



Lecture 11: Data Mining III In Computer Vision Systems

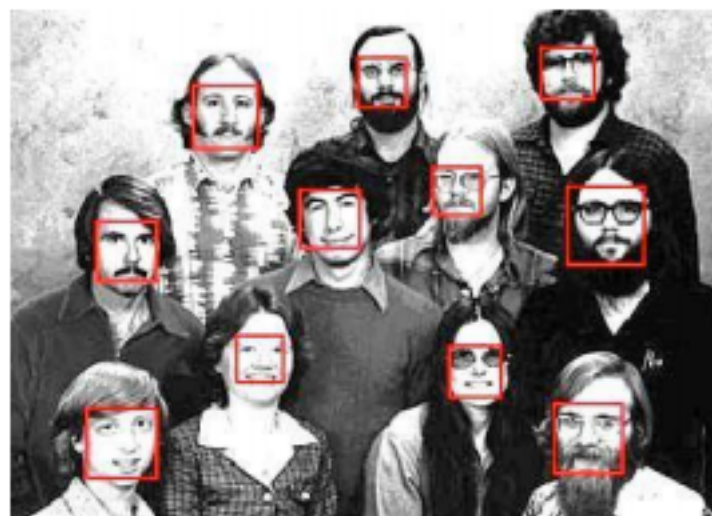
http://cs.nju.edu.cn/yuy/course_dm14ms.ashx



Face detection



find faces in a given photo



sliding window



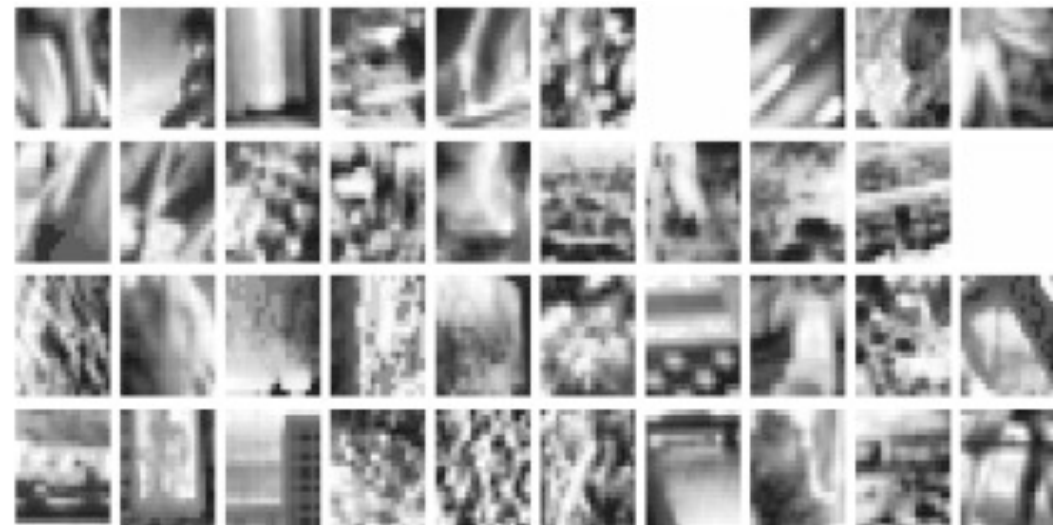
What is a face?



What is a face?



What is a face?



What is a face?

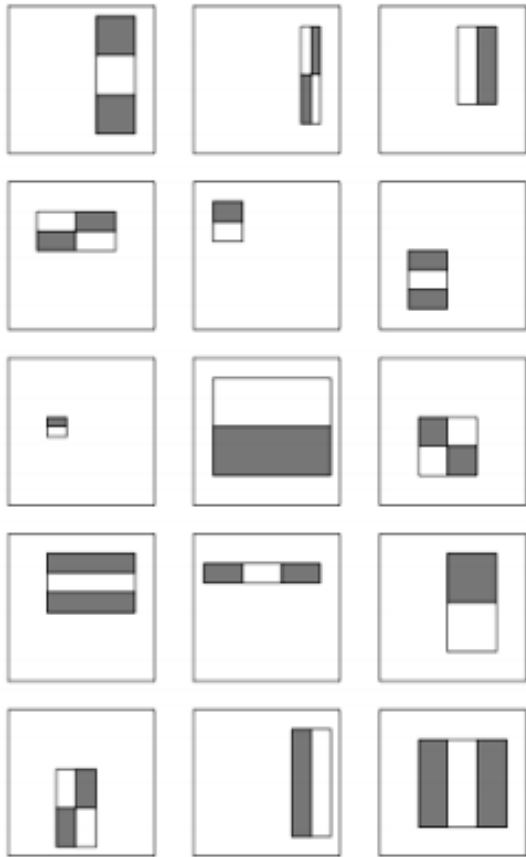


similar to positive face
rather than negative face



Viola&Jones face features [IJCV'01]

features: simple templates



for each sliding window apply templates to calculate features



conceptually forms a vector:

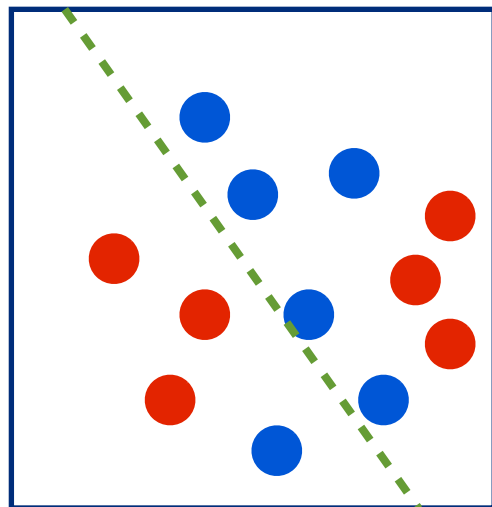
(200, 50, 90,)



