	0	1
1	1	0
0	1	1



many clustering algorithms utilize only the adjoint matrix

hierarchical clustering graph-cut k-medoids

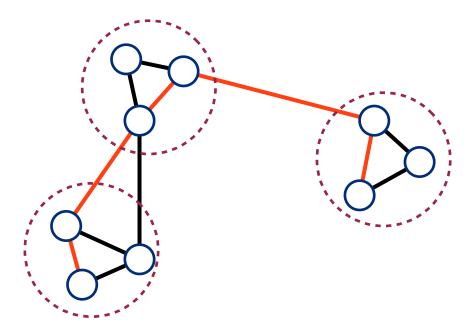
Object clustering

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Defining the distance between any two nodes as the shortest path length

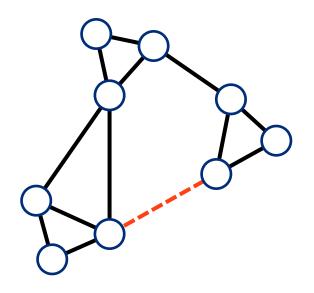


all clustering algorithms can be used



Predict the existence of a link between two nodes

recommendations in social network



A common solution: compute a similarity among any pairs of nodes the pairs with high similarity is predicted as a link

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Similarities among nodes: neighbor-based Common neighbors [Newman, PRL'01]

$$score(x,y) := |\Gamma(x) \cap \Gamma(y)|$$

 $\Gamma(x)$ is the set of neighbor nodes of x

two persons shares a lot of friends are likely to be friends



Similarities among nodes: neighbor-based Jaccard's coefficient [Salton and McGill,83]

$$\mathsf{score}(x,y) := |\Gamma(x) \cap \Gamma(y)| / |\Gamma(x) \cup \Gamma(y)|$$

 $\Gamma(x)$ is the set of neighbor nodes of x

consider the relative counting



Similarities among nodes: neighbor-based Preferential attachment [Mitzenmacher, ACCCC'01]

$$score(x, y) := |\Gamma(x)| \cdot |\Gamma(y)|$$

 $\Gamma(x)$ is the set of neighbor nodes of x

the probability that a new edge involves node x is proportional to $|\Gamma(x)|$

Similarities among nodes: path-based

Katz [Psychometrika'53]



$$\mathsf{score}(x,y) := \sum_{\ell=1}^\infty \beta^\ell \cdot |\mathsf{paths}_{x,y}^{\langle\ell\rangle}|$$

 $\mathsf{paths}_{x,y}^{\langle\ell\rangle}$ is the set of all length- ℓ paths from x to y

weighted average of path length

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Similarities among nodes: path-based Random walk

commute time: $score(x, y) = H_{x,y} + H_{y,x}$

 $H_{x,y}$ is the hitting time of random walk from x to y

normalized commute time:

$$score(x,y) := -(H_{x,y} \cdot \pi_y + H_{y,x} \cdot \pi_x)$$

 π_x is the probability of x in the stationary distribution

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Similarities among nodes: meta methods SimRank [Jeh and Widom, KDD02]

$$\mathrm{similarity}(x,y) := \gamma \cdot \frac{\sum_{a \in \Gamma(x)} \sum_{b \in \Gamma(y)} \mathrm{similarity}(a,b)}{|\Gamma(x)| \cdot |\Gamma(y)|}$$

recursively compute the similarity





PageRank算法的思想是什么?