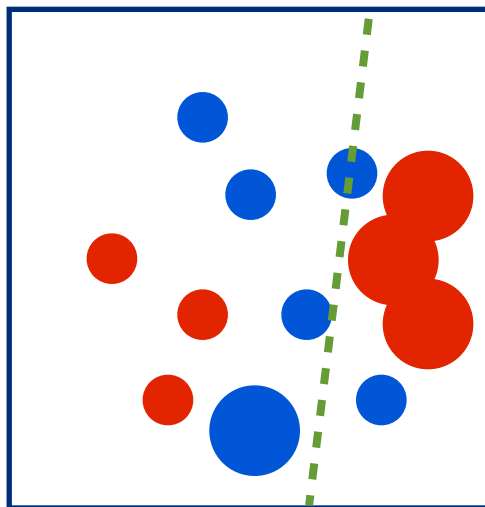
AdaBoost



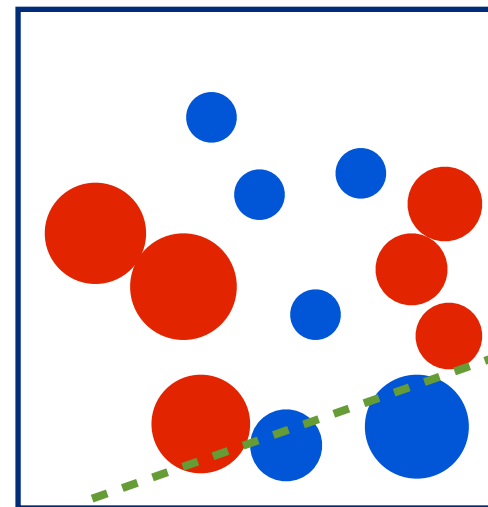
classifier 1



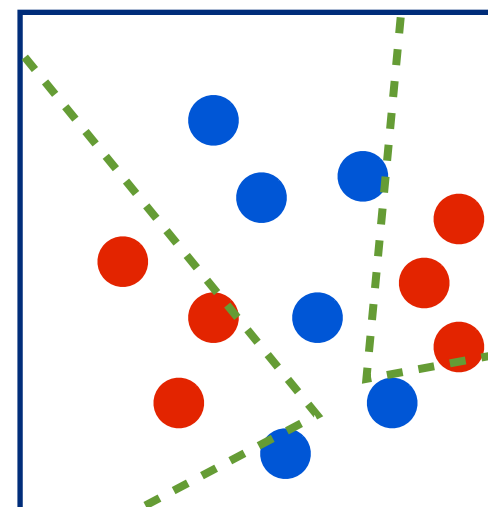
classifier 2



classifier 3



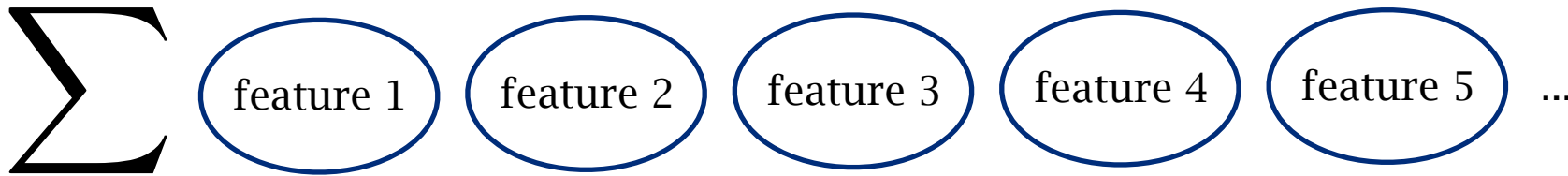
final classifier



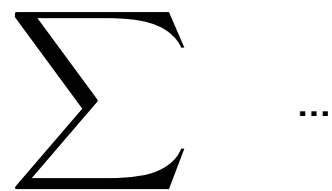
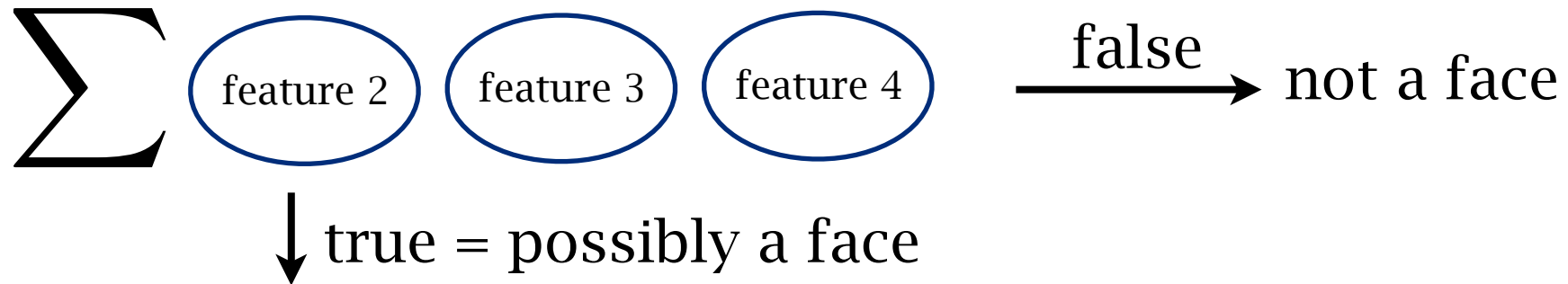
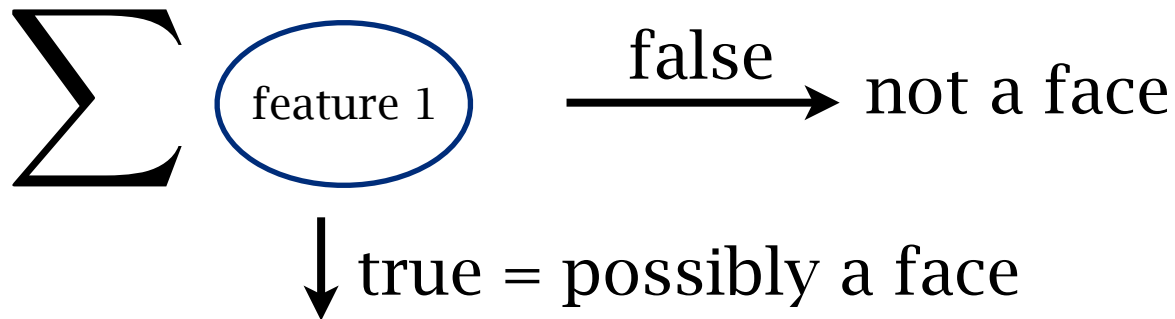
In V&J's system, each classifier is one feature

AdaBoost selects a small subset of features

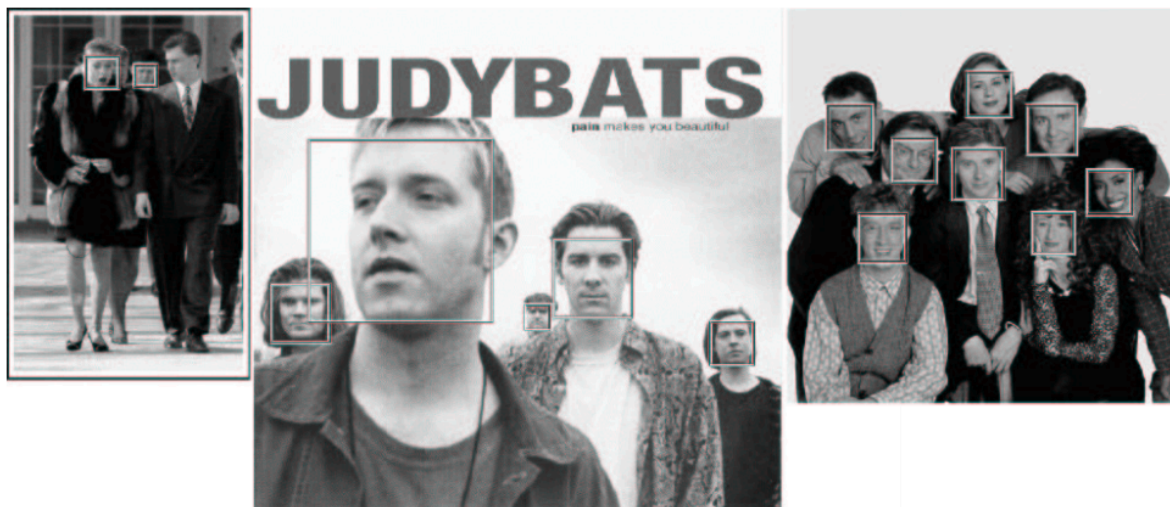
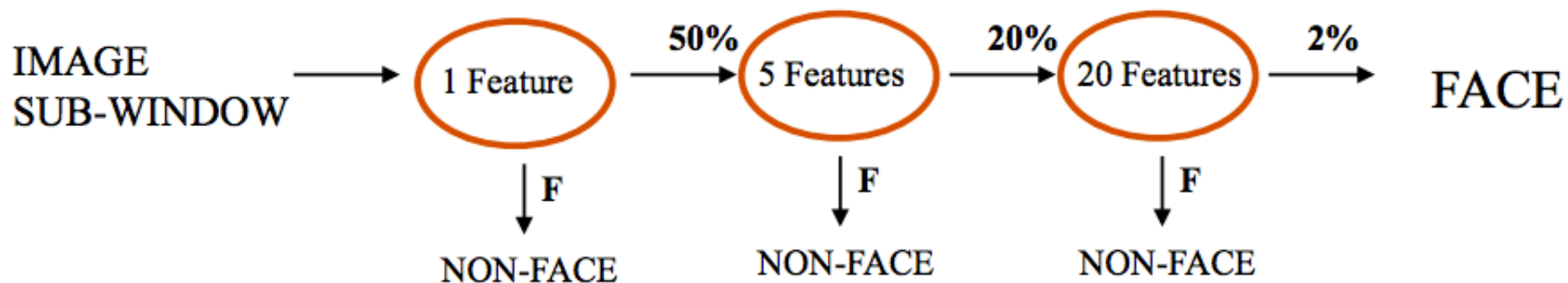
Viola&Jones face features [IJCV'01]



face area is small



Viola&Jones face features [IJCV'01]



“15 times faster” than a state-of-the-art while keeping the accuracy”

The data-driven approaches

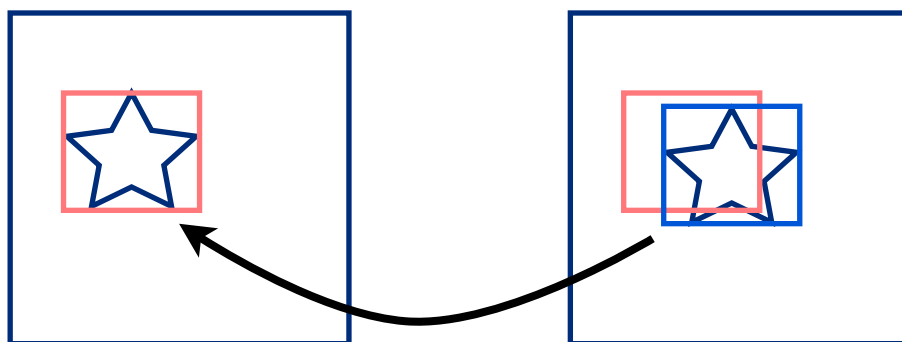


Viola&Jonse's work does not only result an efficient face detector, but also activate the data-driven approaches in CV.

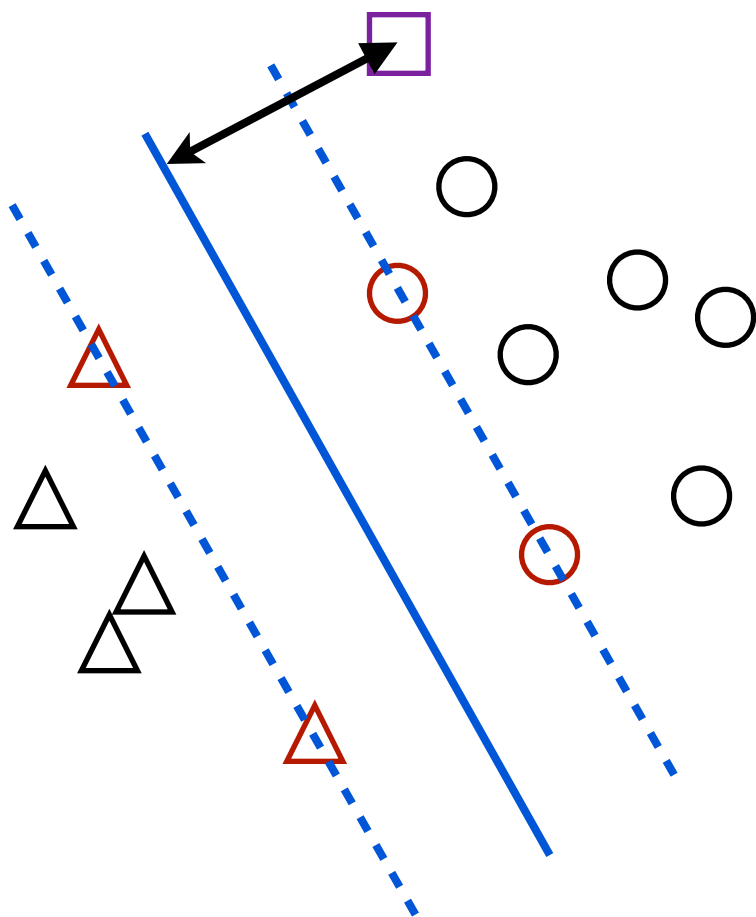
Object tracking



calculation of similarity?



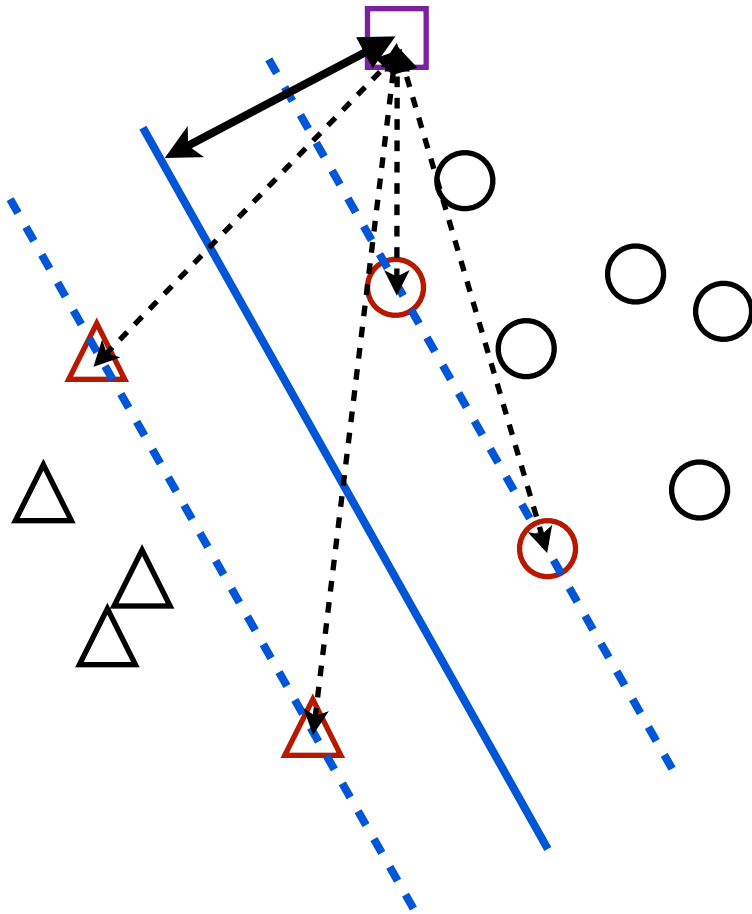
Support vector tracking



the optimal function is
in the form of

$$f^*(\cdot) = \sum_i \alpha_i K(\mathbf{x}_i, \cdot)$$

Support vector tracking

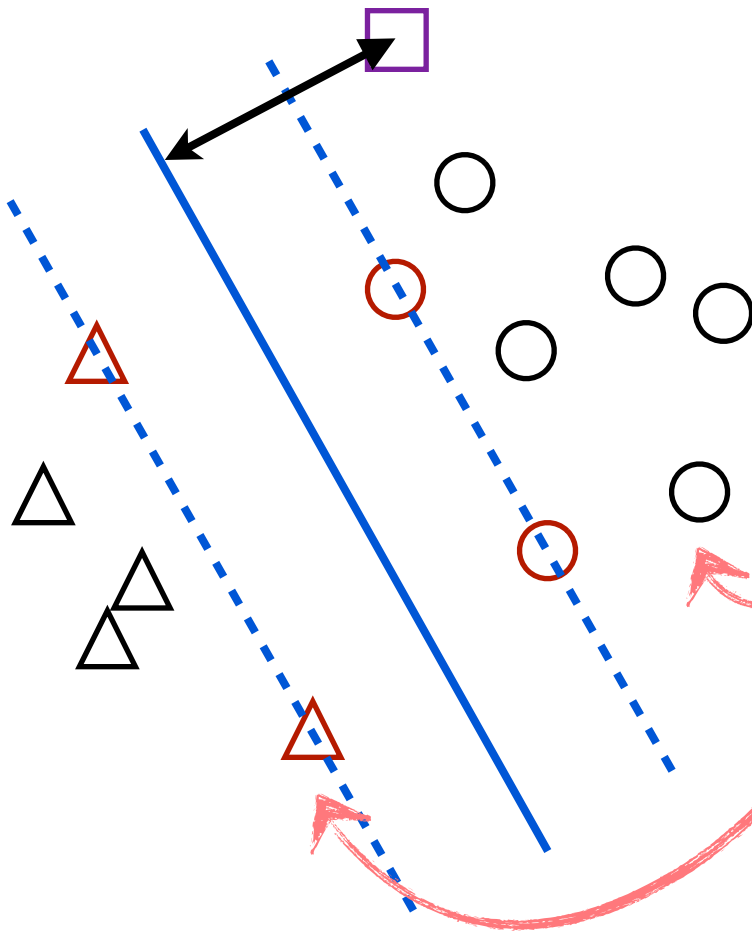
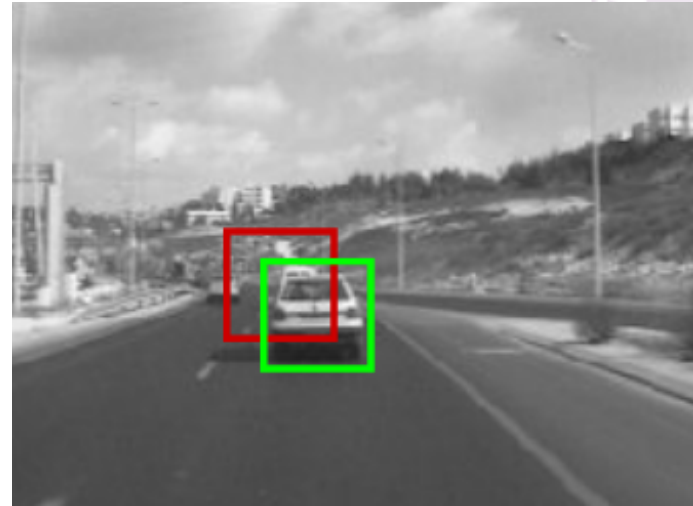


support vectors

the optimal function is
in the form of

$$f^*(\cdot) = \sum_i \alpha_i K(\mathbf{x}_i, \cdot)$$

Support vector tracking



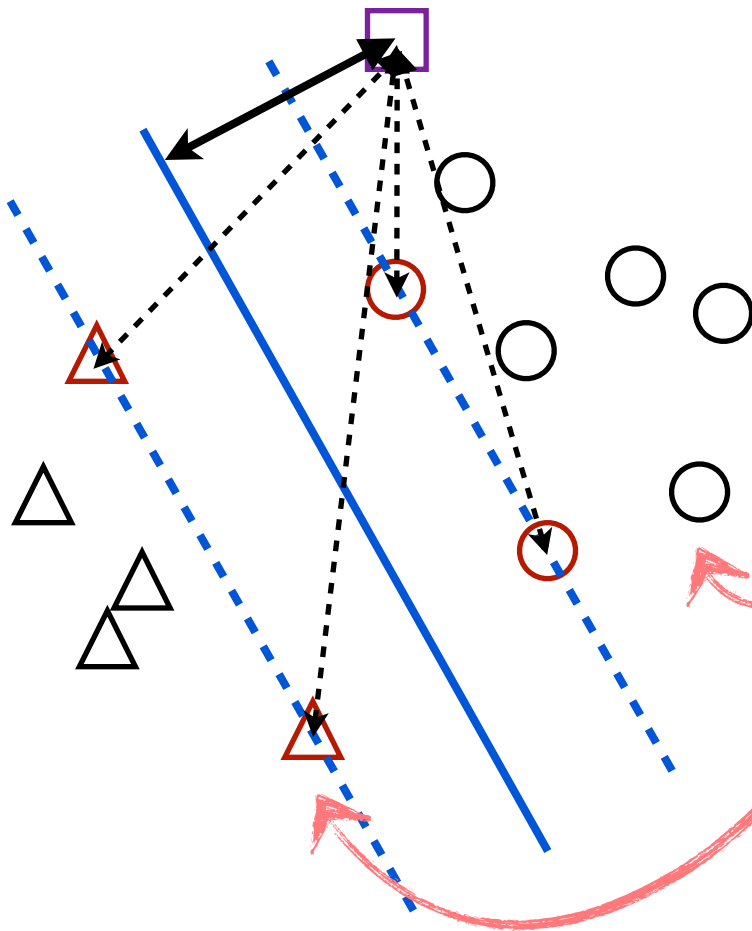
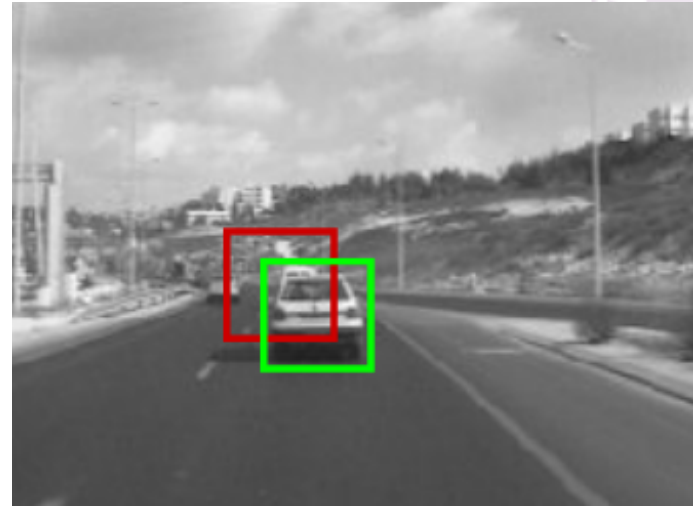
training images cars/noncars

find the largest score
about the initial guess

$$score(I) = \sum_i \alpha_i K(\mathbf{x}_i, I)$$

$$score(I) = \sum_i \alpha_i (K(\mathbf{x}_i, I_{init}) - K(\mathbf{x}_i, I))^2$$

Support vector tracking



training images cars/noncars

find the largest score
about the initial guess

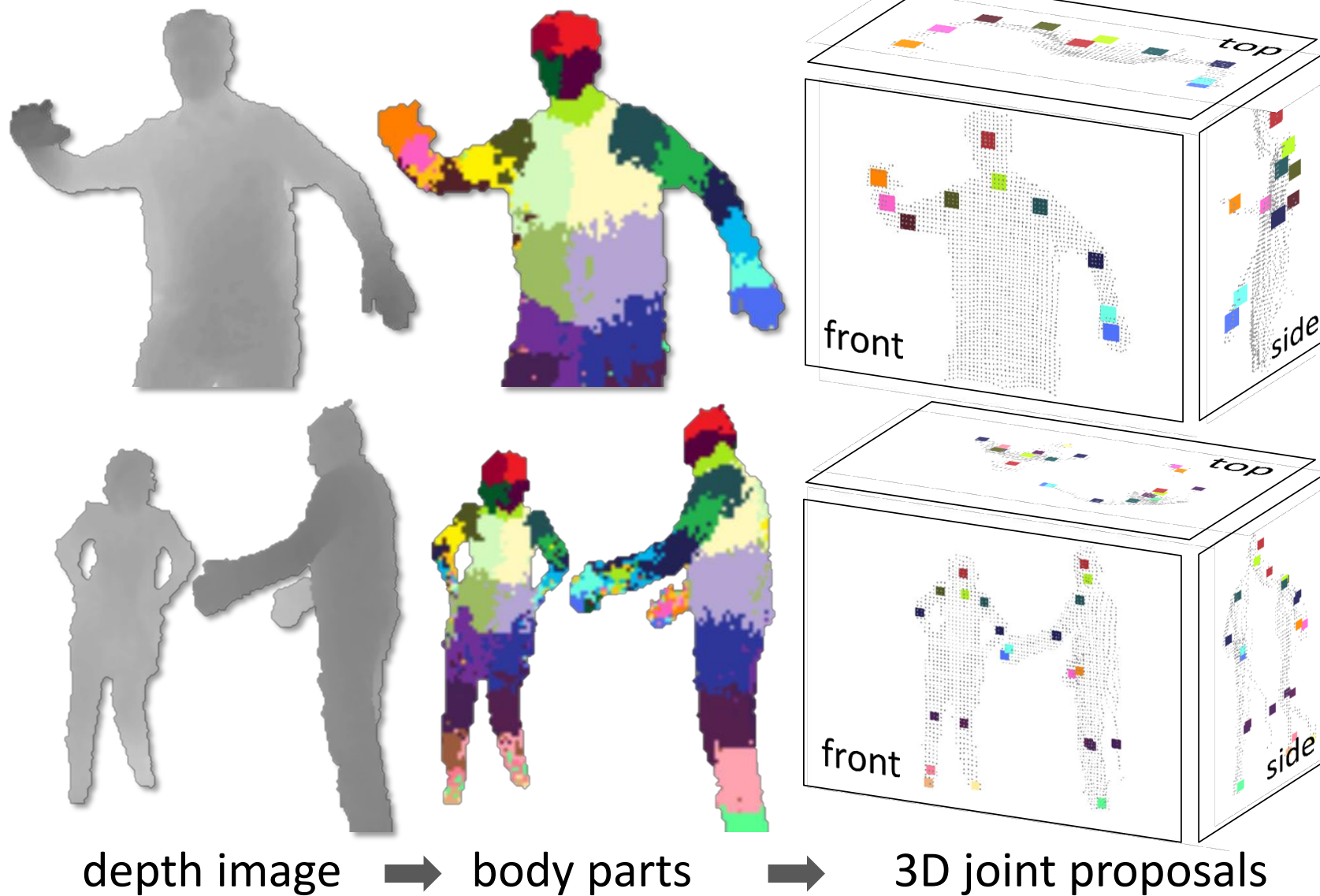
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Pose estimation from depth data



Pose Recognition in Parts [CVPR'11]



depth image



body parts

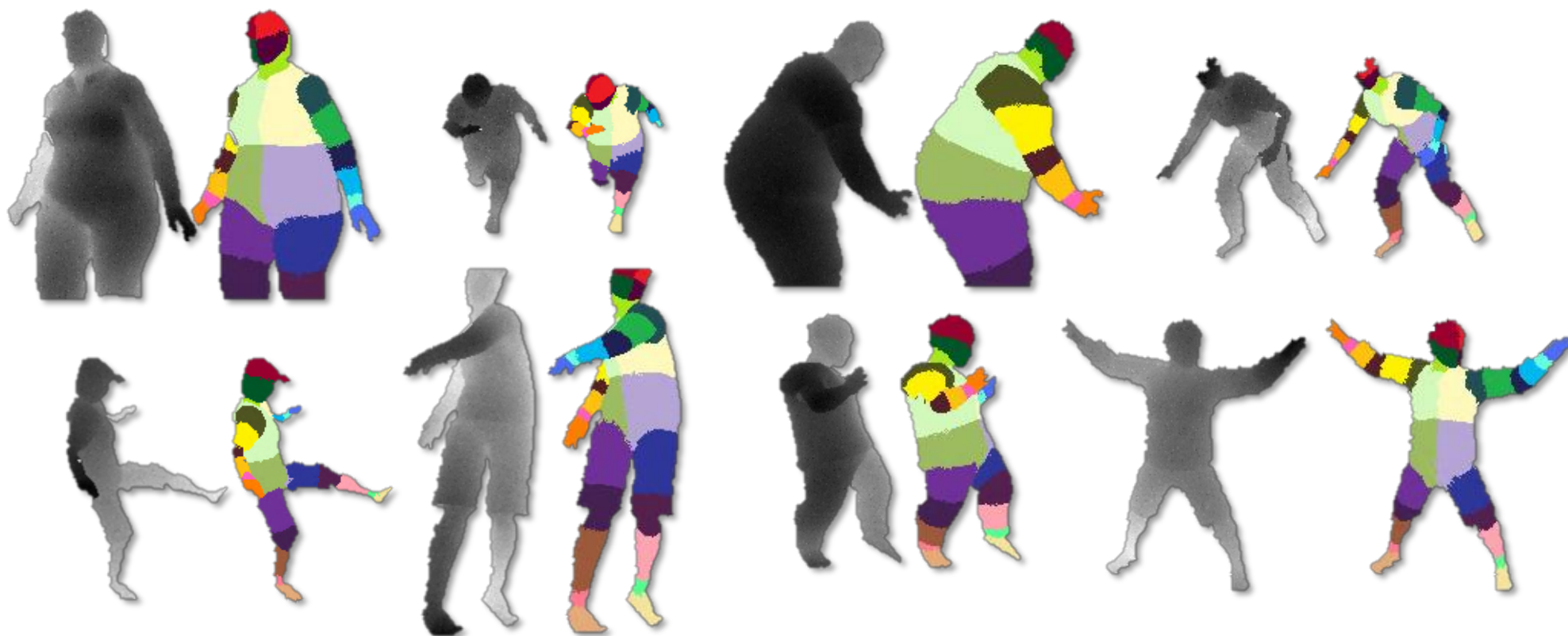


3D joint proposals

Pose Recognition in Parts [CVPR'11]



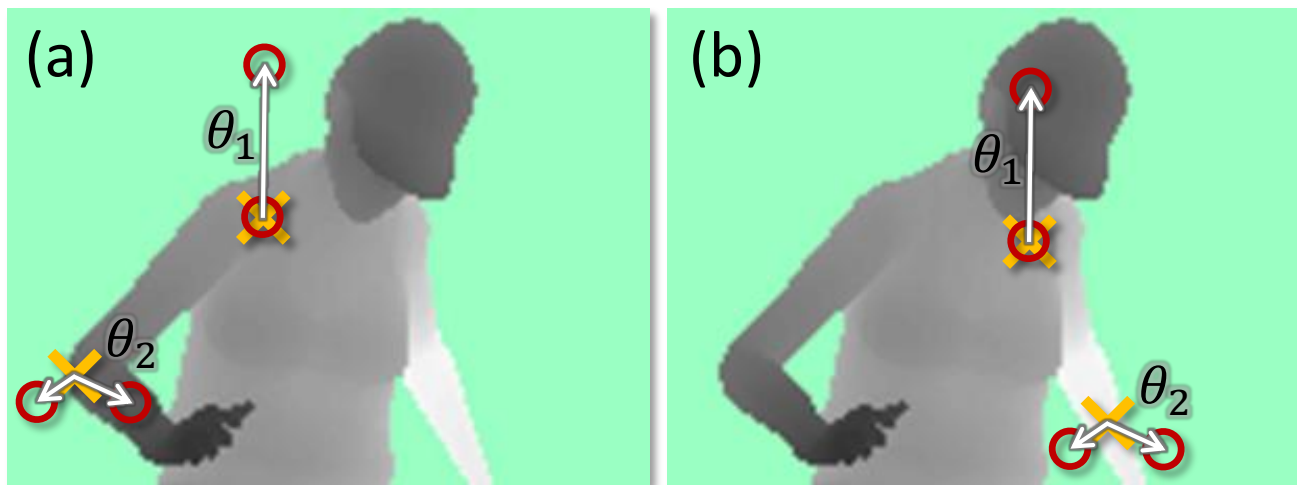
Training data from 3D models



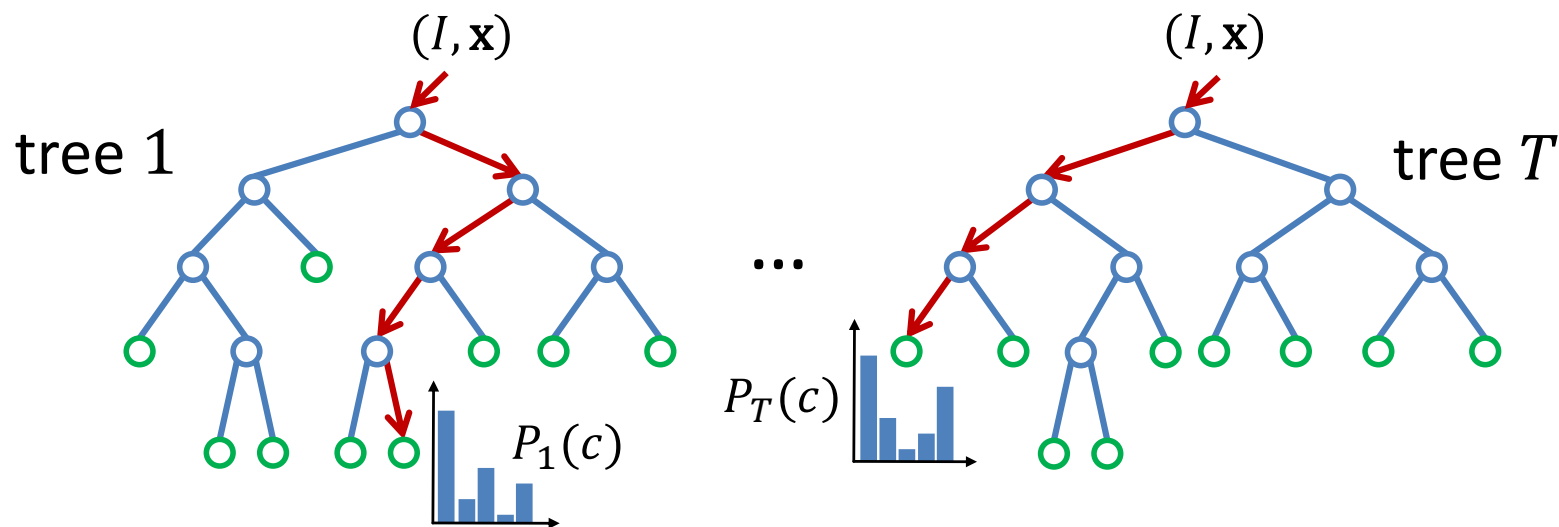
Pose Recognition in Parts [CVPR'11]



Features: random subtractions



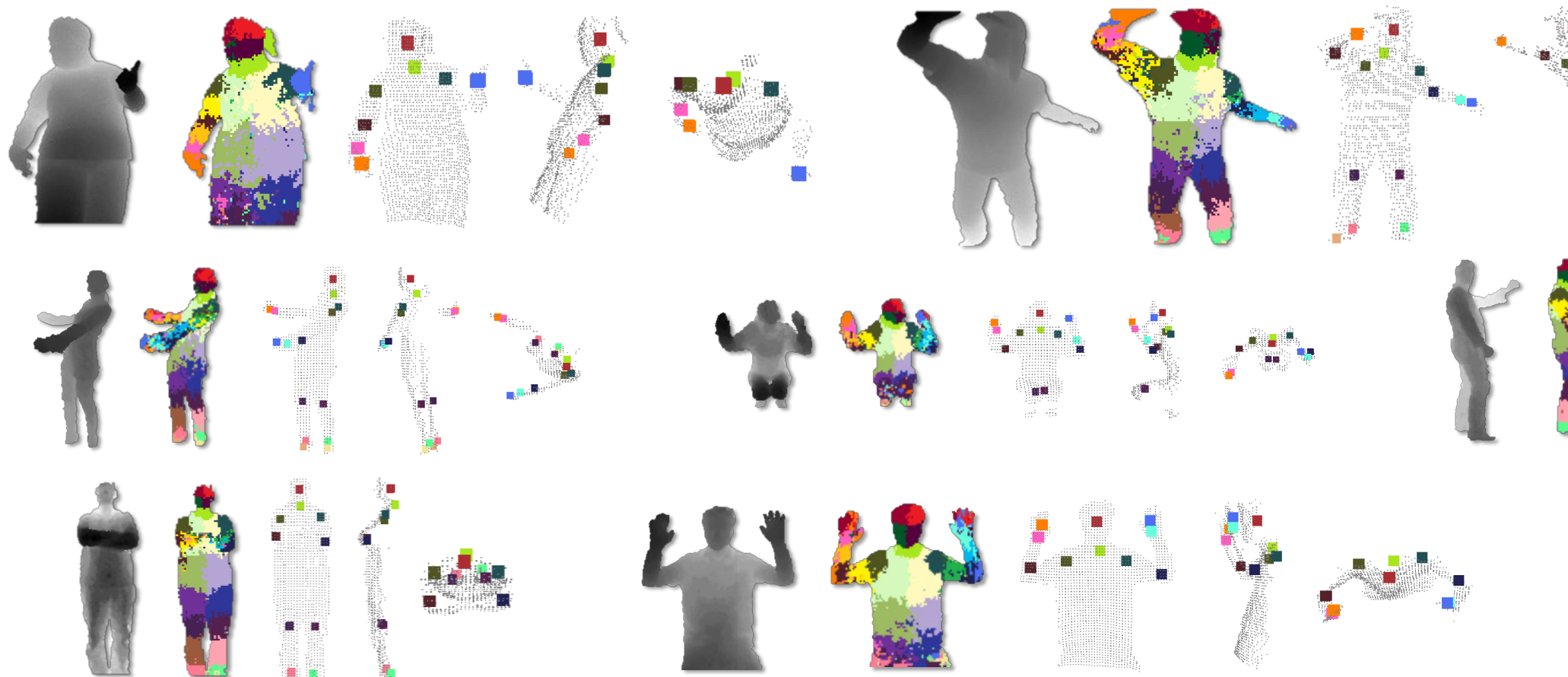
Classifier: random forests of 3 trees



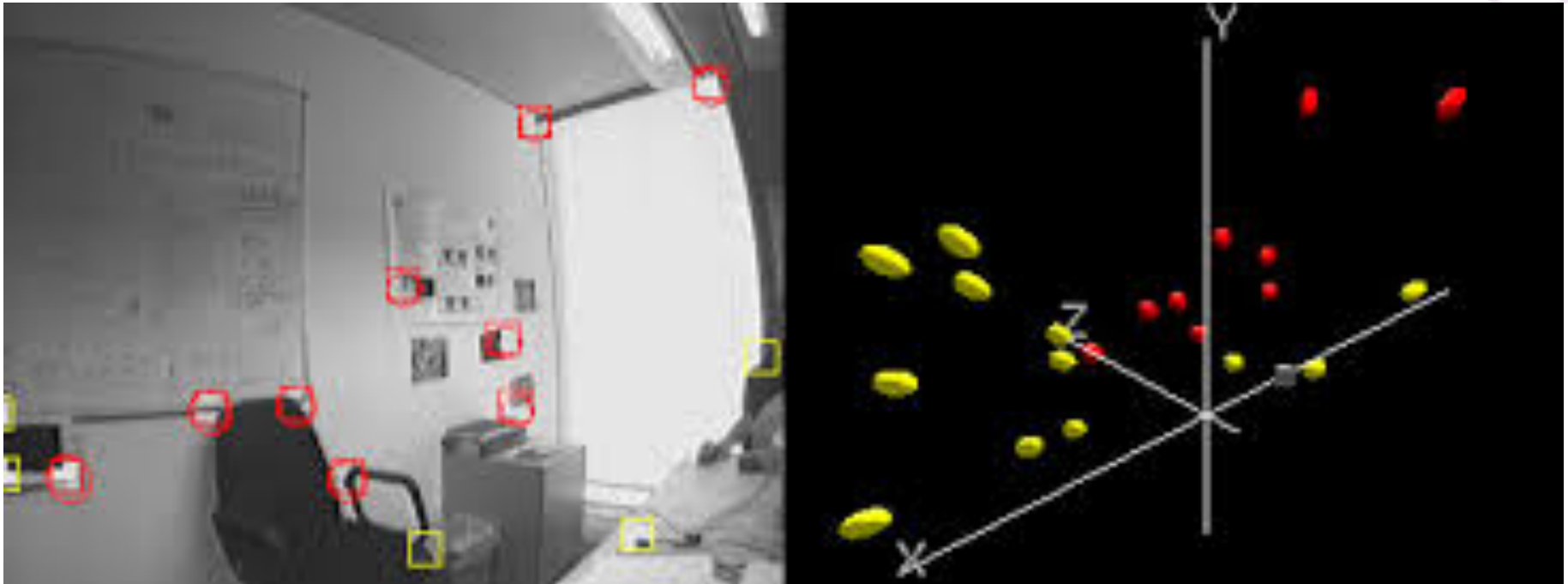
Pose Recognition in Parts [CVPR'11]



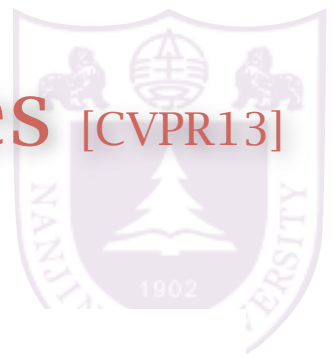
results:



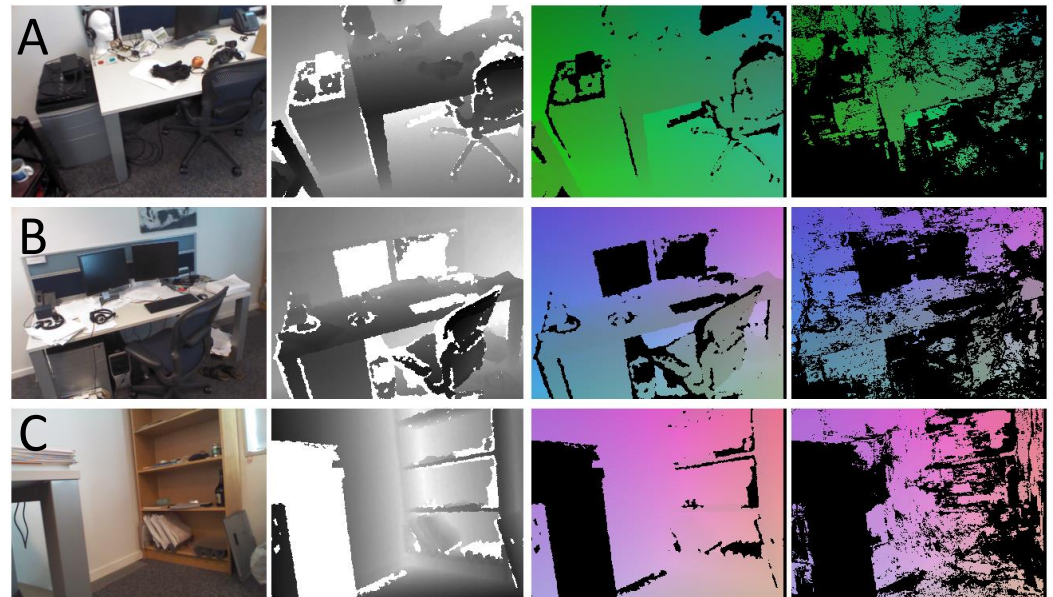
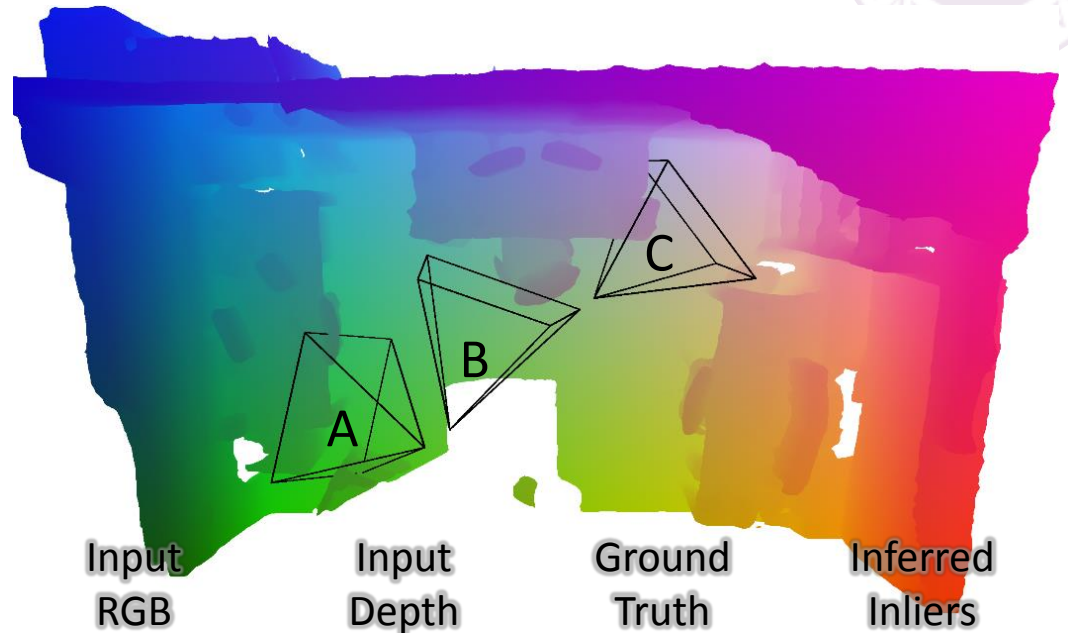
Camera Relocalization



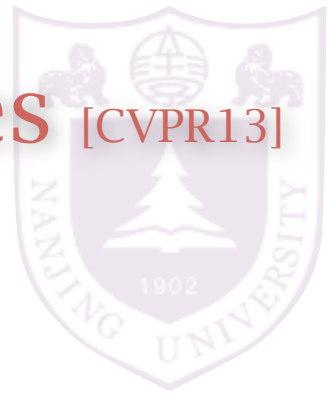
Camera Relocalization in RGB-D Images [CVPR13]



Prediction the location of every pixel



Camera Relocalization in RGB-D Images [CVPR13]



Features: random subtractions

$$f_{\phi}^{\text{depth}}(\mathbf{p}) = D\left(\mathbf{p} + \frac{\delta_1}{D(\mathbf{p})}\right) - D\left(\mathbf{p} + \frac{\delta_2}{D(\mathbf{p})}\right) \quad (2)$$

$$f_{\phi}^{\text{da-rgb}}(\mathbf{p}) = I\left(\mathbf{p} + \frac{\delta_1}{D(\mathbf{p})}, c_1\right) - I\left(\mathbf{p} + \frac{\delta_2}{D(\mathbf{p})}, c_2\right) \quad (3)$$

Classifier: random forests

